

# City of Ottawa Light Rail Transit System

May 2011



# Agenda

- Introduction (Chris Brouwer)
- Pedestrian/Cycling Study and Design Approach (Steve Sunderland)
  - Ottawa Cycling Study
  - LRT Statistics
  - Precedents
- Design Guidelines (Rick Piccolo)
  - Design Principles
  - Wayfinding and Signage
  - Common Station Elements
  - Enclosure Concepts
- Rideau Station (Steve Sunderland, Rick Piccolo)
  - Urban Design
  - Station Design
- Tunney's Pasture Station (Steve Sunderland, Rick Piccolo)
  - Urban Design
  - Station Design

# Agenda

- LeBreton Station (Steve Sunderland, Rick Piccolo)
  - Urban Design
  - Station Design
- Hurdman Station (Steve Sunderland, Rick Piccolo)
  - Urban Design
  - Station Design

# Introduction



# ***Ottawa's Light Rail Transit***

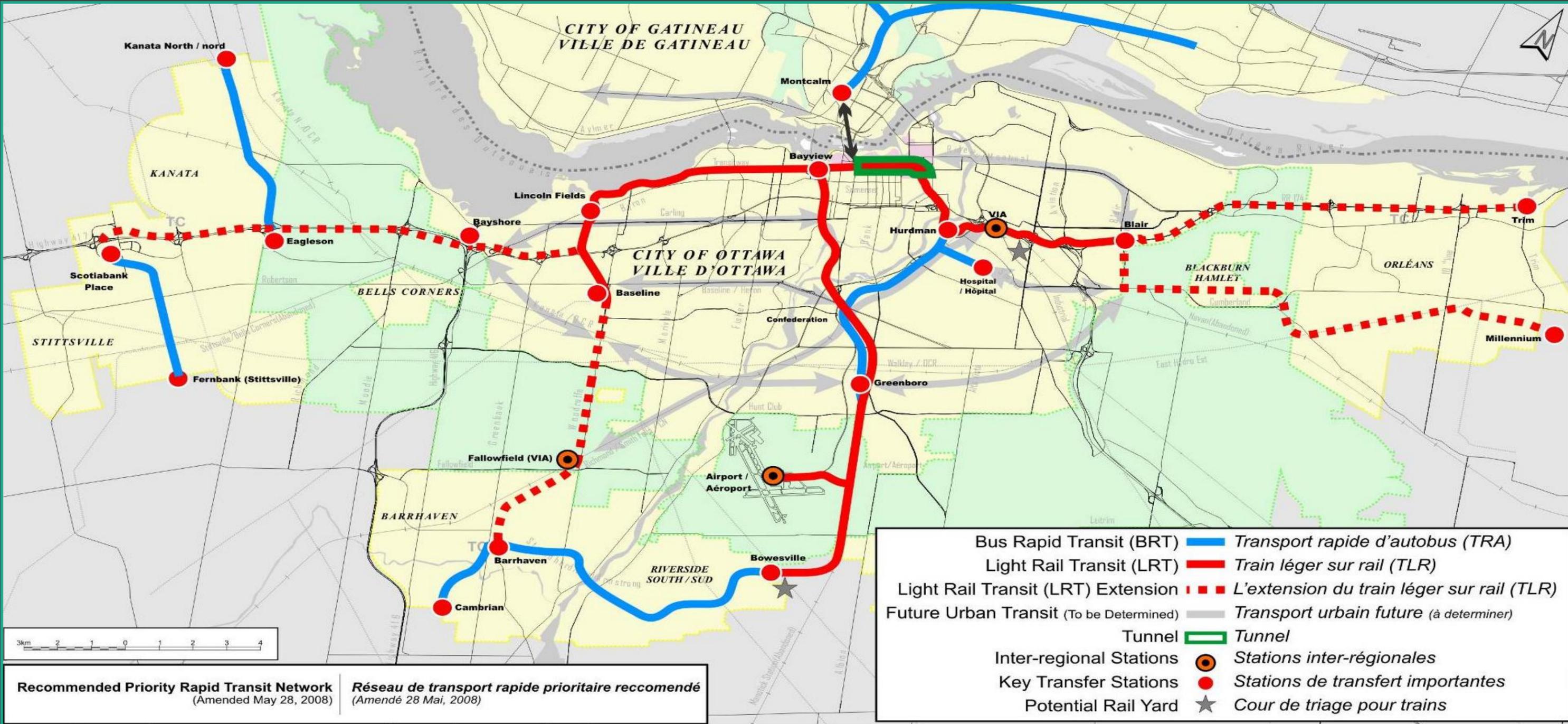


## ***City Advisory Committee Project Update Presentation***

May, 2011

City of Ottawa Rail Implementation Office

# The Rapid Transit System



**Recommended Priority Rapid Transit Network**  
(Amended May 28, 2008)

**Réseau de transport rapide prioritaire recommandé**  
(Amendé 28 Mai, 2008)

Bus Rapid Transit (BRT)	—	Transport rapide d'autobus (TRA)
Light Rail Transit (LRT)	—	Train léger sur rail (TLR)
Light Rail Transit (LRT) Extension	- - -	L'extension du train léger sur rail (TLR)
Future Urban Transit (To be Determined)	—	Transport urbain future (à déterminer)
Tunnel	—	Tunnel
Inter-regional Stations	○	Stations inter-régionales
Key Transfer Stations	●	Stations de transfert importantes
Potential Rail Yard	★	Cour de triage pour trains

# The OLRT Project



Light Rail Transit Corridor

Corridor du service de transport en commun par train léger rapide



Tunney's Pasture to Blair Station | Pré Tunney à la station Blair

Transportation Master Plan - Phase I, Increment I | Plan directeur des transports – phase 1, étape 1

# Project Milestones

TIMING	PROJECT ELEMENT
<i>May 2010</i>	<i>Advisory Committee Presentations</i>
<i>Oct. 2010</i>	<i>Commencement of Preliminary Engineering</i>
<i>Dec. 2010</i>	<i>Commencement of Sample Station Designs</i>
<i>Jan. 2011</i>	<i>Commencement of Design Sub-Studies</i>
<i>Feb. 2011</i>	<i>Stakeholder Outreach</i>
<i>May – June 2011</i>	<i>Completion of Draft Station Designs</i>
<b>May 2011</b>	<b>Advisory Committee Presentations</b>
<i>June 2011</i>	<i>Public Open House Meeting</i>
<i>Early 2012</i>	<i>Completion of Preliminary Engineering</i>

# Pedestrian/Cycling Study and Design Approach



# Project Overview

The Goal of this Study is:

- To ensure that the needs of pedestrians and cyclists of all ages and abilities using the light rail system to the target year of 2031 are met through early identification of related design requirements and that the identification of those design requirements meet the timing of pre-engineering and final station design.



# Objectives

- To improve the overall design of each light rail station by ensuring the efficient and safe movement of cyclists and pedestrians is fully accommodated.
- To improve wayfinding for system passengers by determining the type and optimum placement of directional signage and maps within and adjacent to stations.
- To enhance access to stations for passengers that are walking, cycling and being dropped-off at each station.



# Commuting in Ottawa

- Choice of all Modes – presently, over a 24-hour period, 58% of trips were made by auto drivers, 13% by auto passengers, 13% by transit, 11% by walking and 1% by cycling (TMP, 2008).
- The cycling modal share will increase from 1.7% (afternoon peak) in 2005 to 3% in 2031 (based on pop. Of 1,135,700 – TMP, 2008).
- The walking modal share will increase from 9.3% in 2005 to 10% in 2031 (based on pop. 1,135,700 – TMP, 2008)



# CPTED

All stations must embody the principles of CPTED (Crime Prevention Through Environmental Design) and incorporate into design:

- Natural access control
- Natural surveillance
- Territorial control



## Universal Access

- Accommodate people with disabilities, older people, children and others who are non-average in a way that is not stigmatizing and benefits all users.
- Designing stations for a broad range users from the beginning of the process can increase usability on an environment.

# Wayfinding & Signage (on-going study)

Wayfinding establishes the use of objects, materials, colours and graphic techniques to Facilitate persons of all abilities in finding and successfully using transit facilities. The primary elements of wayfinding should be embodied in the design of public areas in all Stations.

The following are some of the ways that wayfinding may be enhanced at each LRT station:

- Architectural Communication
- Graphic Communication
- Audible Communication
- Tactile Communication



Station designs will incorporate AODA (Accessibility for Ontarians with Disabilities Act) 2010 Standards

# Lighting

- To provide improved safety and security, all stations and areas external and immediately adjacent to stations that are accessible to the public shall be well lit with a white light source (LED, fluorescent or metal halide).
- Bicycle parking areas, station entrances (and pedestrian routes through the station up to and including the platform areas) in particular should be brightly lit.
- Lighting styles on external parts of stations shall be coordinated/complimentary with light styles inside of the station.

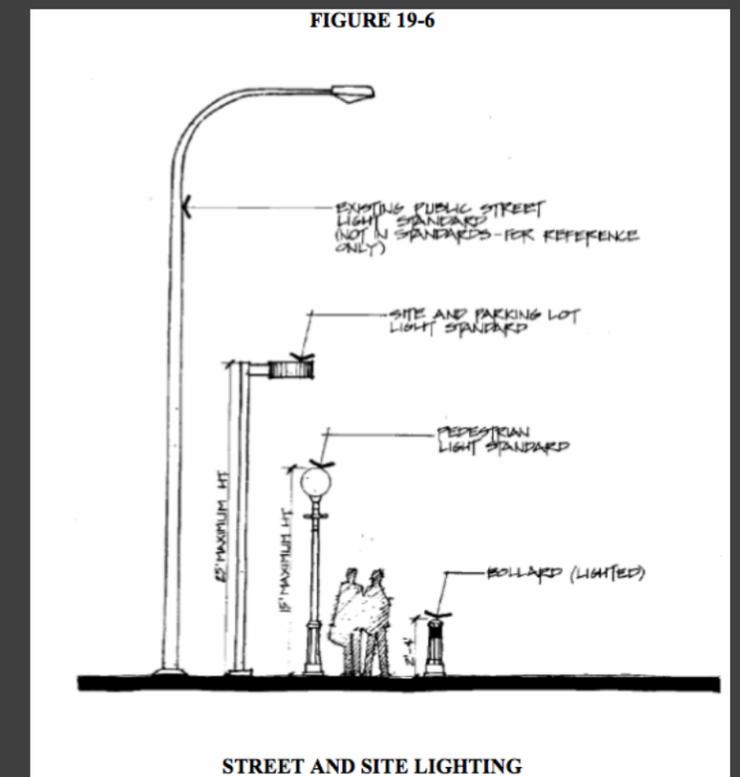
## Accepted Minimum Light Levels (OLRT Station Design Guidelines):

### Station Rail Platform Lighting

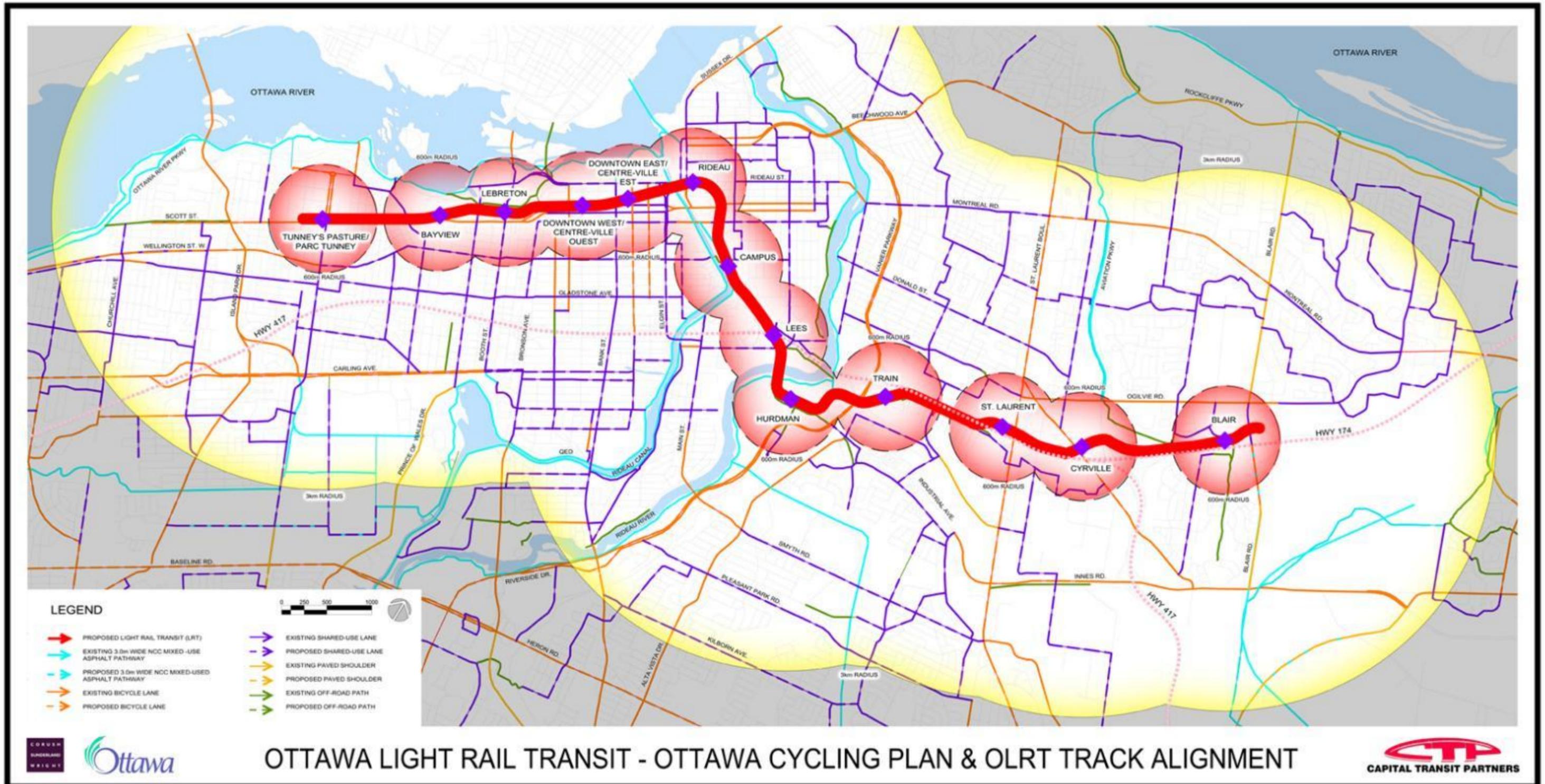
- Average Maintained Level = 200 lux
- Uniformity (Avg./Min.) 3:1

### Pedestrian Tunnels and Concourse Lighting

- Average Maintained Level = 100 lux
- Uniformity (Avg./Min.) # 2.5:1

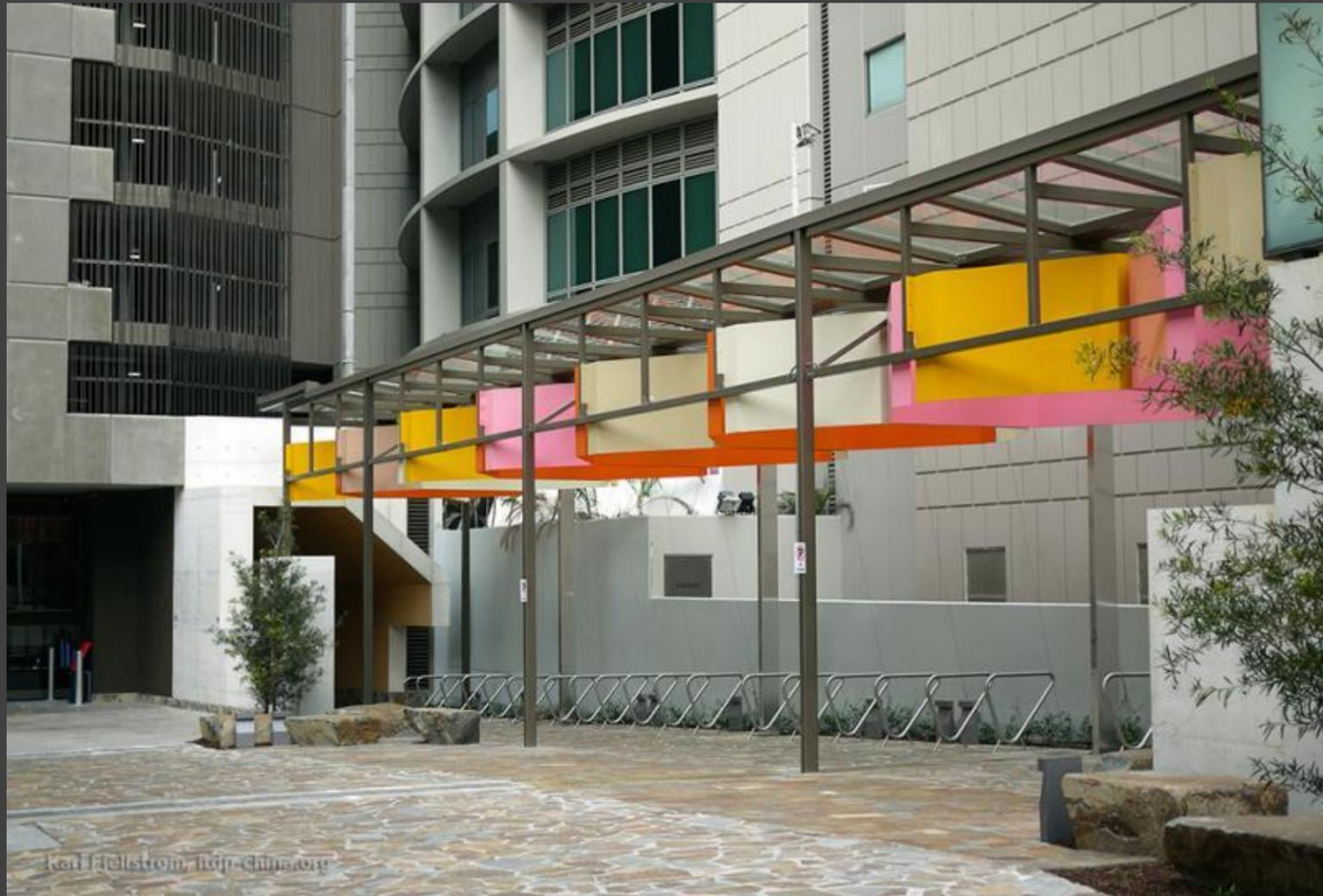


# The Ottawa Cycling Plan (2006) & OLRT Track Alignment



# Precedents:

## Bicycle Parking



Brisbane, Australia



Amsterdam, Netherlands

# Precedents:

## Bicycle Storage & Rentals



Li Wei, GMTDC

Stuttgart, Germany



Duan Xiaomei, GMTDC

Stuttgart, Germany



Karl Pallestrom, info-futur.org

Brisbane, Australia

# Precedents:

## Vertical Accessing



Millennium Park, Chicago



Millennium Park, Chicago



Millennium Park, Chicago

# Precedents:

## Routes & Connections



Vancouver, BC



Vancouver, BC



Vancouver, BC



Vancouver, BC



Barcelona, Spain

# Precedents:

## Boarding with Bikes



Stuttgart, Germany



Stuttgart, Germany

# Design Principles



# Core Values of Transit Design

Design Excellence – Users of Public Transit deserve the **Highest Level of Design Quality**

- Passenger Comfort
- Safety and Security
- Public Accessibility
- Sustainability
- Station Identity
- Passenger Experience



# Design Goals

- Ennoble the Transit Experience, Encourage Ridership
- Provide for User Safety and Security
- Enhance User Comfort, Convenience and Accessibility
- Represent Public Values (Sustainable Design)
- Encourage Community Ownership and Pride
- Provide for Transit Oriented Development Opportunities

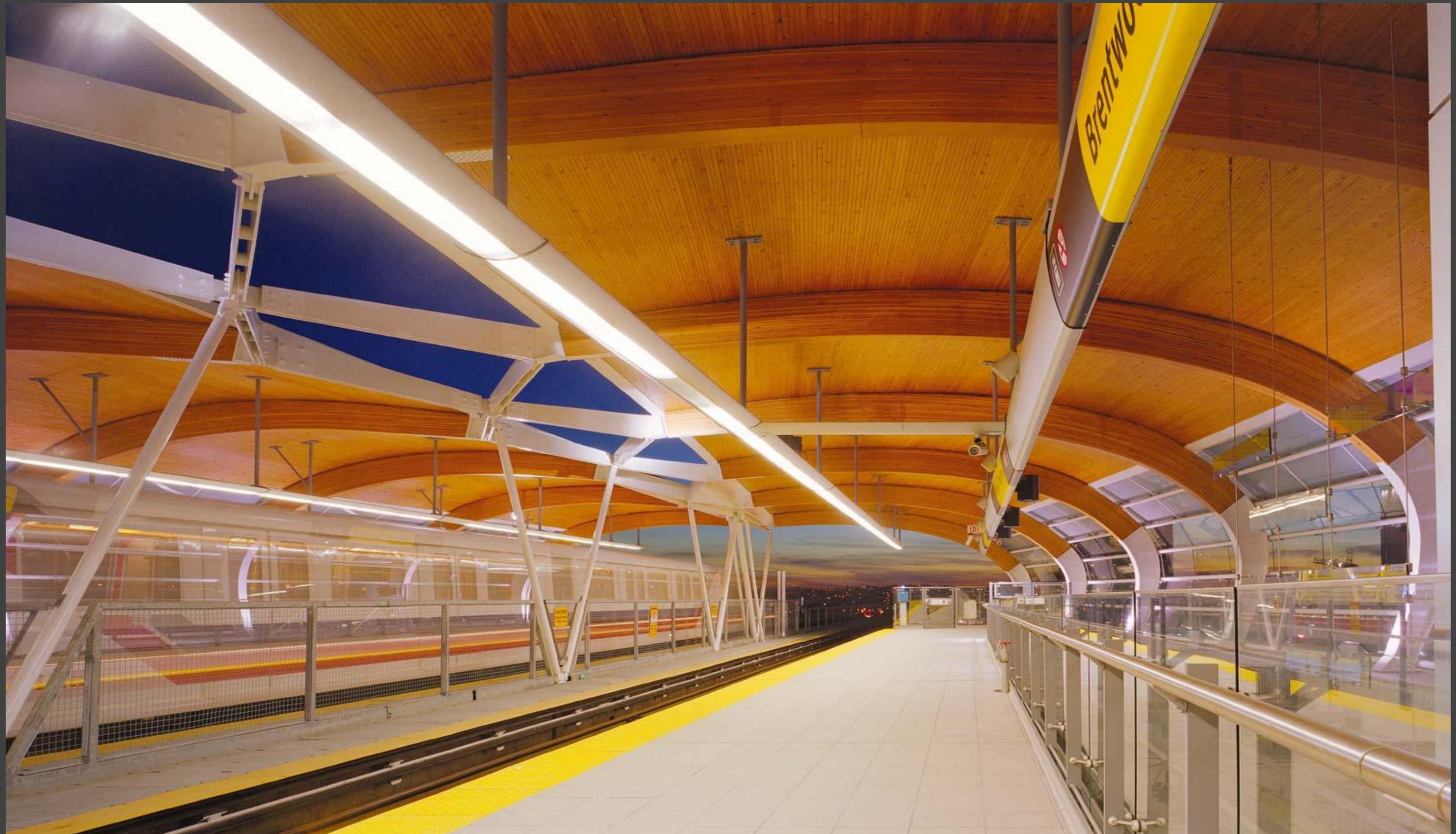


# Design Goals: Transit Oriented Development

- Follow City of Ottawa Transit-Oriented Development Guidelines
- Design Mixed-Use Residential/Commercial Development
- Provide Street-related Development
- Provide Active Uses at Grade
- Pedestrian Scale and Walkability Requirements
- Higher Density Development, Mid-rise and High-rise



# Safety and Security: High Quality Lighting Design



# Safety and Security

CPTED Principles  
Clearly Organized Wayfinding  
Platform Visibility – Line of Sight  
Transparency



# Public Accessibility

AODA/ADA Standards

Clearly Organized Wayfinding for the Visually Impaired

Glazed Elevators to all station Levels



# Wayfinding and Signage



# Wayfinding+Signage Programme Goals+Objectives

## Programme Project Goals:

- Make transit facilities easy to identify and to navigate system-wide
- Use language and visual techniques that people understand
- Comply with accessibility guidelines
- Assist in providing a successful journey for passengers

# Wayfinding+Signage Programme Goals+Objectives

## Programme Project Objectives:

- Improve the overall function and aesthetics of the light rail system by providing accessible, attractive, identifiable and understandable signage
- Improve wayfinding for system passengers by providing map, text, and/or pictograph signage for important station and community destinations and features
- Provide plain-language signage and not “over-signed” stations
- Develop project outcomes that inform and meet the timing of the design requirements for station pre-engineering and final designs

# Wayfinding+Signage Programme Goals+Objectives

## Sign Design Programme Principles:

- Design a palette of sign types that are complimentary in design, nomenclature, information hierarchy, color, contrast, typography, size, materials, construction, installation, and application
- Sign types should emphasize and integrate the use of international symbols to support a diverse population's information needs
- Modularity in the various sign panel sizes and consistency in installation method is a primary goal for long term maintenance, efficiency and cost control

# Wayfinding+Signage Purpose

The development of an effective Wayfinding+Signage strategy is critical to the success of the experience all user groups have with the Ottawa LRT system. At its most fundamental level, it will provide:

- Orientation,
- Direction,
- Information, and
- Identification to users at the various stations within the system

At a higher level, it will serve to knit together and connect the various stations and communities along the line and enhance each of their various experiences.



# Wayfinding Strategies

In order to achieve the stated Goals and Objectives, various Wayfinding Strategies will be considered, including:

- Intuitive design
- Cognitive mapping
- Sequencing
- Architectural features, light, colour, sound
- Public Art elements
- Pathways + Motion
- Universal design



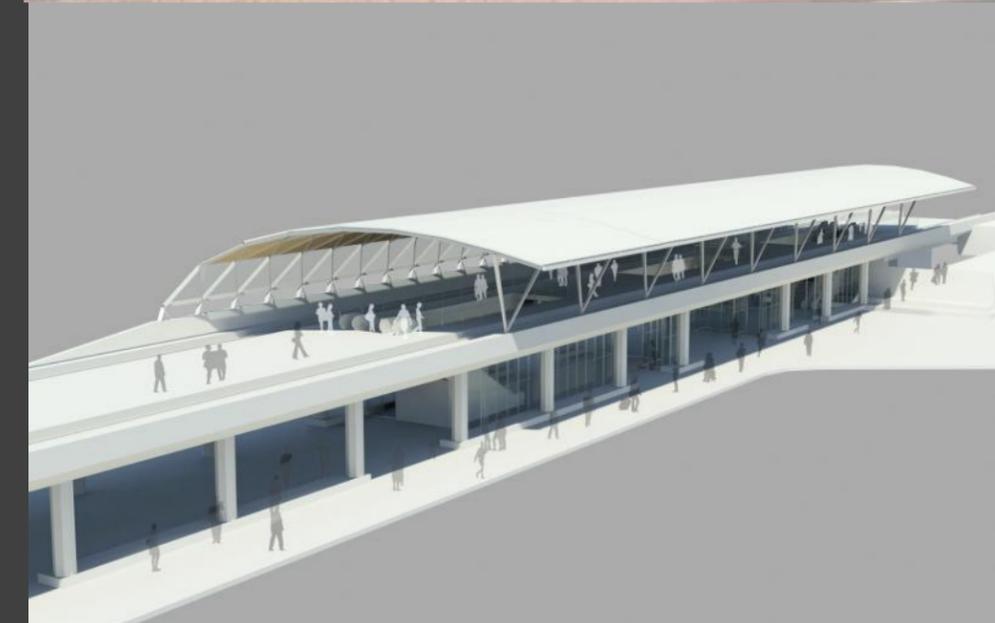
# Wayfinding Strategies

## Intuitive Design is

based on individual spatial knowledge and instinctive behavior from previous encounters with similar archetypes and spatial configurations.

It is used to:

- clarify hierarchy of space
- identify main destinations
- determine circulation and access



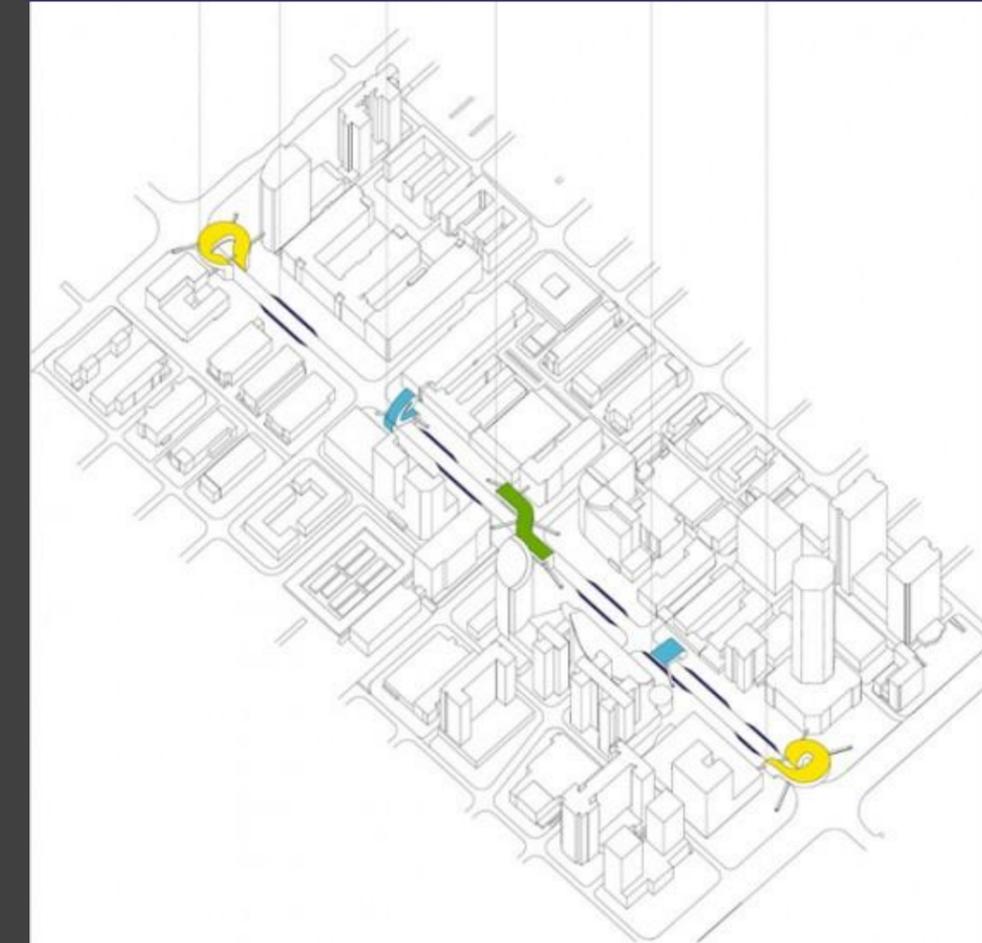
# Wayfinding Strategies

## Cognitive Mapping builds

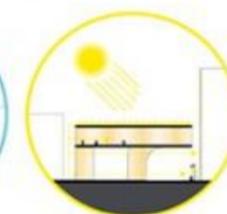
on personal experiences to make spatial decisions and guide movement from a variety of encounters.

It is used to:

- develop mental 'route map' from 'mental landmarks map' through sequencing
- inform how to use space, not just recognize it



**WATER**  
- rainwater cleaning pool  
after the rainwater is collected on the roofs it is cleaned in the reeds pool. The cleaned water is used in the public pool and here after used for watering the street plants.



**FIRE**  
- photovoltaics on roof generate energy  
solarpanels/photovoltaics are placed on roof and generates energy to light up the buildings and streetlights at night-time.



**AIR**  
- windsticks generating energy  
wind sticks and windmills are generating energy used for the public outdoor scene, the discoteque and the restaurant.



**EARTH**  
- farming products are sold at the market. The organic waste from the market and restaurant are used as compost on the fields.

# Wayfinding Strategies

## Sequencing is

the use of space and information to facilitate progression of movement and indicate next steps.

It is used to:

- identify location
- point towards next location
- facilitate decision-making



# Wayfinding Strategies

## Architectural Feature- Light

The placement and type of light can direct users.

Light is used to:

- highlight entries and stopping points
- increase legibility from distance
- create a sense of security and comfort



# Wayfinding Strategies

## Architectural Feature- Colour

The use of colour can reinforce and/or define wayfinding elements in a variety of ways.

Colour is used to:

- define ordinal direction
- reinforce brand
- provide universally designed cues
- organize information
- colour code by function



# Wayfinding Strategies

## Architectural Feature- Sound

The use of sound can orient users.

Sound is used:

- for public announcements
- to provide directional information
- in episodic auditory cues
- to deliver information to users regardless of visual ability



# Wayfinding Strategies

## Public Art Elements

Enhance the sense of place by providing a landmark or event within or around the path of circulation.

It is used to:

- create a landmark
- identify a destination



Monumental pictorial "Funny Giants" attracting visitors from distance on this outstanding former industrial port site.

# Wayfinding Strategies

## Pathways + Motion

Materiality and location of elements help locate users.

Pathways + Motion are used to:

- differentiate the hardscape leading to the transit zone
- identify purpose of use
- react to art source, waterfalls, markers or kinetic pieces



# Wayfinding Strategies

## Universal Access

a broad spectrum approach which provides environments that are accessible for individuals with all levels of abilities.

It is important to consider:

- visual perception
- auditory ability and interference
- physical impediments



# Signage Strategies

Likewise, an effective system of Signage strategies will be developed to aid in overall site and facility navigation. Strategy considerations include:

- Integration with architectural ground, landscape and enclosure planes
- Mapping + Technology
- Graphics + Typography
- Nomenclature
- Dual language
- Appropriateness for first-time users
- Universal design



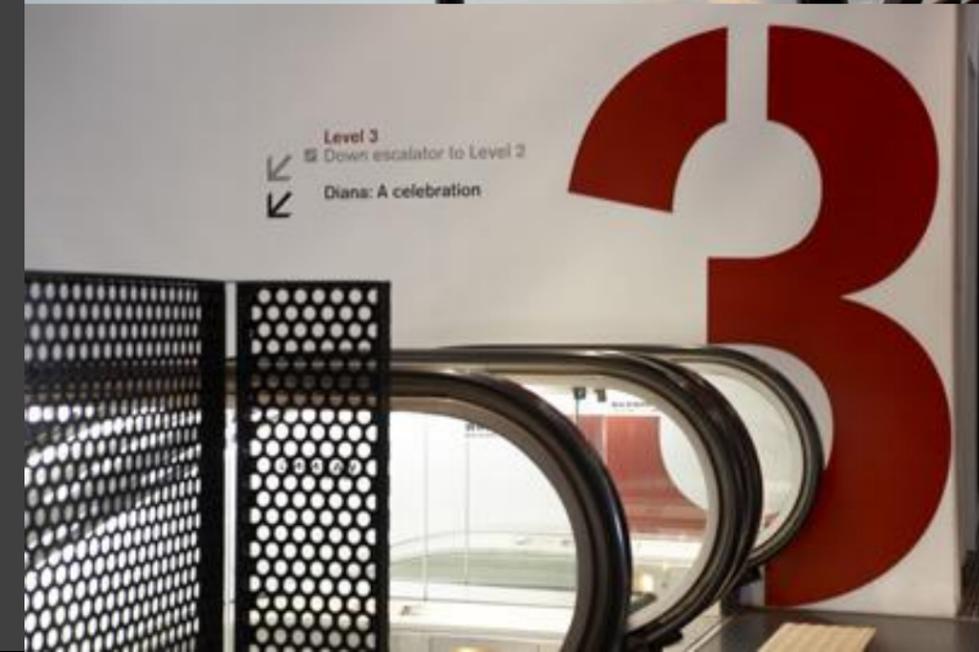
# Signage Strategies

## Graphics

- Use of colour, pictograms, arrows, and other visual elements instead of text
- Simplify complex information
- Universally recognized
- Use of illustrative drawings to tell a story or provide information/instructions

## Typography

- Use to reinforce key locations, identifications or instructions
- Define zones/sections
- Guide users to destinations



# Signage Strategies

## Mapping

- On-site maps
  - use during low density times
- Printed Maps
  - easily accessible during entire journey
- Handheld wireless navigation application – GPS, smartphones
- Language Support for International Visitors

## Technology

- LED signs
  - dynamic information
  - energy efficient/sustainable
- Tactile/Audio Maps
  - aid to vision/hearing impaired
- Sound Systems



# Signage Strategies

## Universal Access

- Provide equitable access to users with visual, auditory and/or physical impairments
- Appropriate for first time users
- Allow flexible use
- Provide perceptible information
- Minimizes error
- Reduce physical effort
- Provide size and space standards



# Wayfinding+Signage Design Principles

Wayfinding+Signage can add to the richness and vibrancy of the Ottawa LRT system at an individual station level while providing a layer of connectivity system-wide that is both flexible and sustainable over the life of its installation.

Design Principles will strive to ensure that distinct station or “themed” elements can be integrated into the system, while maintaining system-wide consistency and integration of appropriate brand identity components.



# Wayfinding+Signage Design Principles

In order to manage both the aesthetic and the pragmatic attributes of the Wayfinding+Signage system, Design Principles will be established to guide the design process. Initial considerations include:

- Minimal sign-type vocabulary
- Complimentary to and integration with architecture, art and landscape features
- Simplicity + elegance
- System-wide solution
- Continuous vs. fragmented
- Permanent + flexible, flexible + unifying
- Maintenance + security
- Colour as differentiator, cultural reference, directional reinforcement



# Design Guidelines – Common Station Elements



# Design Goals: Site Furnishings

Signage, lighting fixtures and amenity items will Assist in wayfinding and will be simple forms so as to complement, and not distract from the Architecture

Will coordinate to create a **family of elements**

Will be integrated **with paving and traffic flow**, both pedestrian and vehicular

Will be **durable, low maintenance** and will reduce heat transfer as necessary



# Site Furnishings: Benches

- Rather than being separate entities, seating will be a natural part of the stations' flowing and natural landscape features.
- Walls and space dividers will create seating opportunities by themselves, which will be further enhanced and accentuated by usage of refined yet durable wood and metal seating surfaces.
- Heated Benches may be provided at specific locations. The potential for using recaptured energy, wastes energy from a variety of sources, or ground source heat will be investigated.



# Site Furnishings: Bicycle Racks

- Safe and secure bicycle parking is essential to the successful connection of bicycles to the transit system.
- Varying degrees of bicycle parking facilities will be located at all stations, in areas of high visibility and security.
- Short-term bicycle parking will provide a safe and secure spot for locking up your bicycle.
- These facilities will be part of the overall surface and landscaping treatment of the stations and the areas around the stations, and may be part of other structures and features.



# Site Furnishings: Litter and Recycling

- Special attention will be paid to the natural inclusion of litter and recycling facilities to ensure that the stations are kept clean and utilized in an environmentally responsible manner.
- Litter and recycling stations will be located in logical and accessible locations to promote responsible disposal, without being obstacles to the natural flow of pedestrian traffic.
- Consideration will be made to ensure an easy and convenient servicing of the receptacles.
- If exposed to the outdoor environment, litter receptacles will have covered openings and will be sturdy and resistant to impact and abuse.



# Design Guidelines – Common Station Elements



# Platform sizes

- Centre-platform stations:

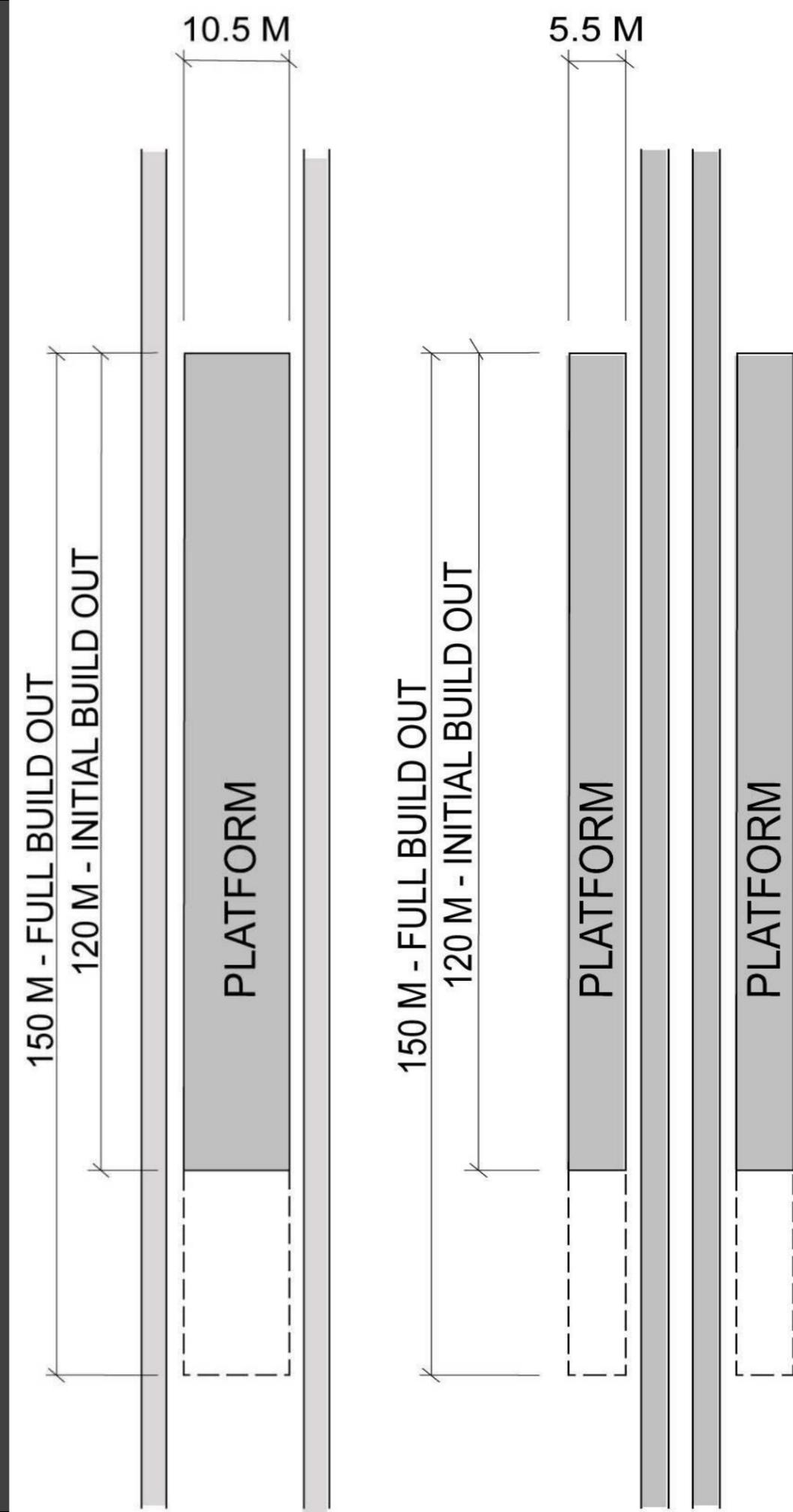
Typically – 10.5m x 120m (Initial construction)

10.5m x 150m (full build out)

- Side-platform stations:

Typically – 5.5m x 120m (Initial construction)

5.5m x 150m (full build out)



# Floor Materials

- Platform: Thick set porcelain tile on cast-in-place concrete
- Platform edge: Premanufactured, fully adjustable tile of molded plastic and polymer cementitious fill
- Grade/Concourse: Thick set porcelain tile on cast-in-place concrete
- Washrooms: Thin set porcelain tile
- Service spaces: Sealed or epoxy sealed concrete as required



# Vertical Circulation

- Stairs: Precast concrete risers on cast-in-place concrete structure
- Stair railing: Stainless steel pipe
- Stair nosing: Inset material of contrasting colour
- Tactile Warning: Thick set porcelain tile on cast-in-place concrete
- Escalators: Aluminum clad on primed steel structure



# Vertical Circulation: Elevators

- Elevators: 2-sided glazed, 2 sided metal panel
- Elevator cab: 2-sided glazed, 2 sided metal panel
- Cab floor: Thin-set porcelain tile
- Structural frame: Painted steel structural frame



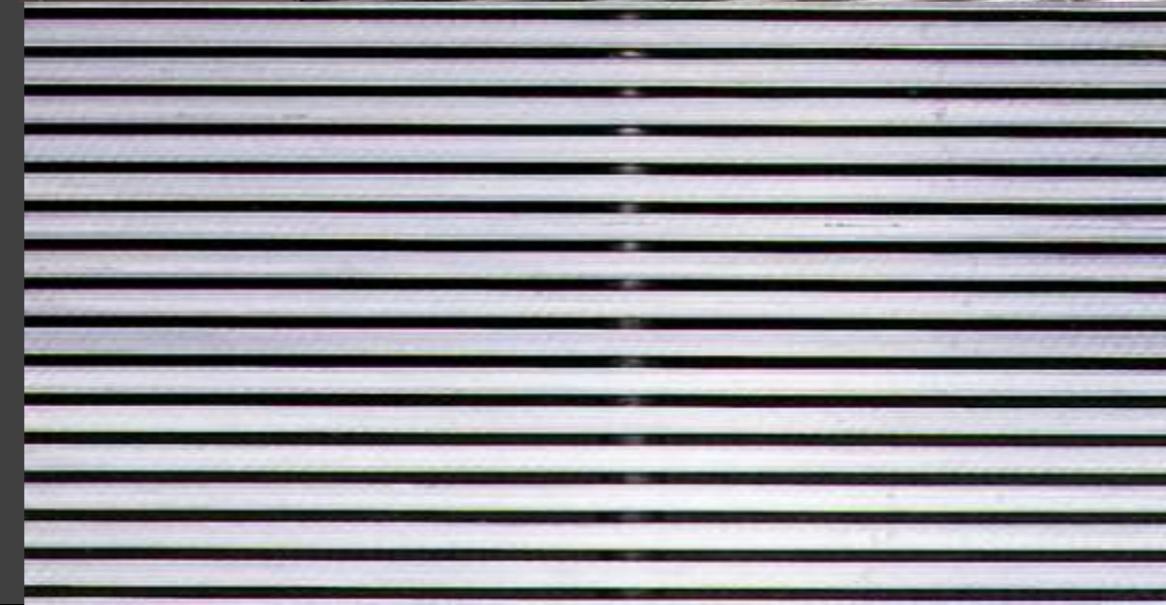
# Guardrails/Handrails

- Glazed guardrail: Tempered or laminated glass (as required) with aluminum edge protection inserted into stainless steel clad steel support channel
- Handrail: Stainless steel pipe supported by cast aluminum or stainless steel brackets
- Exit stair guardrail: Painted steel welded wire mesh supported by painted steel angle framing



# Entry Grilles and Heated Slabs

- Stations entrances will be organized so that as much as possible, dirt, grit, sand, salt and other corrosive materials are prevented as much as possible from being tracked into the station interiors.
- Heated slabs: heated slabs will be provided wherever possible at station entrances in order to both minimize the amount of snow and ice on the ground available to be tracked into the stations, and to improve the slip resistance of the surfaces at the station entrance.
- Entry Grilles: Stainless steel flat bar or extruded aluminum linear grilles complete with evaporative drain pan will be provided in the zone between the heated slab and the station entry to maximize removal of dirt, grit, sand and salt.



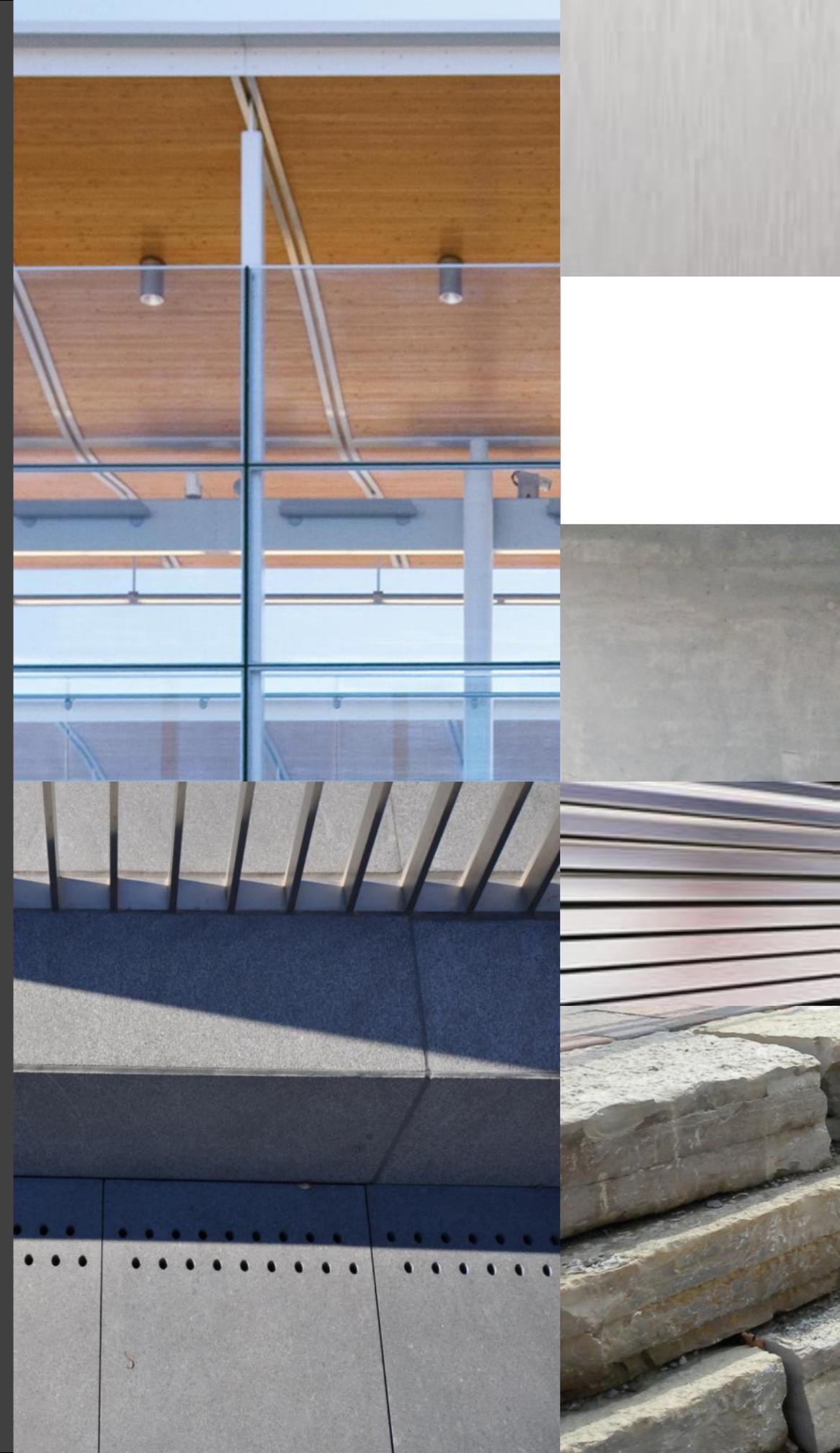
# On-Demand Heating

- The stations will have no active heating or cooling systems on the platforms
- Specific areas will be designated on the platforms which can provide supplemental heat through user activation, such as motion-sensor activated radiant heaters, or benches and seats which warm upon use.



# Exterior Materials

- Solid walls: Local stone clad base walls, retaining walls and ground-related features as described in the Conceptual Section. Where appropriate, salvaged stone from the tunnel excavation will be used for these walls.
- Windscreens: Mullion-supported or structurally-glazed clear or fritted glass screens, 2.5 to 3m tall.
- Security Fence: Stainless or painted steel vertical flatbar pickets where required to 1.5 to 2m tall depending upon ground conditions.
- Exposed Concrete: all exposed-to-view concrete to be architectural concrete.
- Metal Panels: preformed anodized aluminum or painted steel cladding panels.
- Metal Louvres: self-draining painted steel or prefinished aluminum louvres complete with bird and insect screens.



# Interior Materials

- Solid walls: Local stone clad base walls, retaining walls and ground-related features as described in the Conceptual Section. Where appropriate, salvaged stone from the tunnel excavation will be used for these walls.
- Wood soffits: Locally-sourced dimensional lumber.
- Structural Steel: all exposed-to-view structural steel will be painted and meet AESS requirements.
- Exposed Concrete: all exposed-to-view concrete to be architectural concrete.
- Metal Panels: preformed anodized aluminum or painted steel cladding panels.
- Metal Louvres: self-draining painted steel or prefinished aluminum louvres complete with bird and insect screens.



# Station Entrances

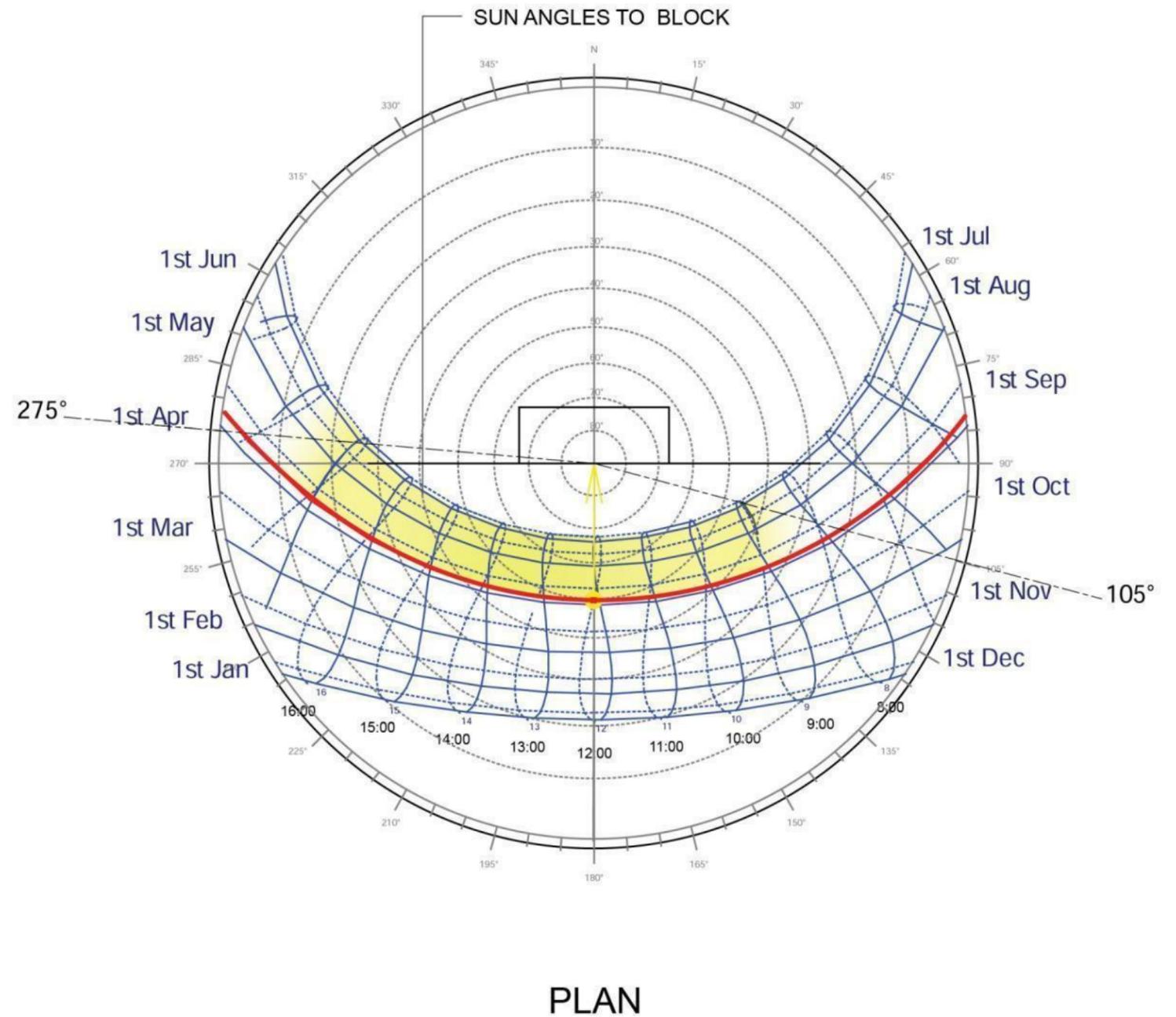
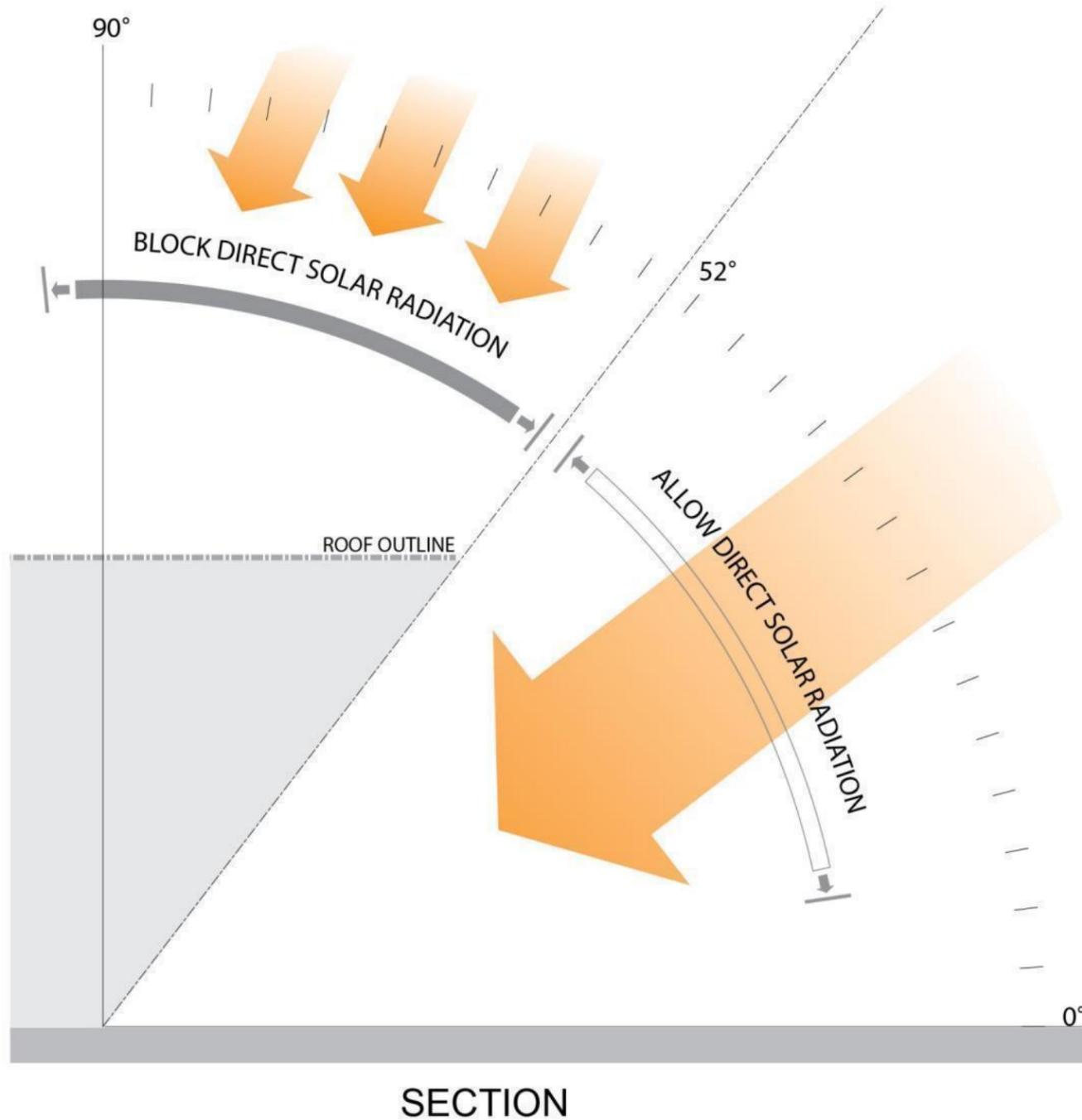
- Open and airy, welcoming places filled with light.
- Clearly organized spaces to eliminate congestion from users passing through, waiting, using the ticketing facilities, or uncertain what to do.
- Clear and concise wayfinding and signage, both for within the station and the station neighbourhood.
- Ticketing machines located conveniently for access, but outside of the main flow of station users.



# Design Guidelines – Enclosure Concepts

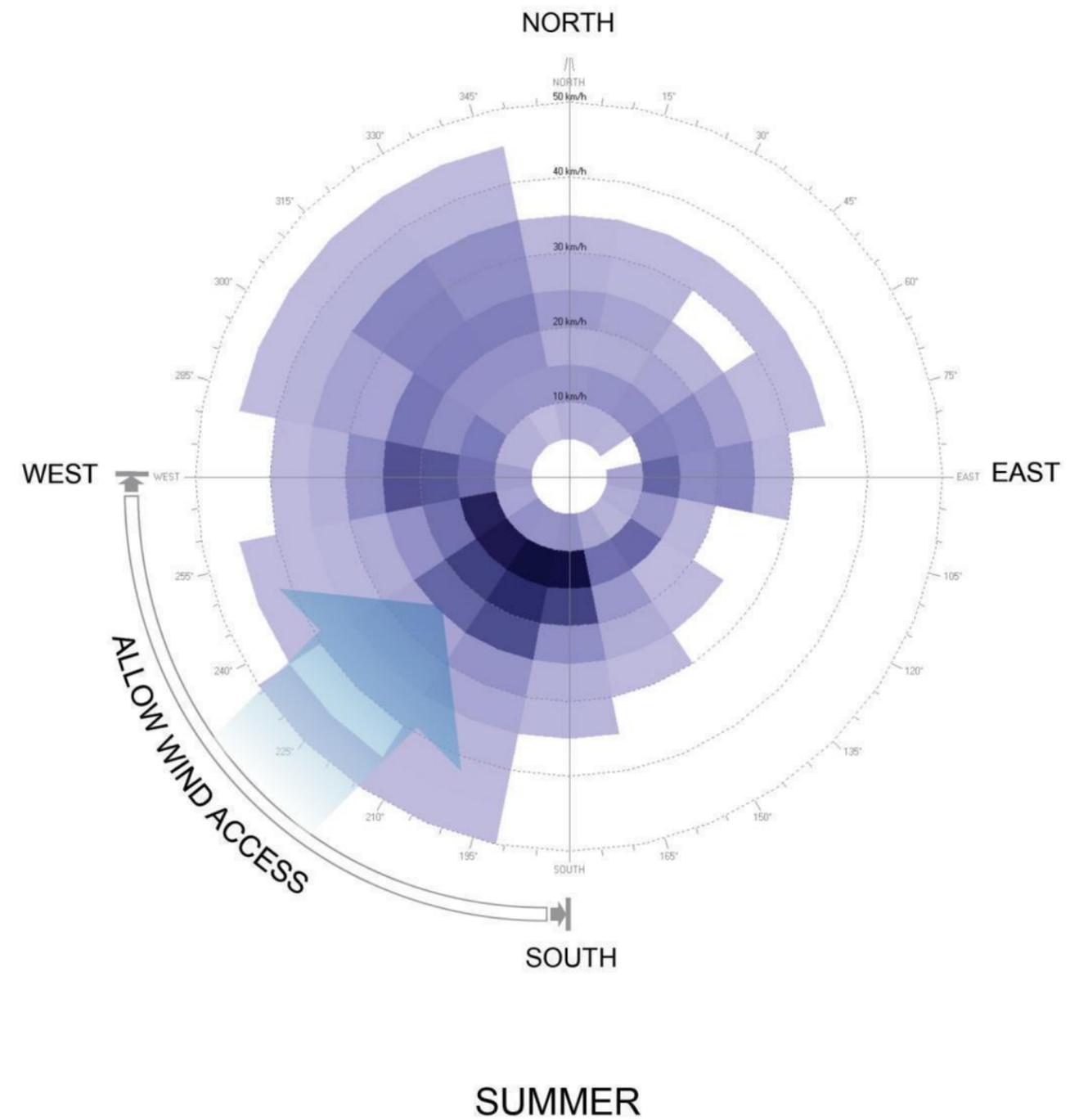
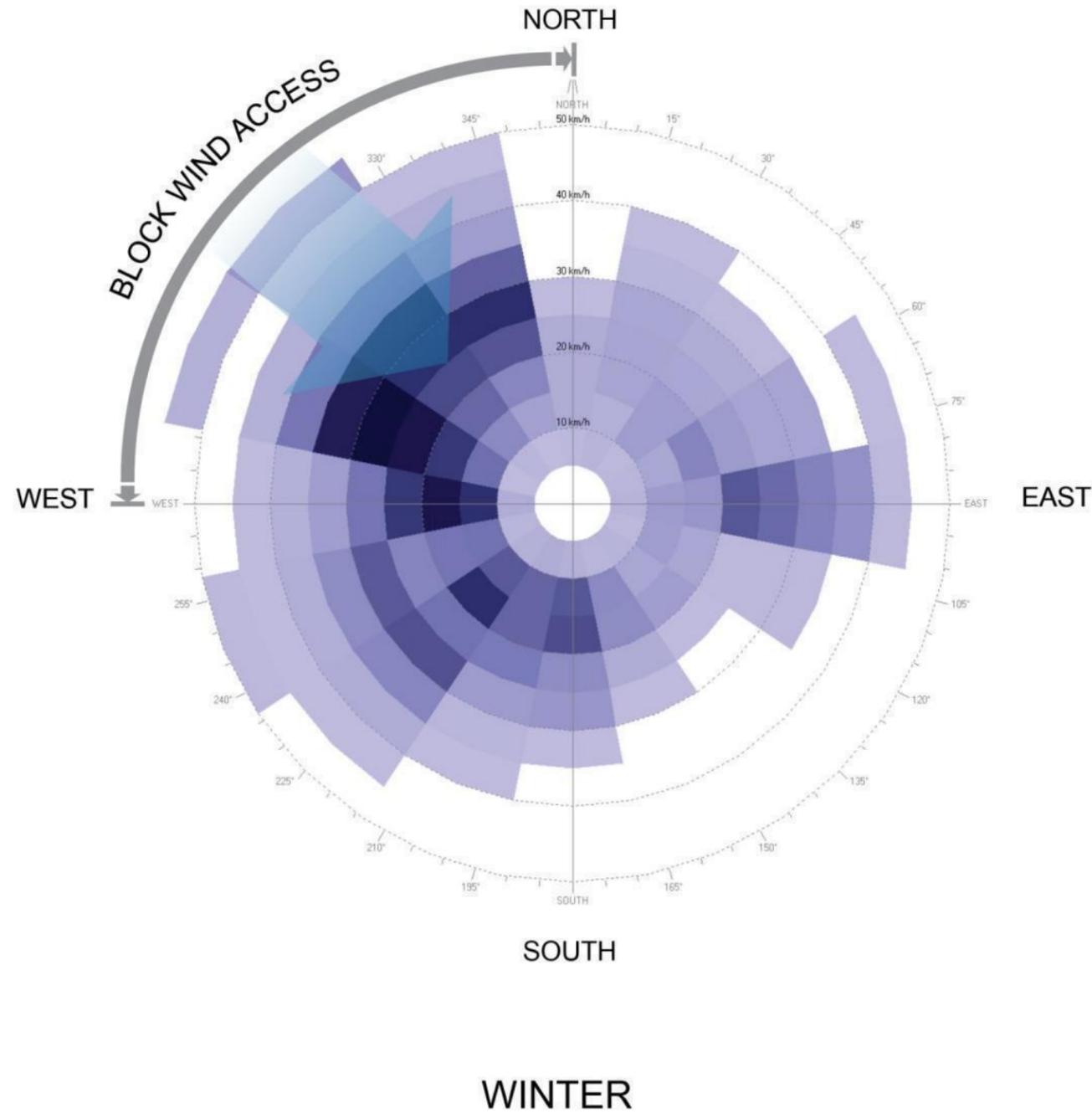


- End dates established from the temperature analysis are used to set the allowed and blocked sun angles.
- The yellow area represents times of concern to the roof's design for sun angle control:  
April 7th to September 7th from 9am to 5pm.  
Sun altitudes above 52° within latitudes range of 105° to 275°.
- Roof design to block direct solar radiation during the above times.



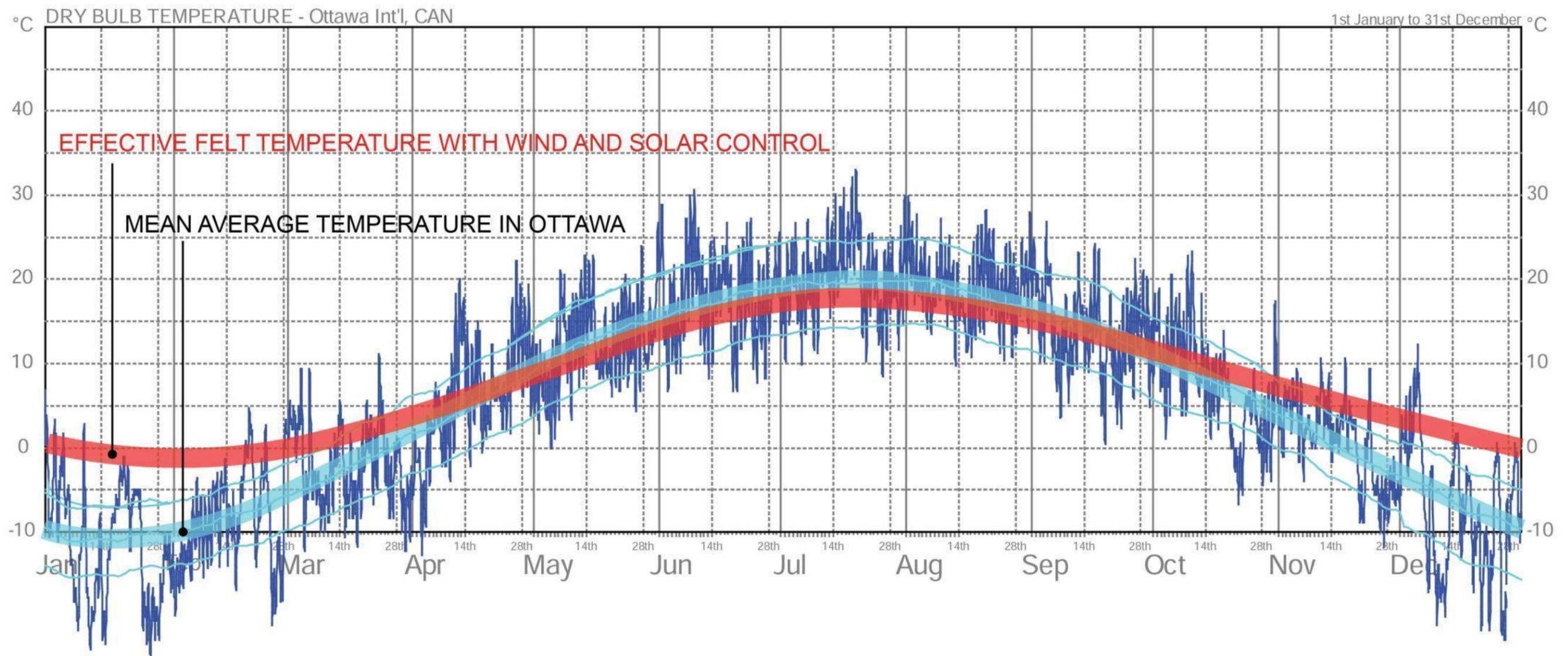
**Solar Diagram - Ottawa**

- Colored squares represent days in the year. The darker the square, the more days it represents.
- Design to shield prevailing winter wind from northwest
- Design to allow prevailing summer wind from southwest



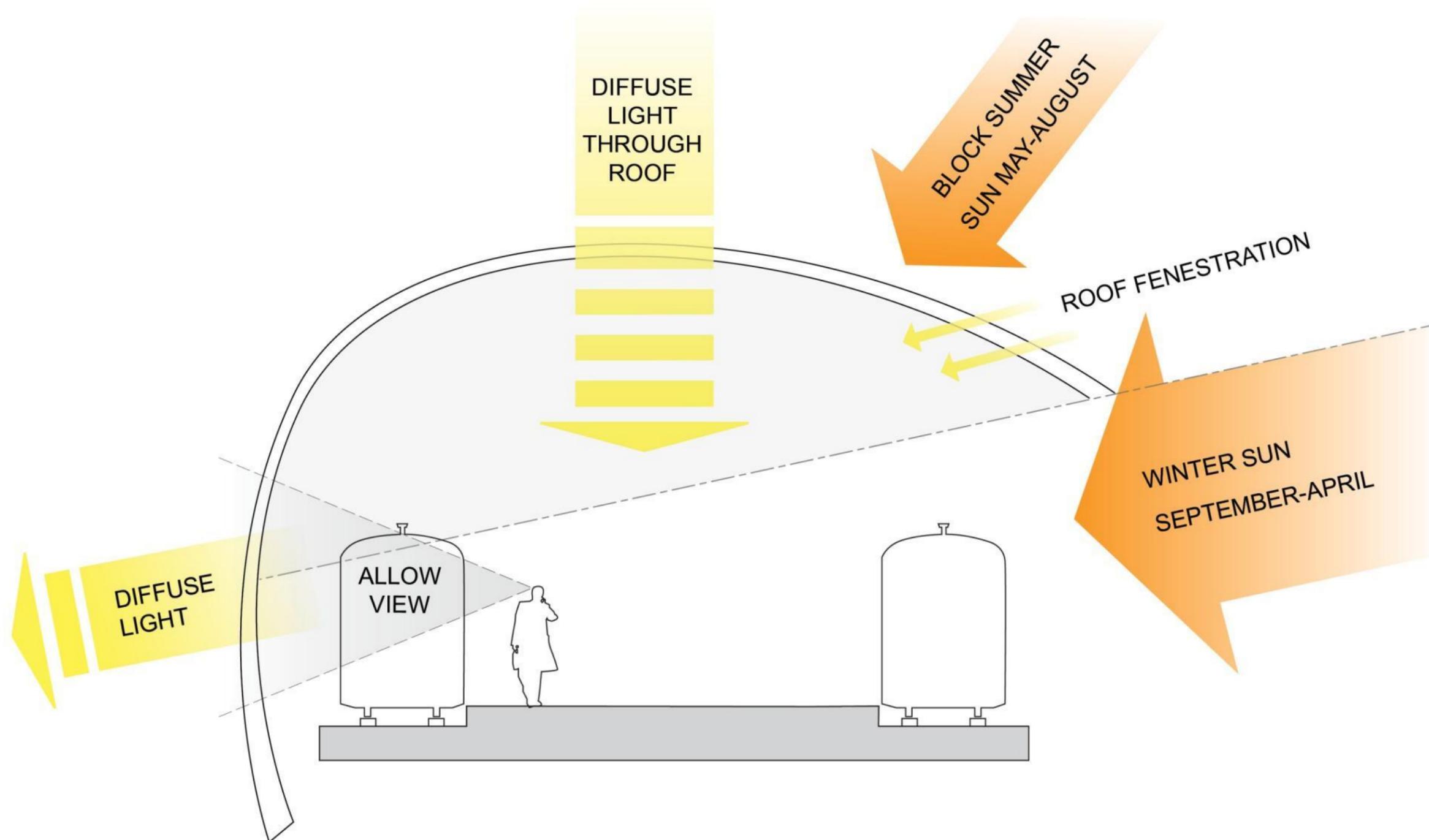
## Wind Diagrams - Ottawa

- The diagram represents plotted average temperatures in Ottawa.
- The blue curve represents the mean average temperature.
- The red curve represents felt mean temperatures inside the stations adjusted considering the effect of wind shield and solar radiation control.



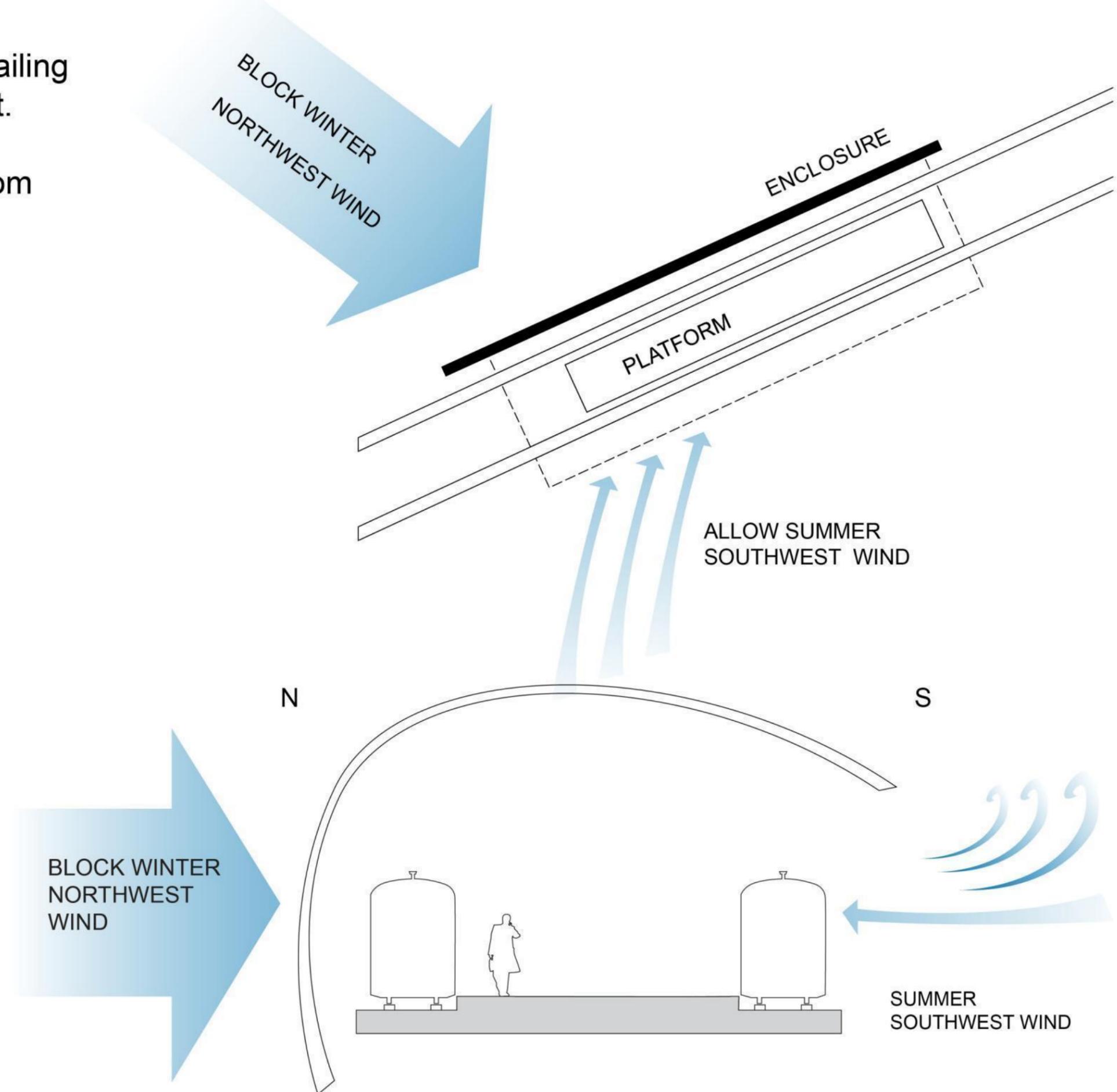
**Effective Felt Temperature (All Year)- Ottawa**

- Roof blocks direct solar radiation during summer times (April 7th to September 7th from 9am to 5pm).
- Roof form allows access of direct solar radiation during winter.
- Roof enclosure allows the penetration of diffused light.



**Solar Exposure – Centre Platform**

- Roof enclosure blocks prevailing winter winds from northwest.
- Roof form allows access of summer prevailing winds from southwest.

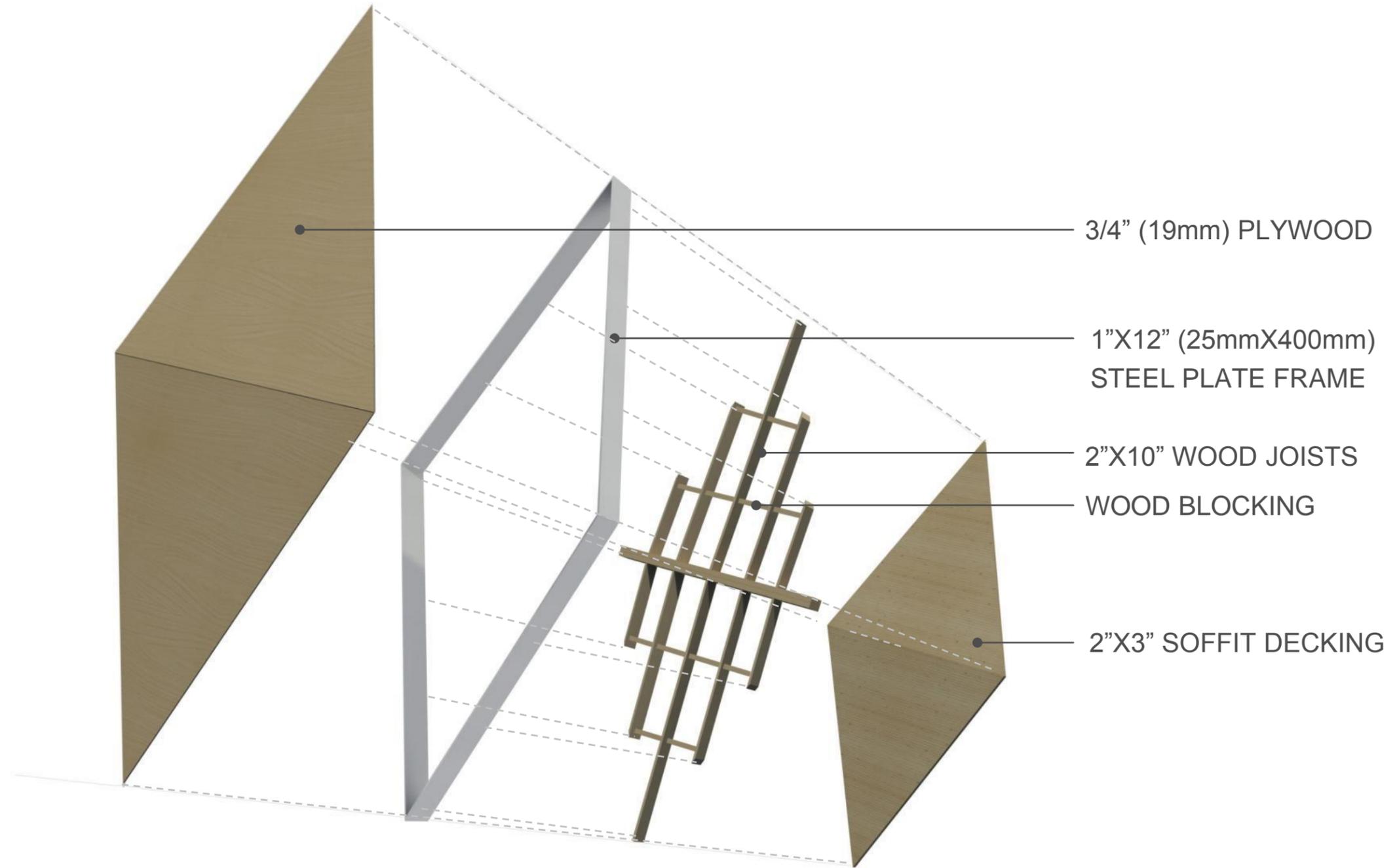


**Prevailing Winds– Centre Platform**

# WOOD INFILL PANEL

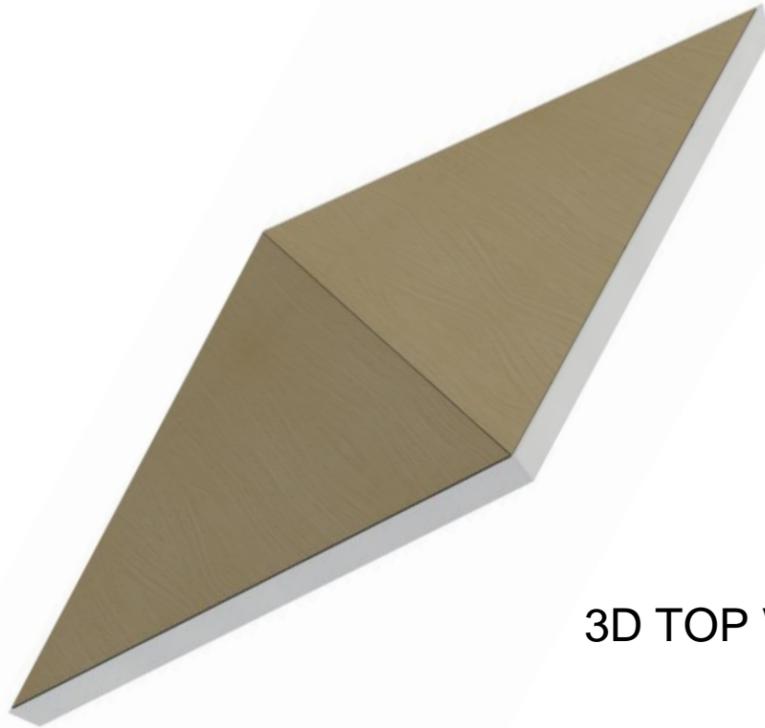


WOOD INFILL  
PANEL

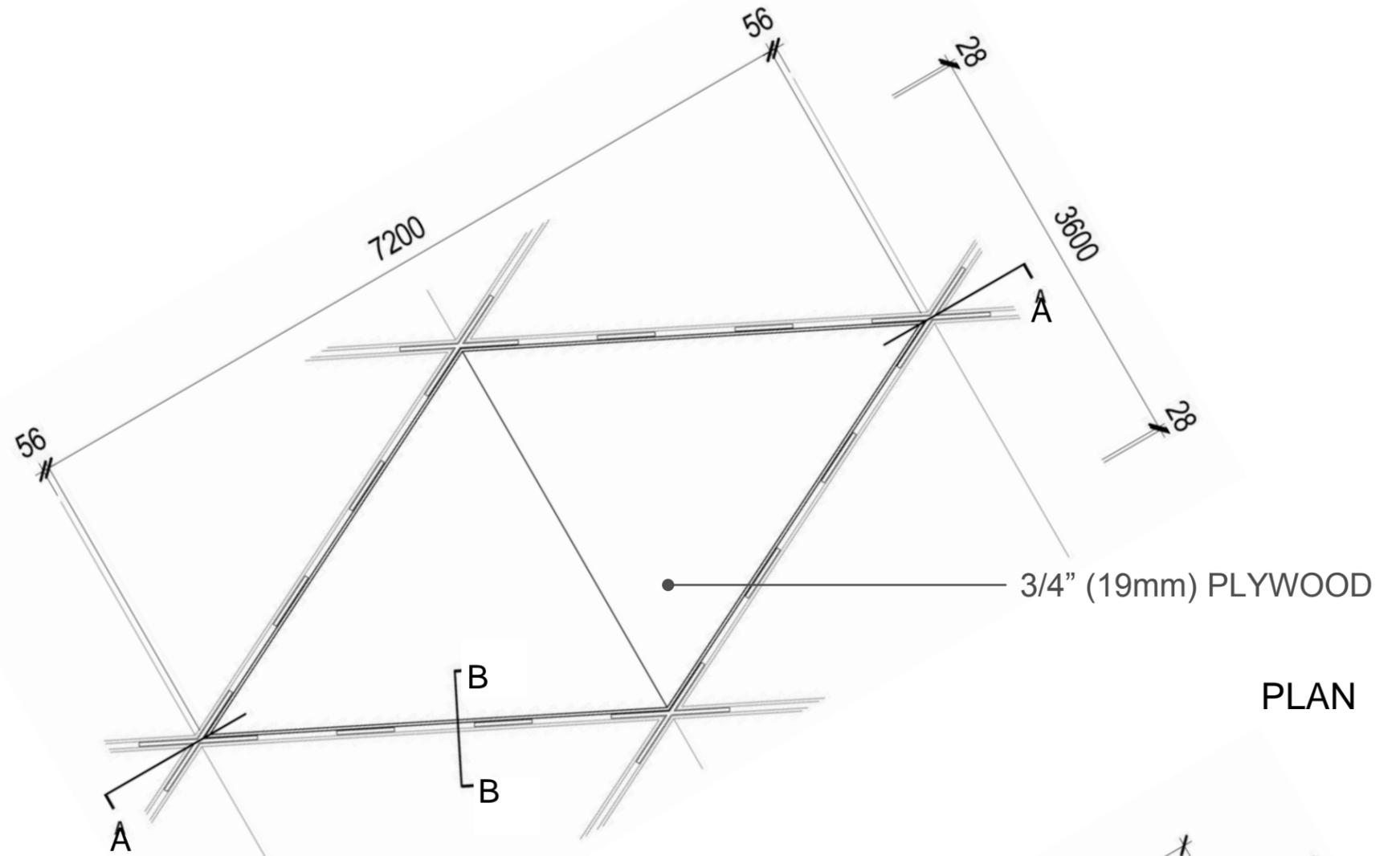


EXPLODED COMPONENTS DIAGRAM

# WOOD INFILL PANEL



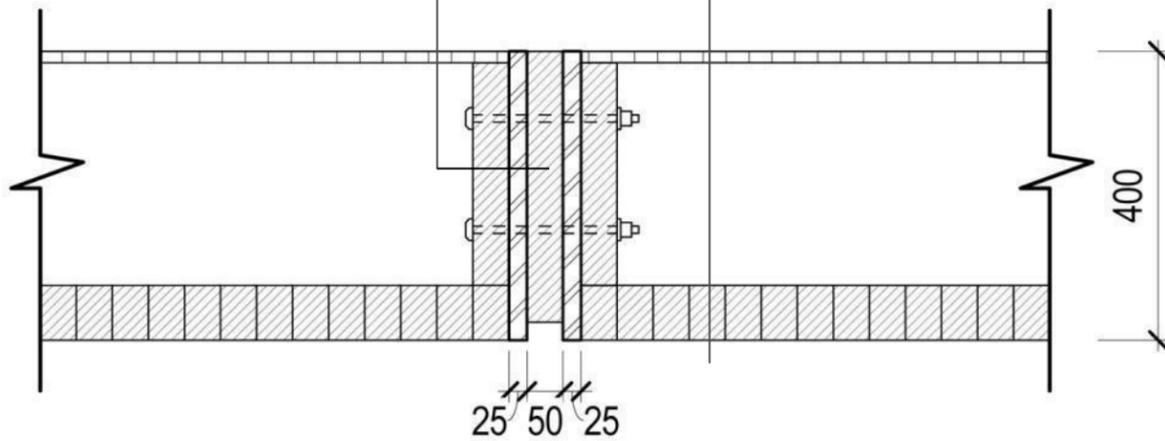
3D TOP VIEW



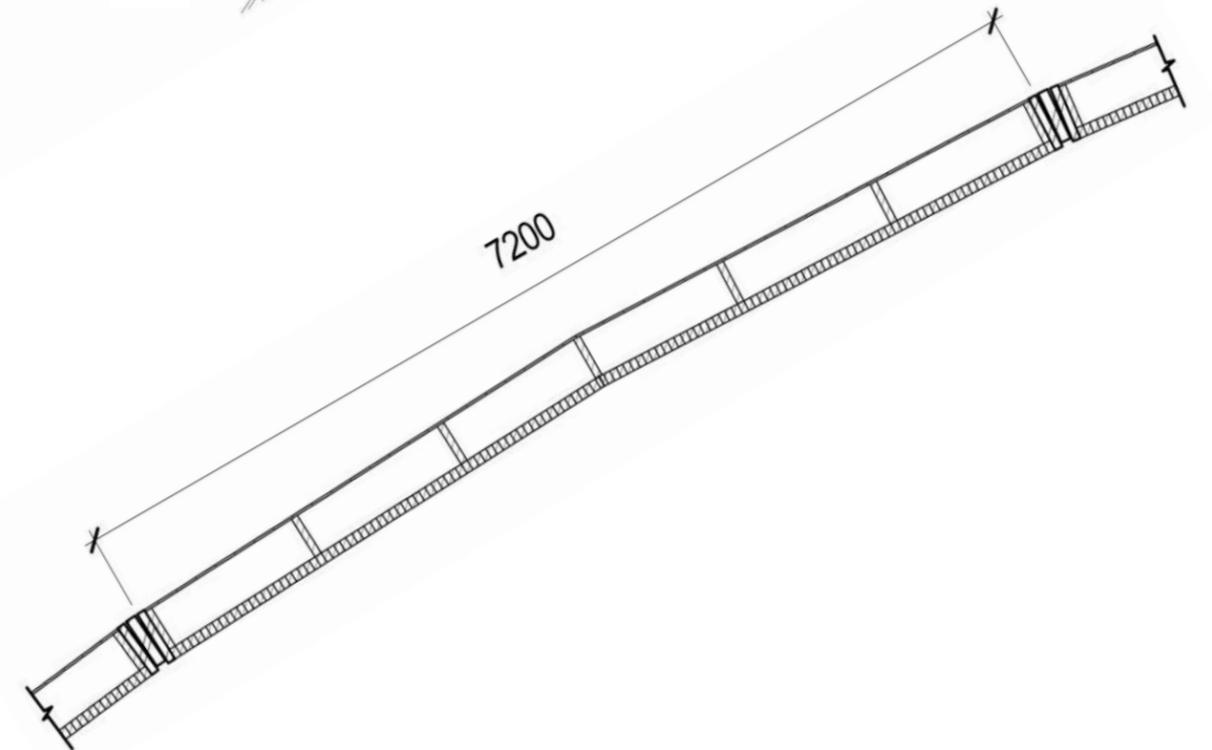
PLAN

32mm STEEL 'X' CONNECTOR  
25mm STEEL PLATE  
2" (50mm) WOOD BLOCKING

3/4" (19mm) PLYWOOD  
2"X10" WOOD JOIST  
2"X3" WOOD SOFFIT

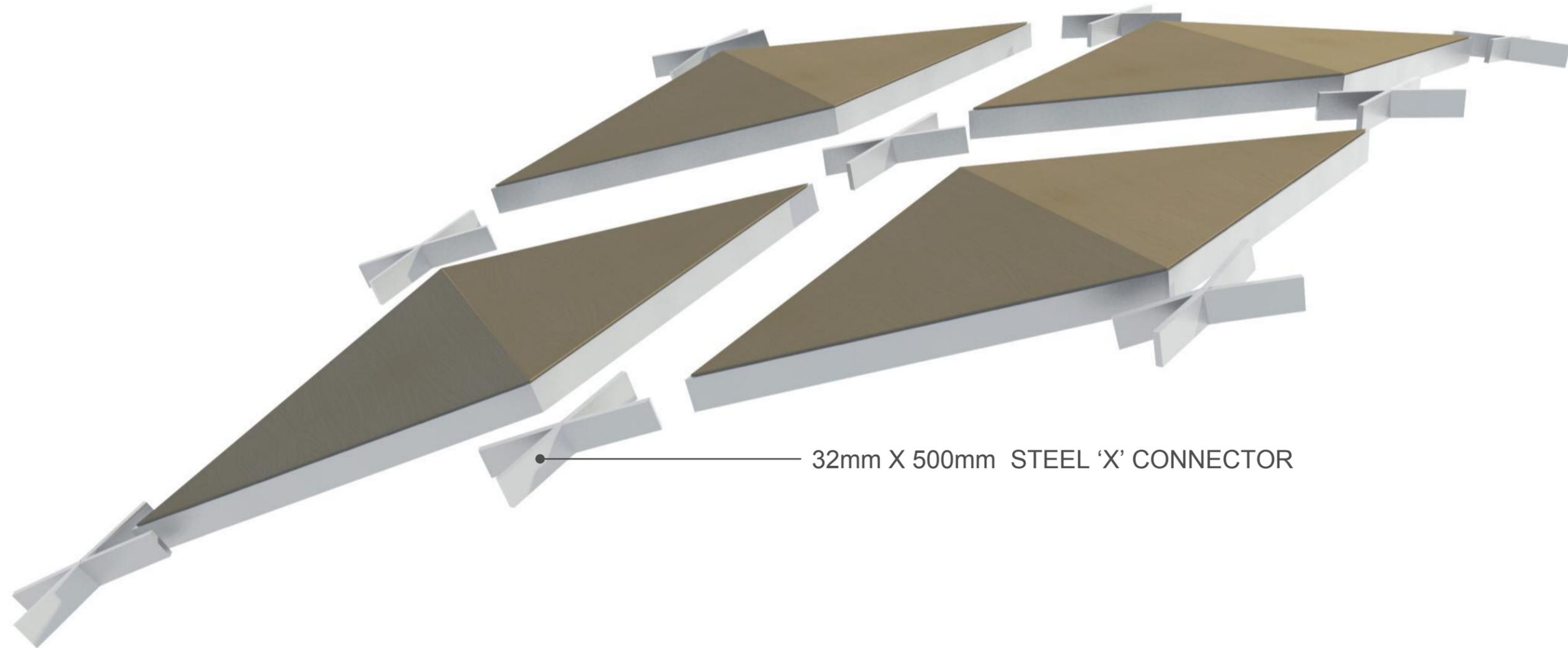


DETAIL SECTION - BB



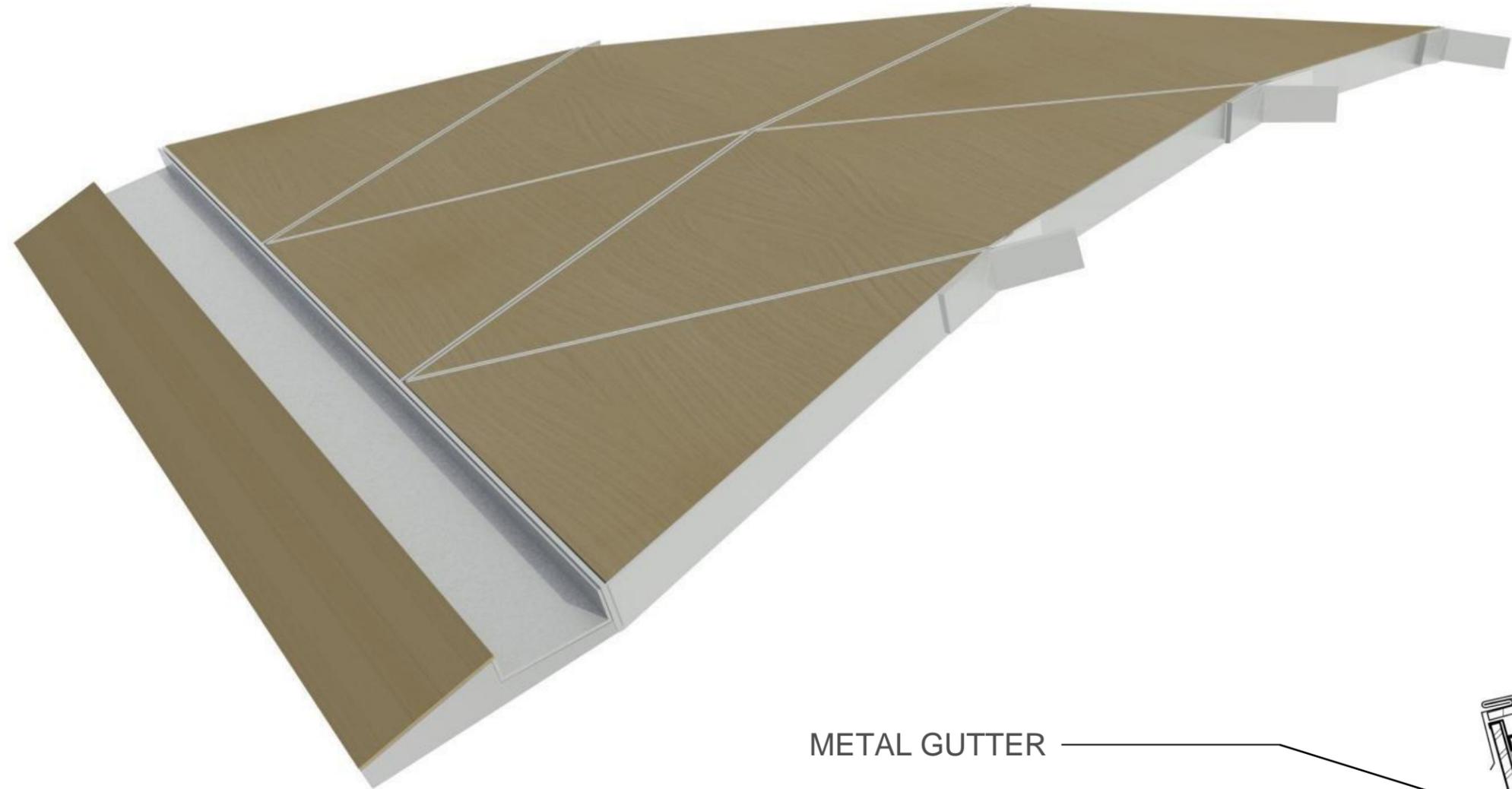
SECTION - AA

# PREFABRICATED PANELS

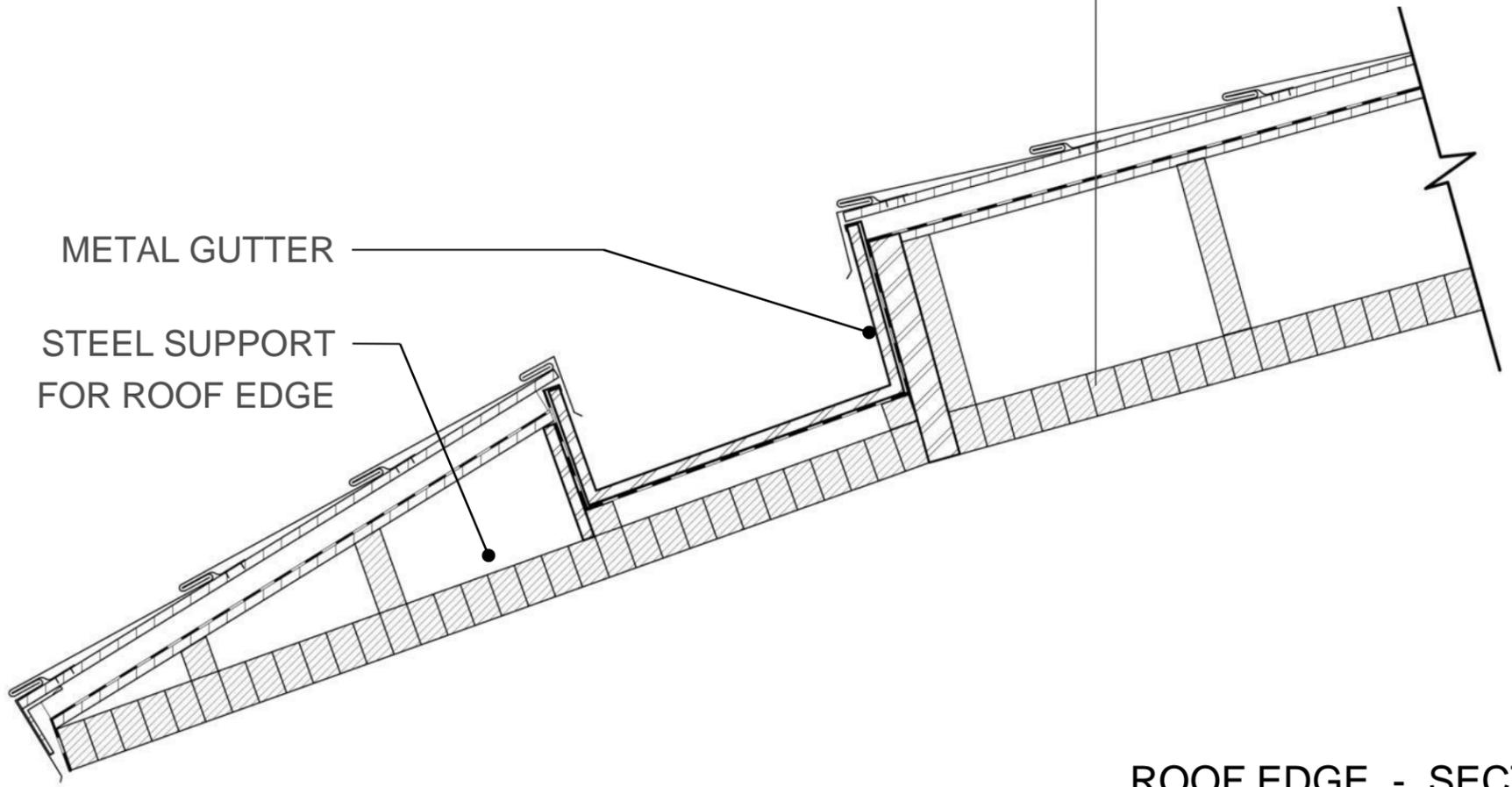


EXPLODED ASSEMBLY DIAGRAM - 4 PANELS

# PREFABRICATED PANELS



- METAL ROOF
- PLYWOOD SUBSTRUCTURE
- 40mm VENTILATED AIR SPACE WITH WOOD SPACERS
- ROOF MEMBRANE
- 3/4" (19mm) PLYWOOD
- 2"X10" WOOD JOIST
- 2"X3" WOOD SOFFIT



METAL GUTTER

STEEL SUPPORT FOR ROOF EDGE

ROOF EDGE

ROOF EDGE - SECTION

# ROOF LAYER ASSEMBLY

STANDING SEAM METAL ROOF

ROOF MEMBRANE

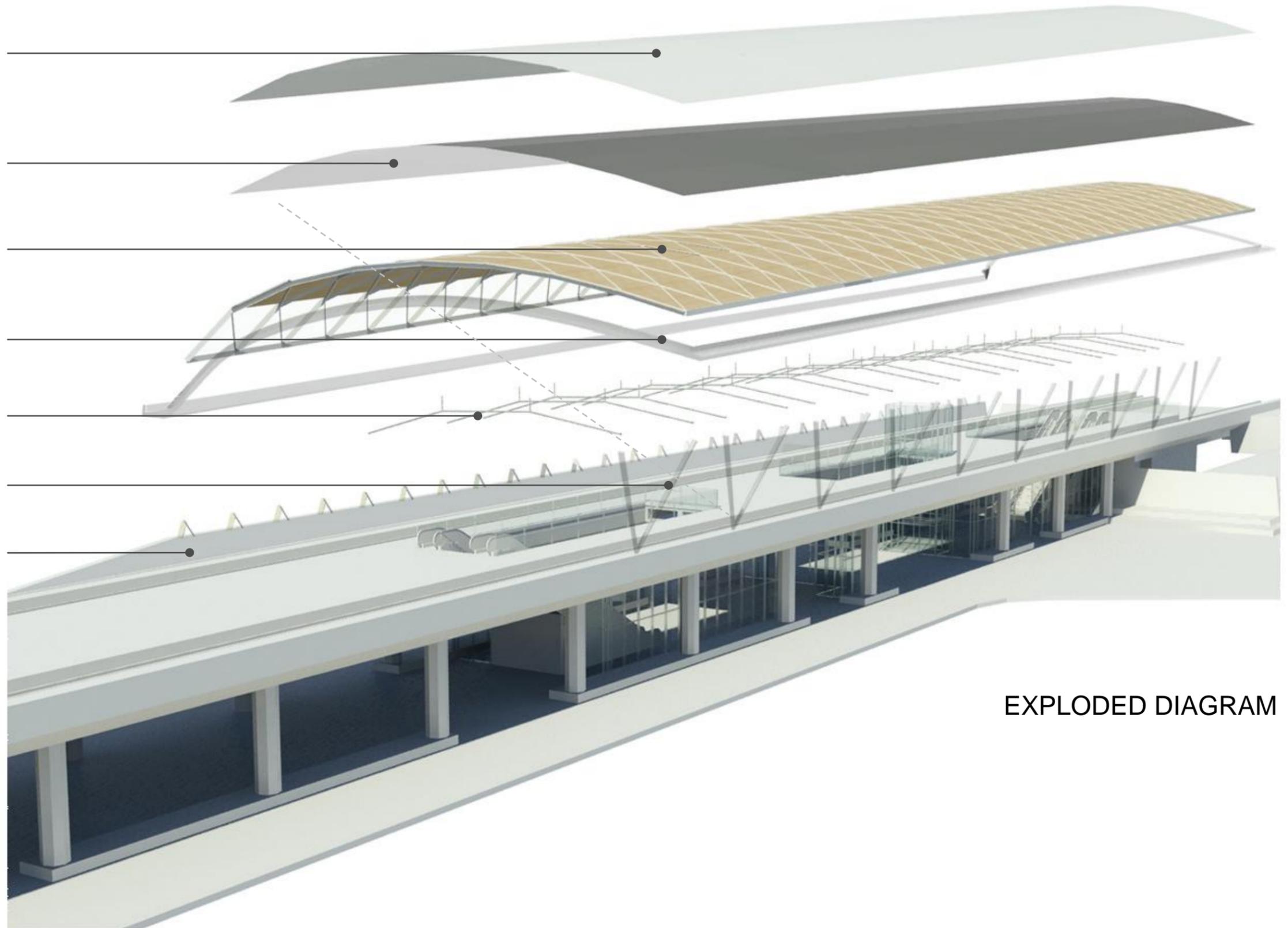
PREFABRICATED STEEL PANELS  
WOOD / GLASS INFILL

RAIN GUTTER

TENSION CABLES / KING POSTS

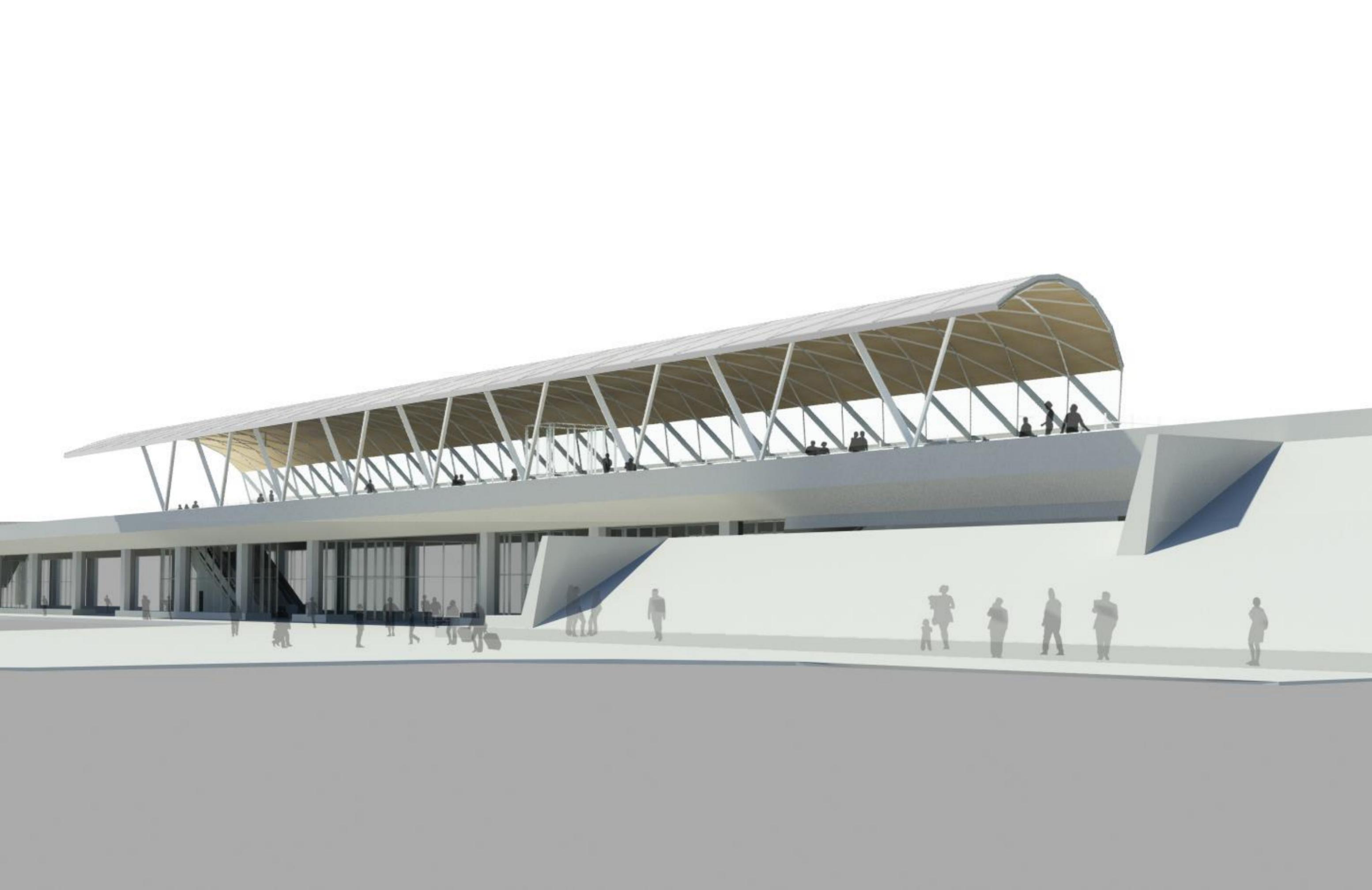
STEEL COLUMNS

CONCRETE/ STONE CURB



EXPLODED DIAGRAM



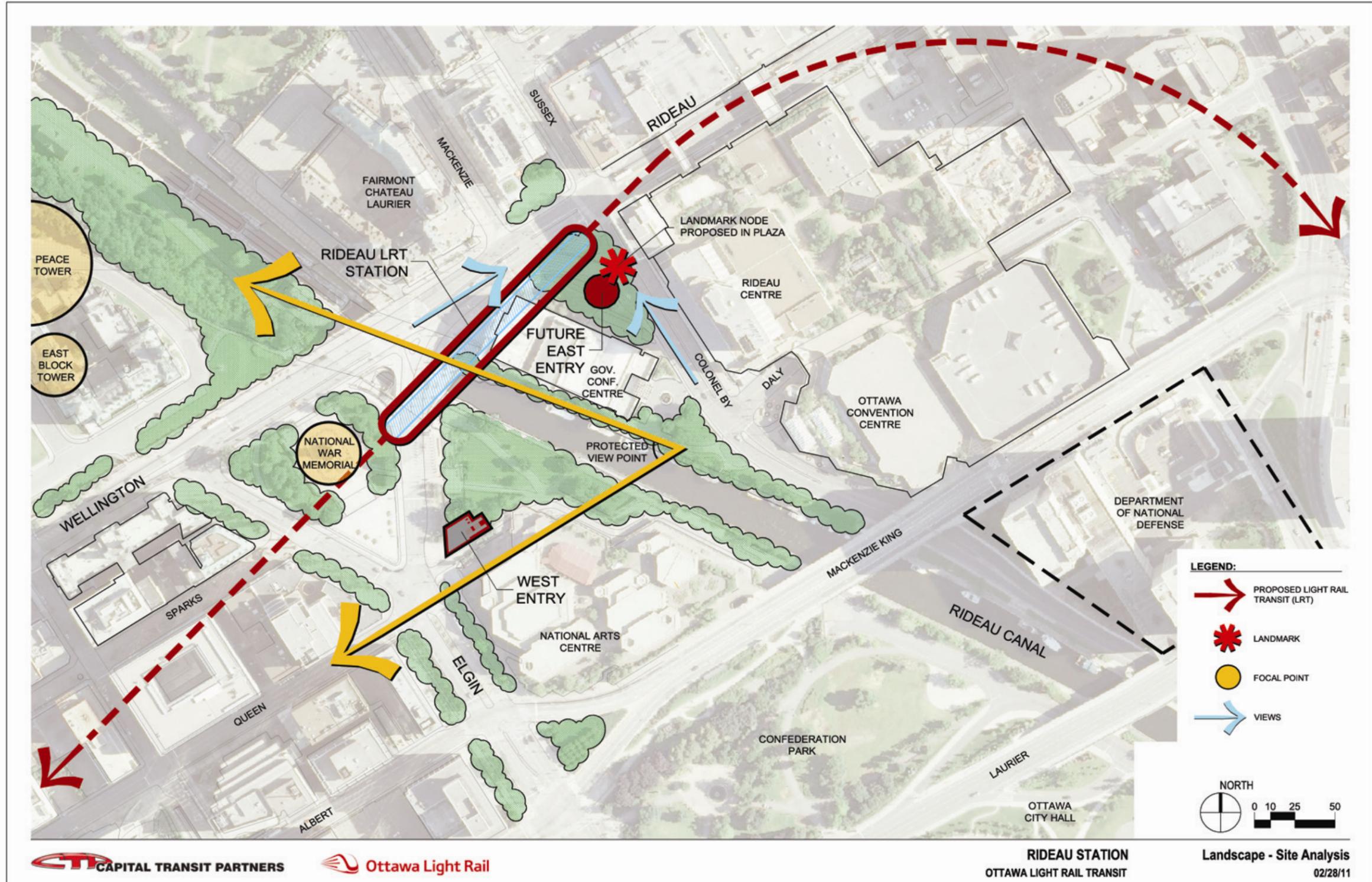




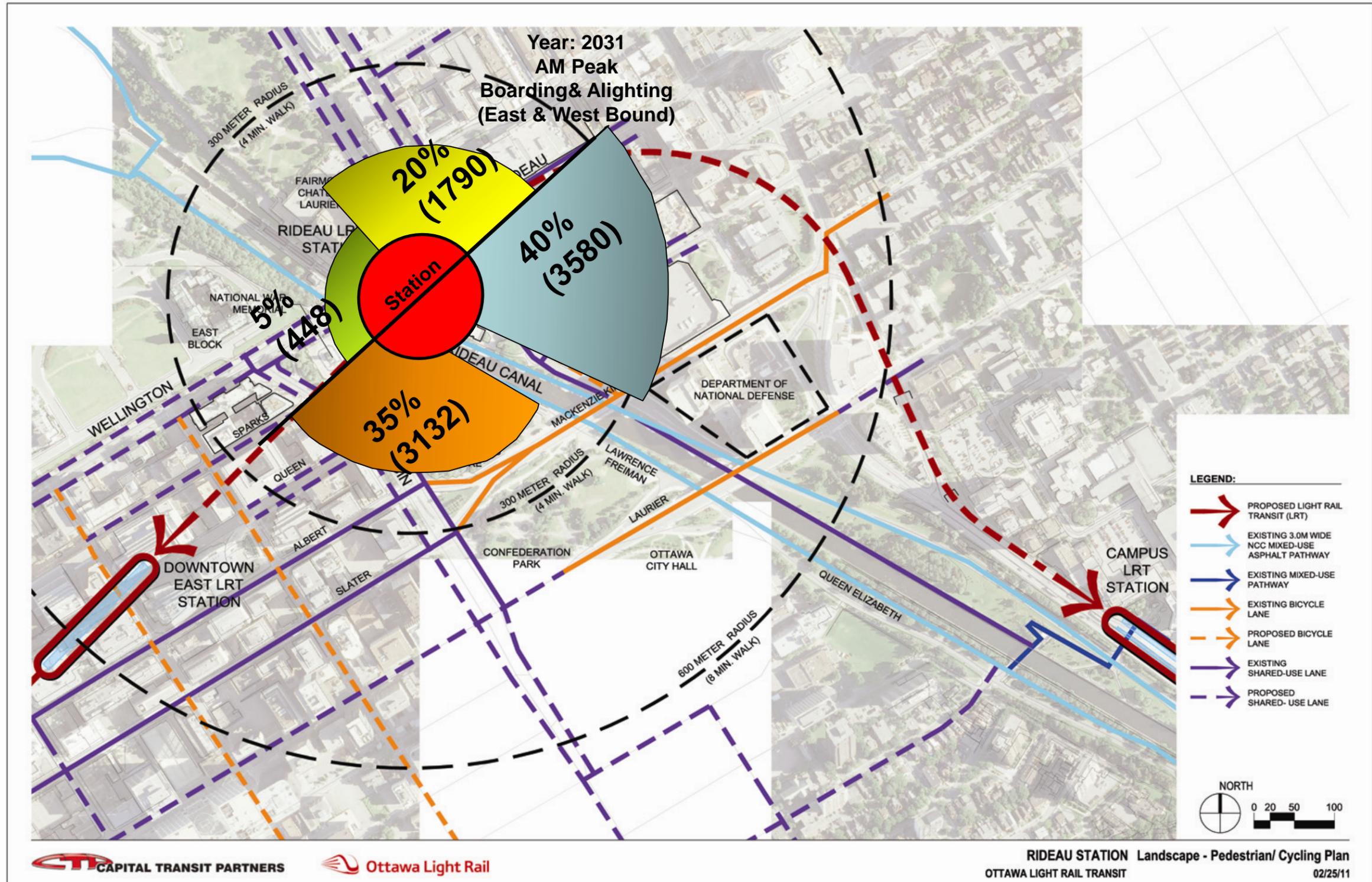
# Rideau Station

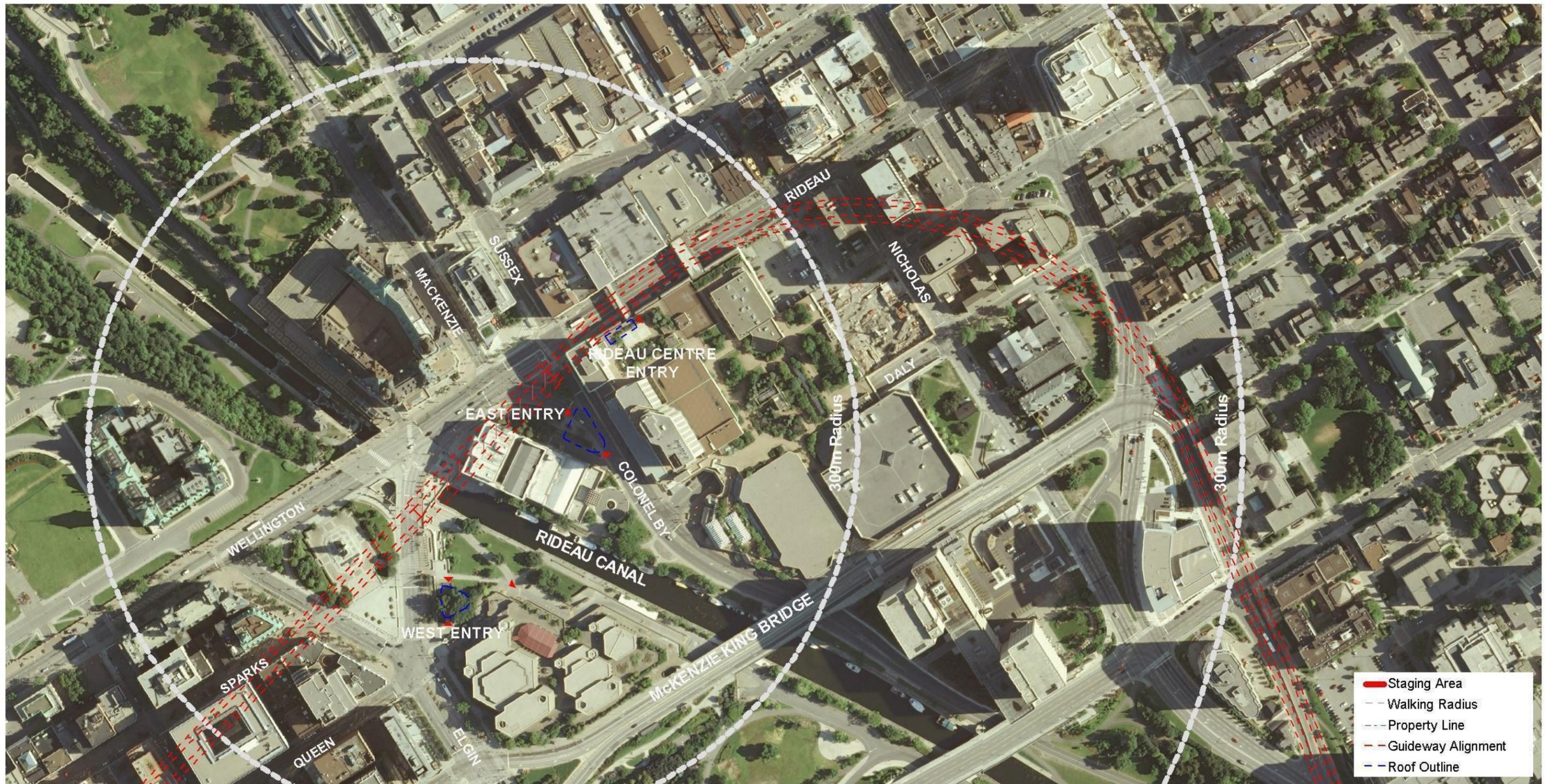


# Rideau Station – Site Analysis

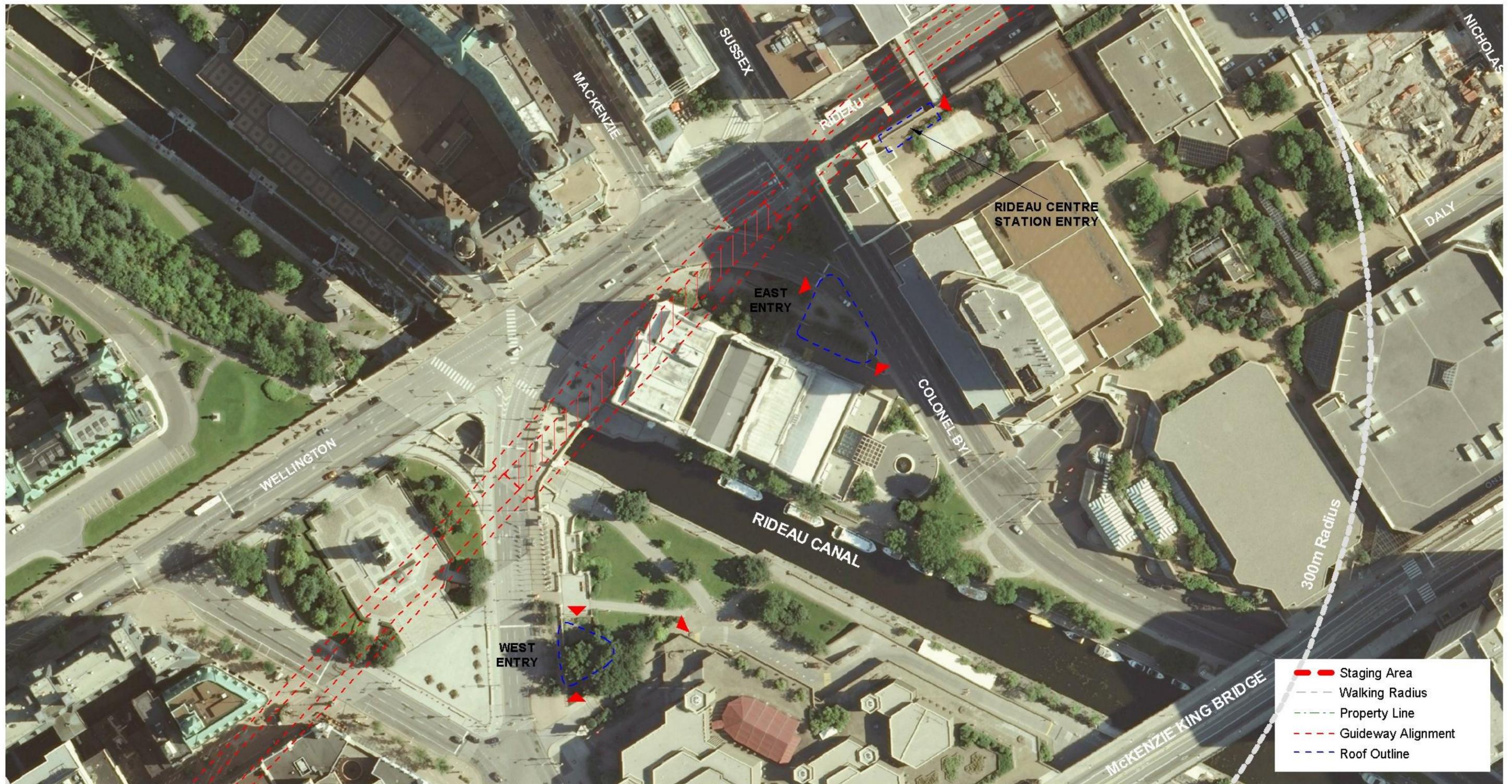


# Rideau Station – Pedestrian-Cycling Plan

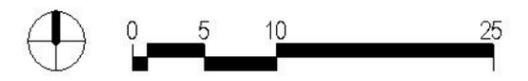




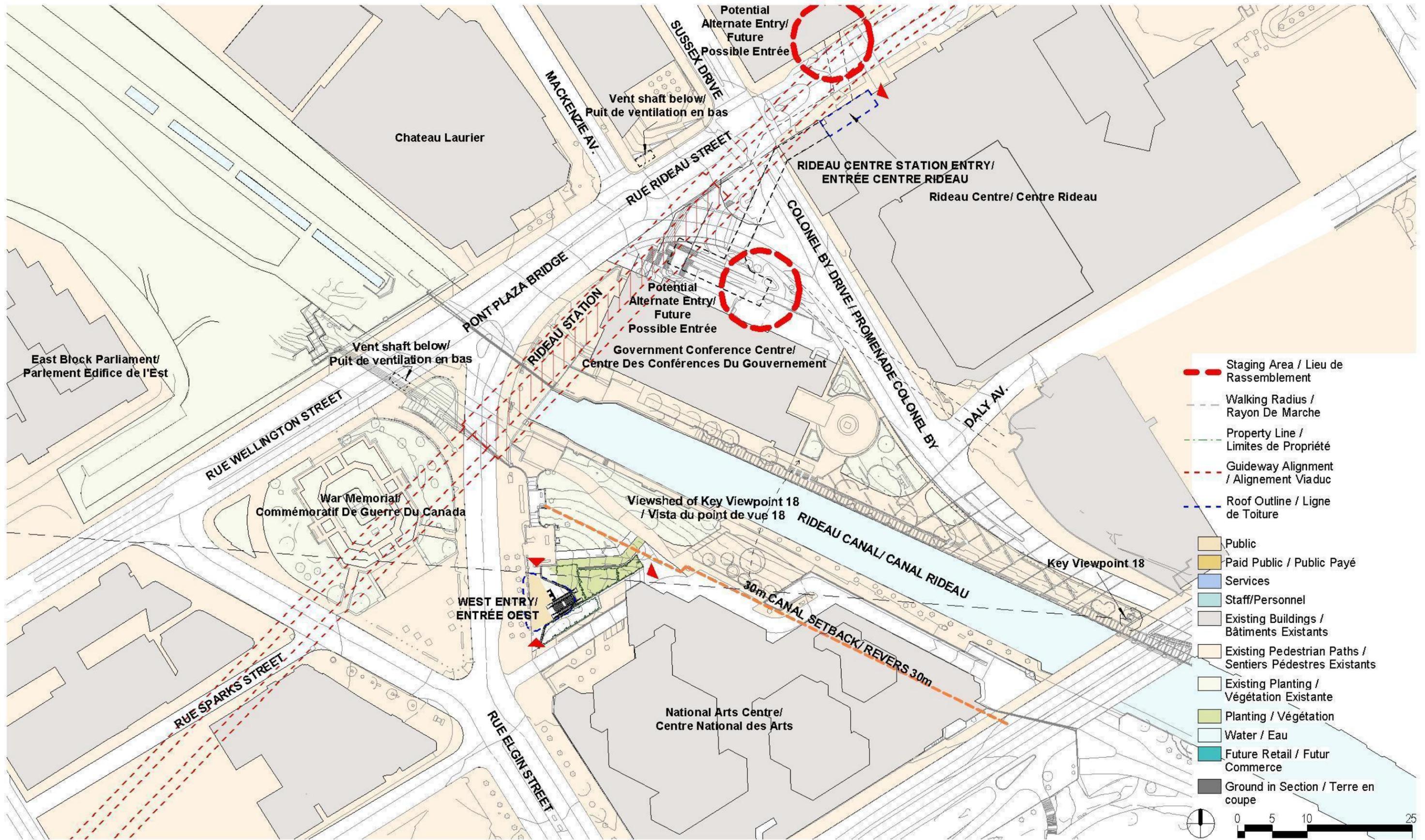
**Rideau Station – Site Context**



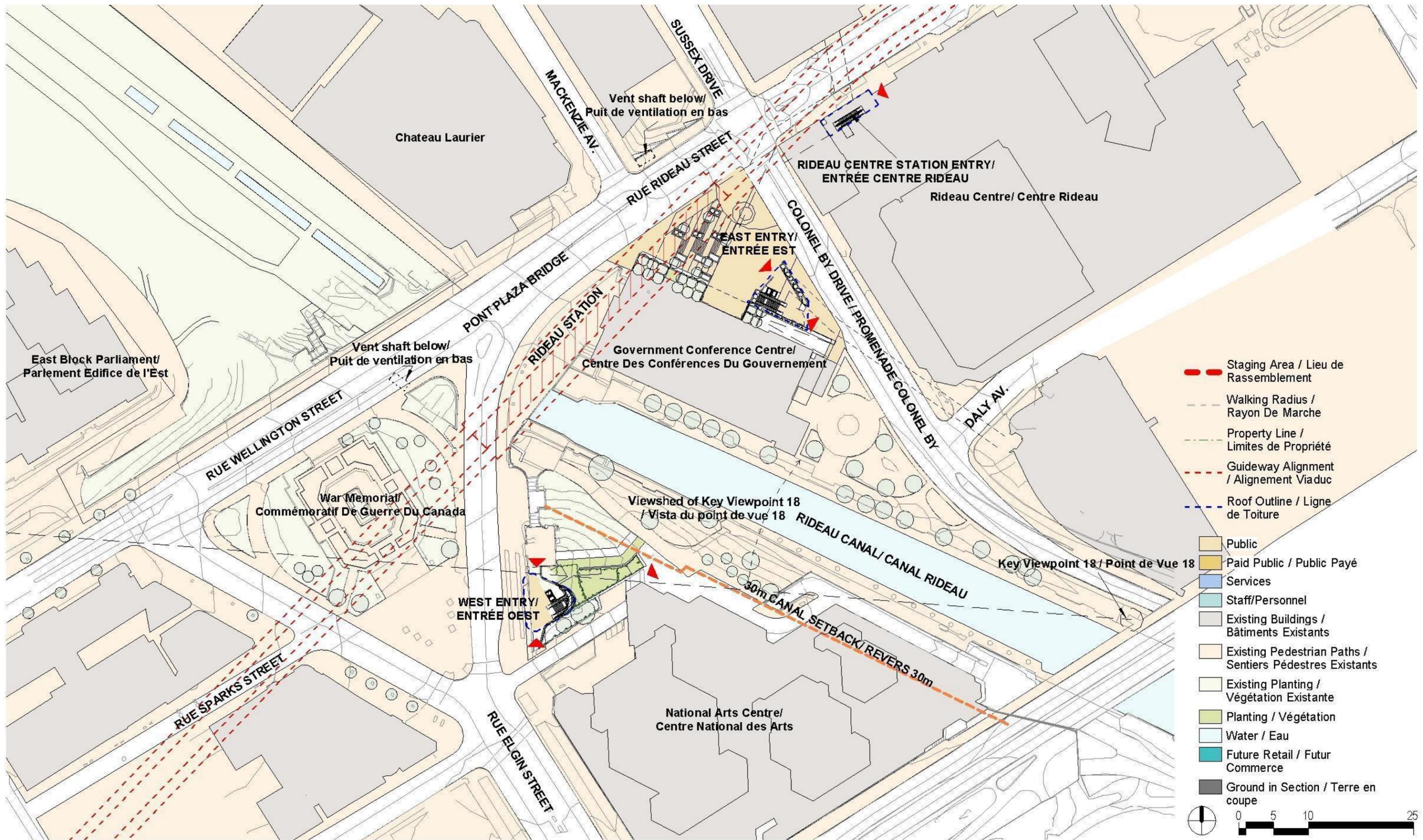
- Staging Area
- Walking Radius
- Property Line
- Guideway Alignment
- Roof Outline



**Rideau Station – Site Context – Aerial View**



**Rideau Station – Site Plan – Initial Build Out**

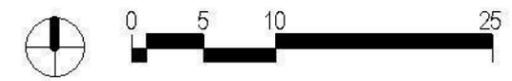
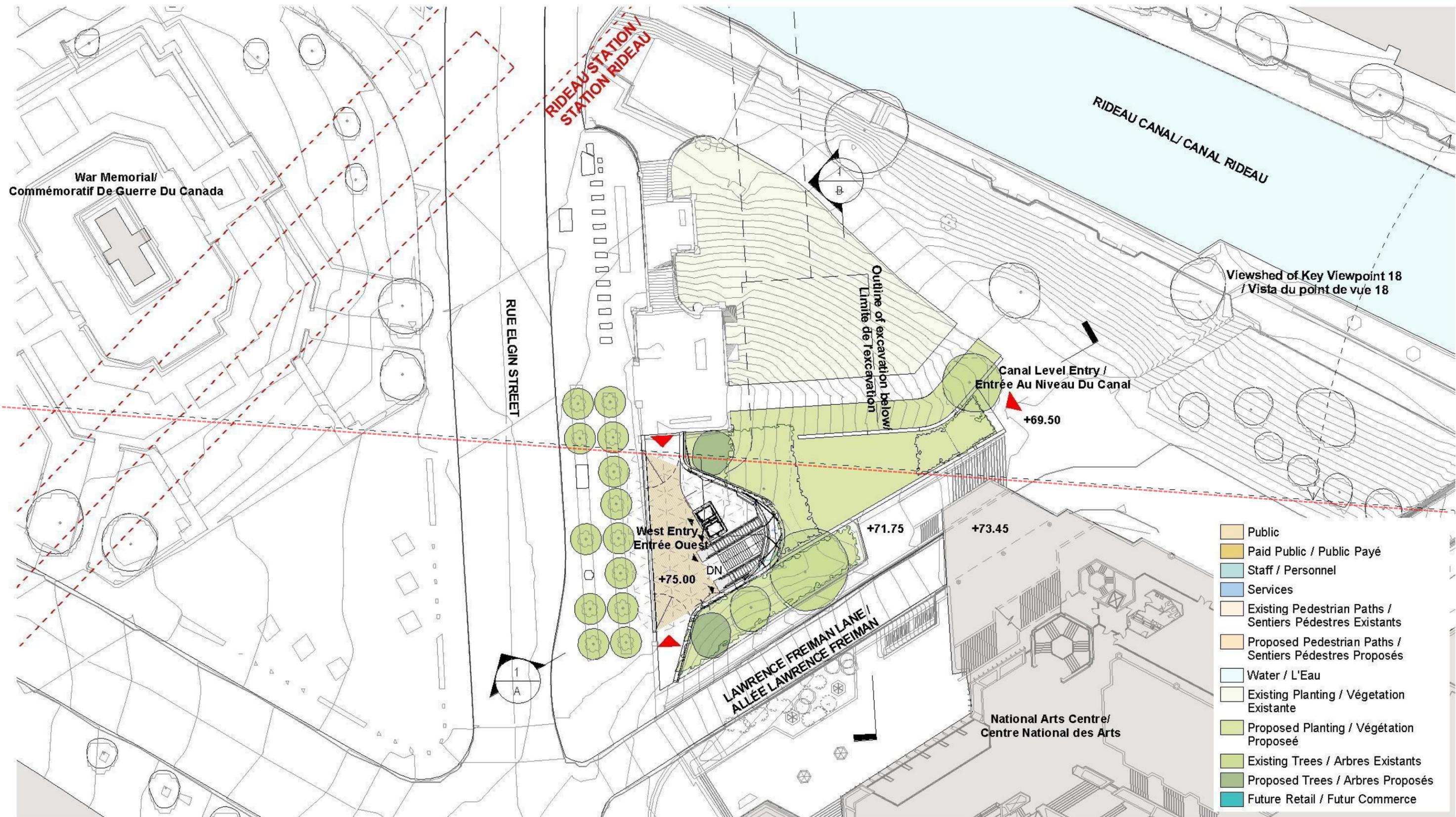


**Rideau Station – Site Plan – Full Build Out**

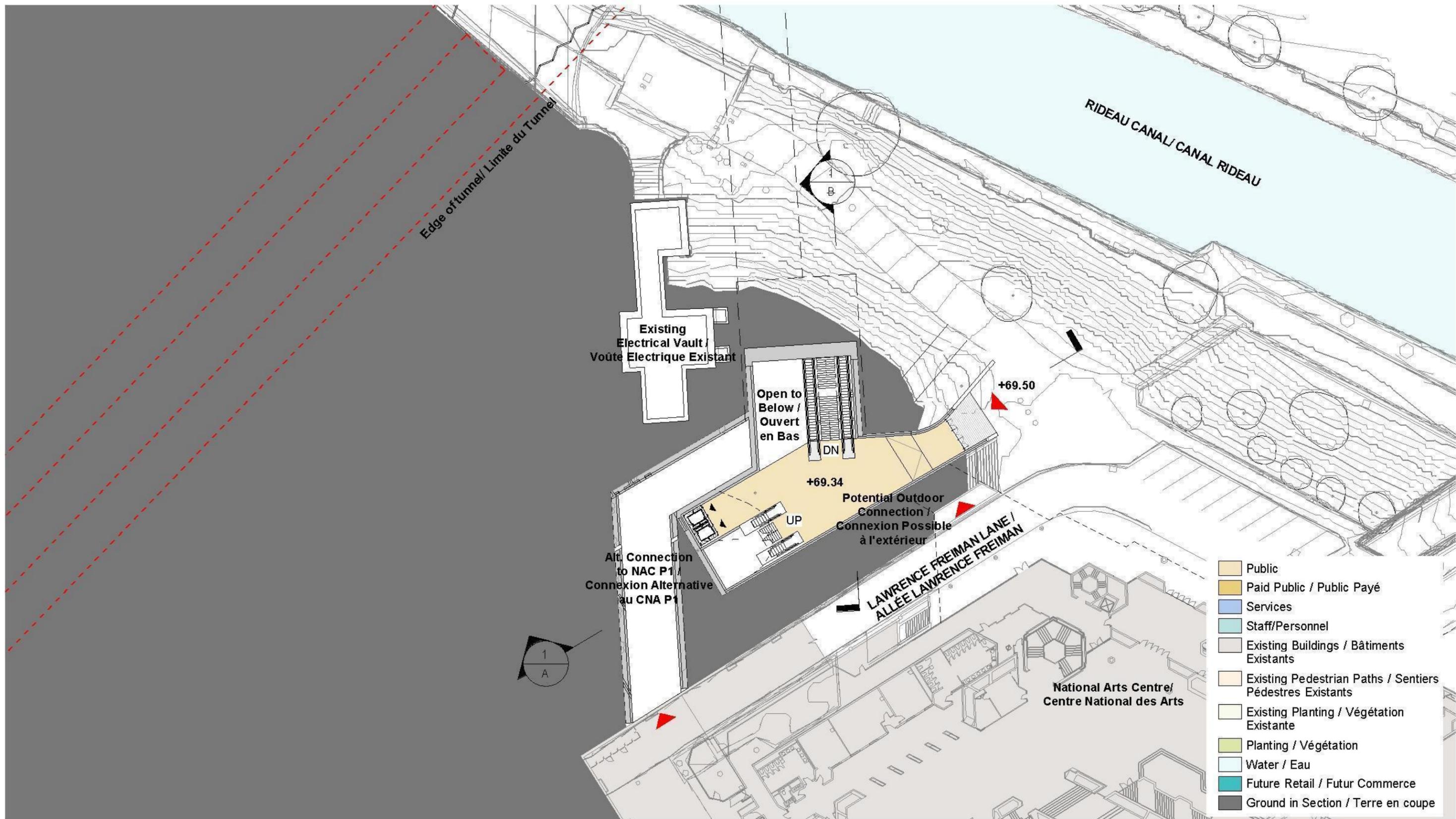


- LEGEND/ LÉGENDE:**
- Proposed Public Buildings or Station Platforms/ Édifices Publics Prévu et Quai de Gare
  - Existing Buildings/ Bâtiments Existants
  - Proposed Buildings/ Bâtiments Prévu
  - Proposed Sitting Wall/ Mur bas Prévu
  - Proposed Stone Wall/ Mur de Pierres Prévu
  - Existing Pedestrian Plaza and Sidewalk/ Plaza Piétonnière et Trottoir Existants
  - Proposed Pedestrian Plaza and Sidewalk Type 1/ Plaza Piétonnière Prévu de Type 1
  - Proposed Pedestrian Plaza and Sidewalk Type 2/ Plaza Piétonnière Prévu de Type 2
  - Proposed Station Plaza/ Plaza de la Station Prévu
  - Existing Roads/ Chemins Existants
  - Proposed Roads/ Chemins Prévu
  - Existing Street Lights/ Lampadaires Existants
  - Existing Trees/ Arbres Existants
  - Proposed Trees/ Arbres Prévu
  - Proposed Deciduous Shrubs/ Arbustes à feuilles caduques Prévu
  - Proposed Coniferous Shrubs/ Arbustes conifères Prévu
  - Proposed Ground Cover/ Couvre-Sol Prévu
  - Existing Planting/ Végétaux Existants
  - Turf/ Gazon

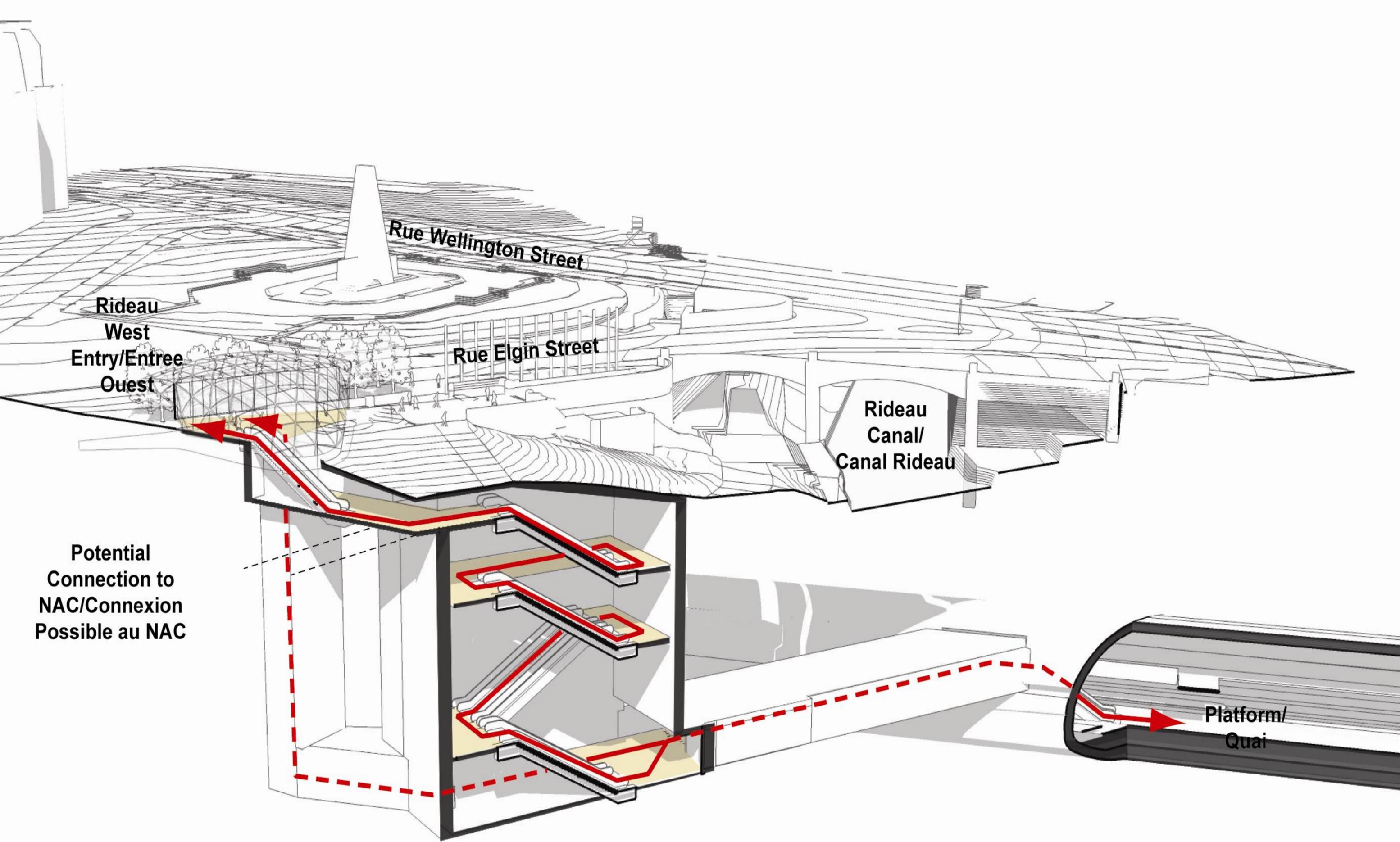
**Rideau Station – Landscape Design West Entry**



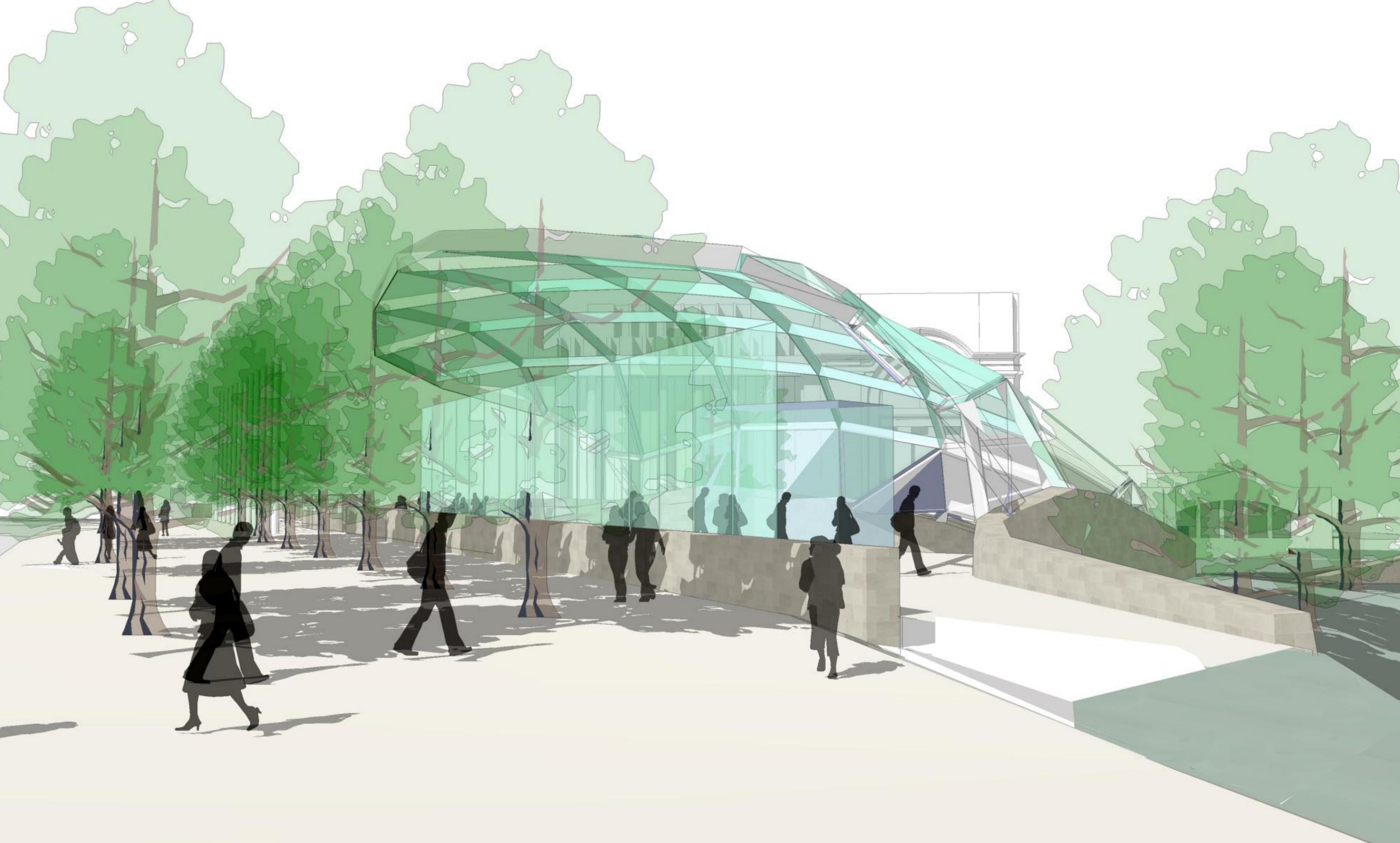
**Rideau Station – West Entry Plan**



Rideau Station – Mezzanine Level Plan – Canal Entry Level



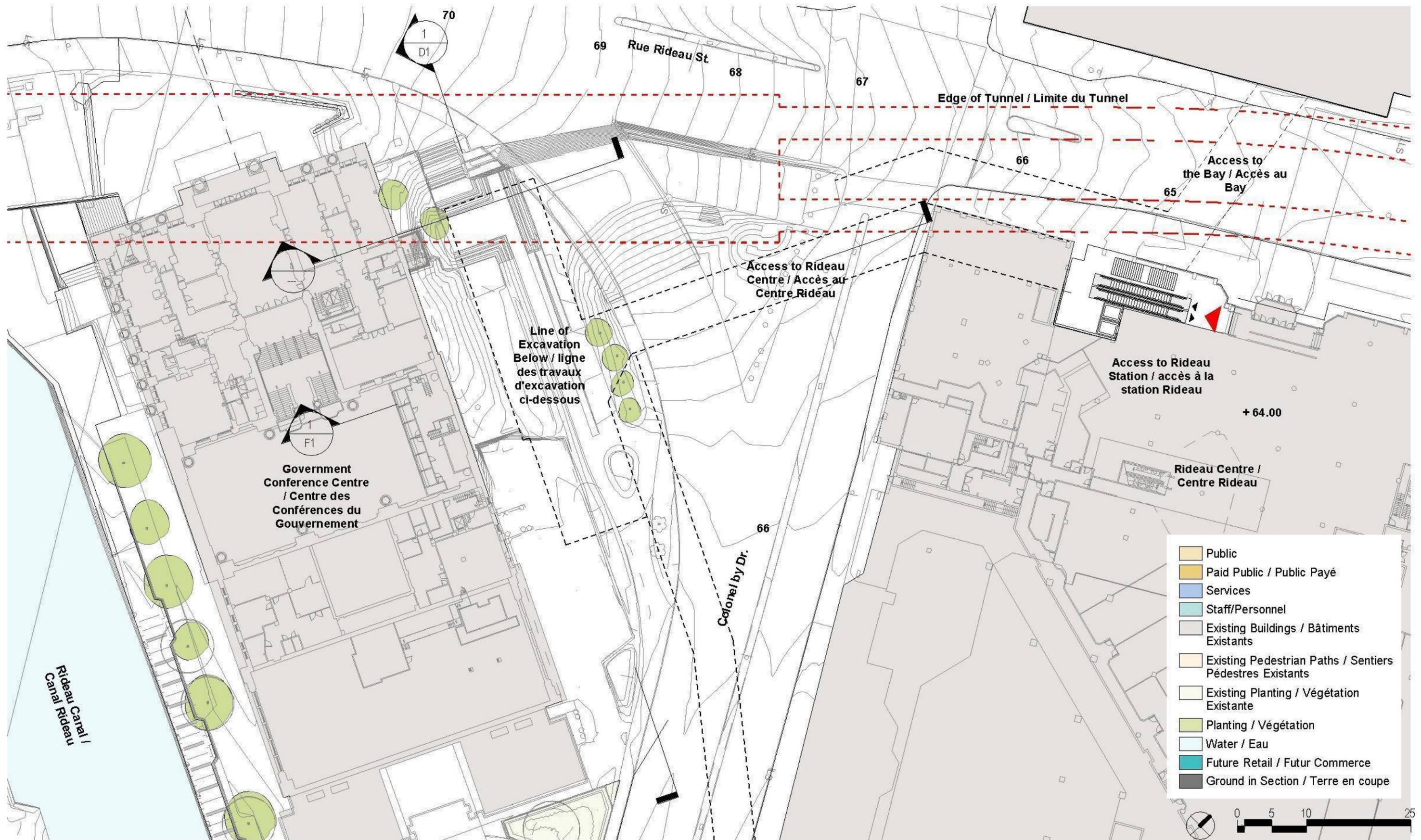
**Rideau Station – West Station Entry Axonometric View**



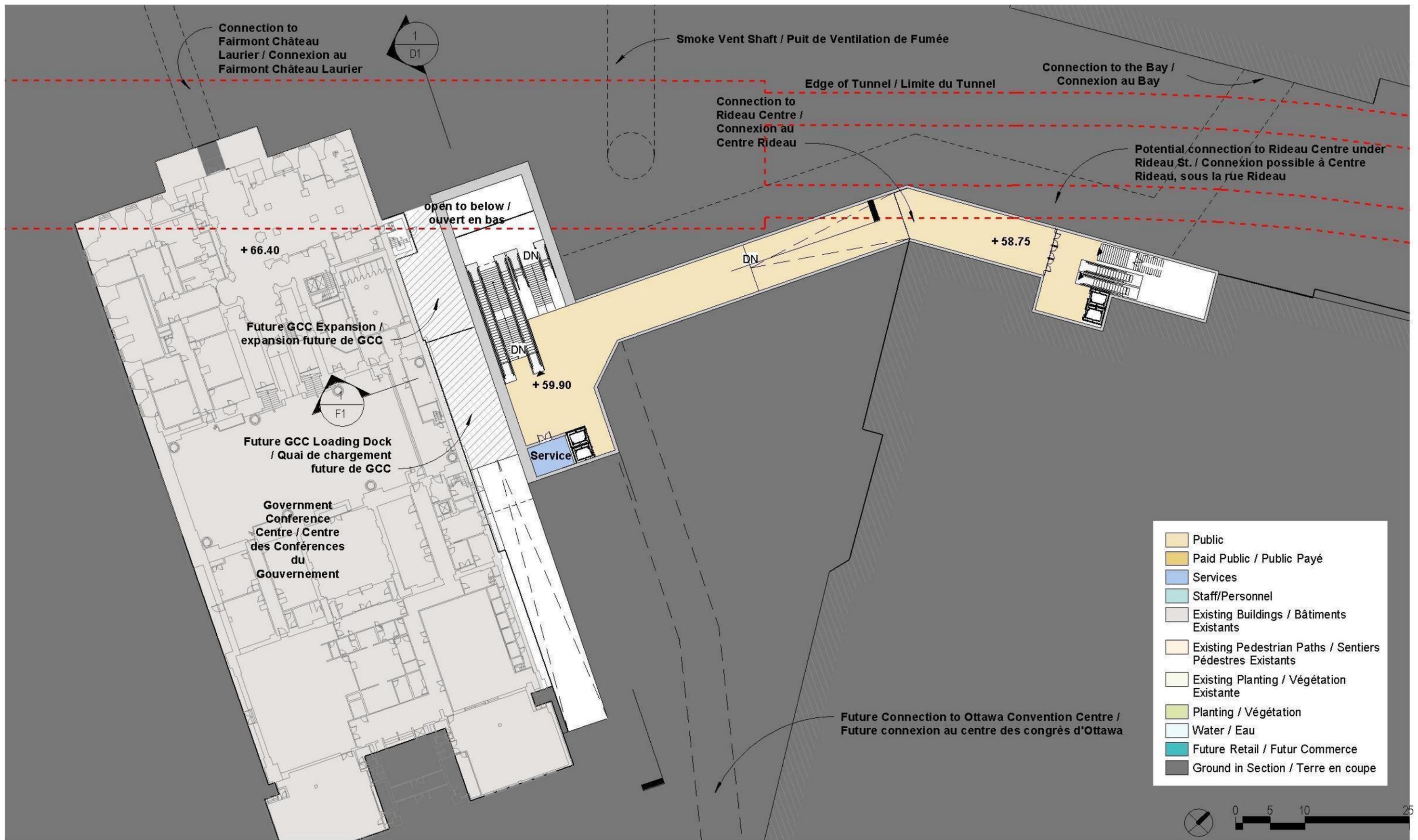
**Rideau Station – West Station Entry Street Level View**



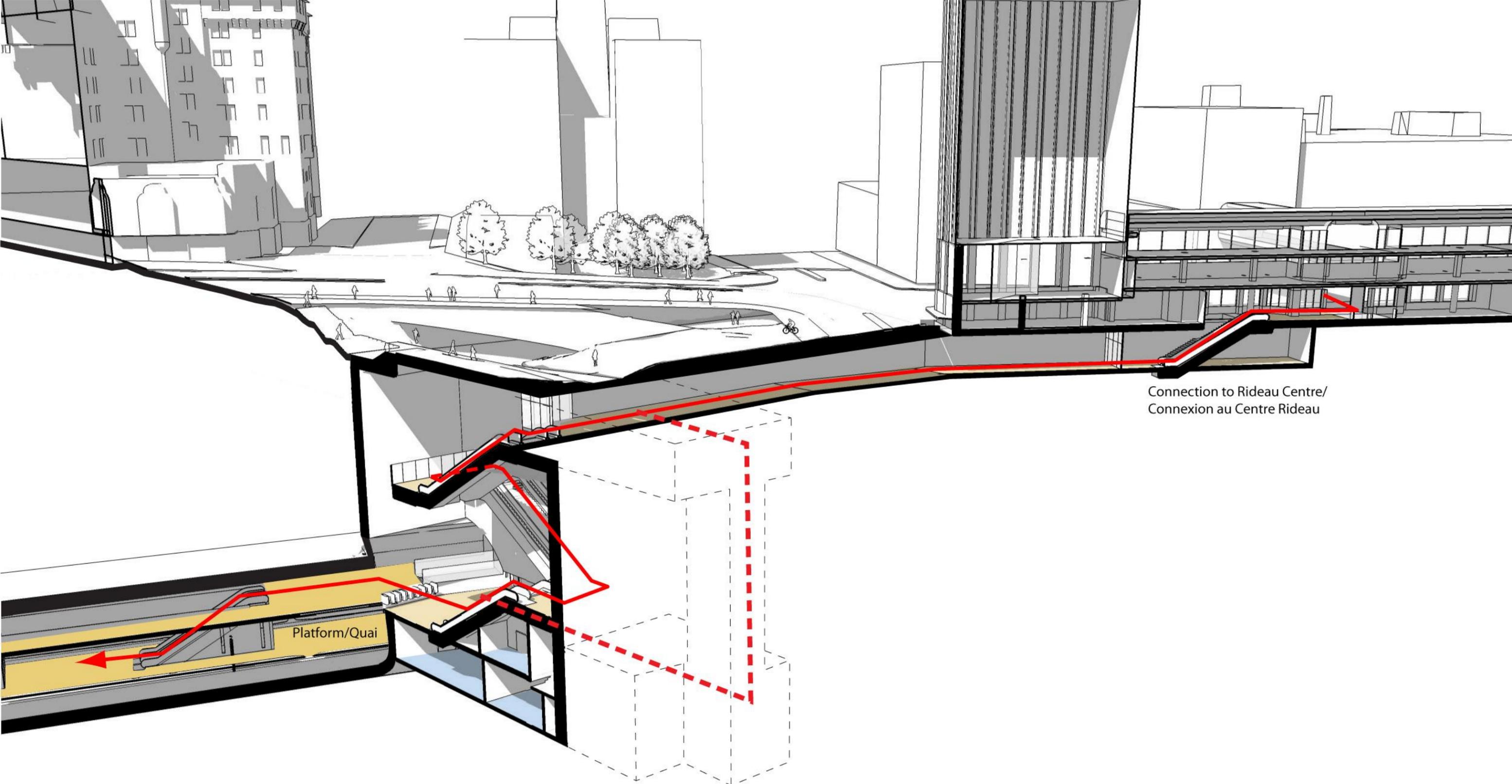
**Rideau Station – West Station Canal Level View**



**Rideau Station – Rideau Centre Entry Plan**



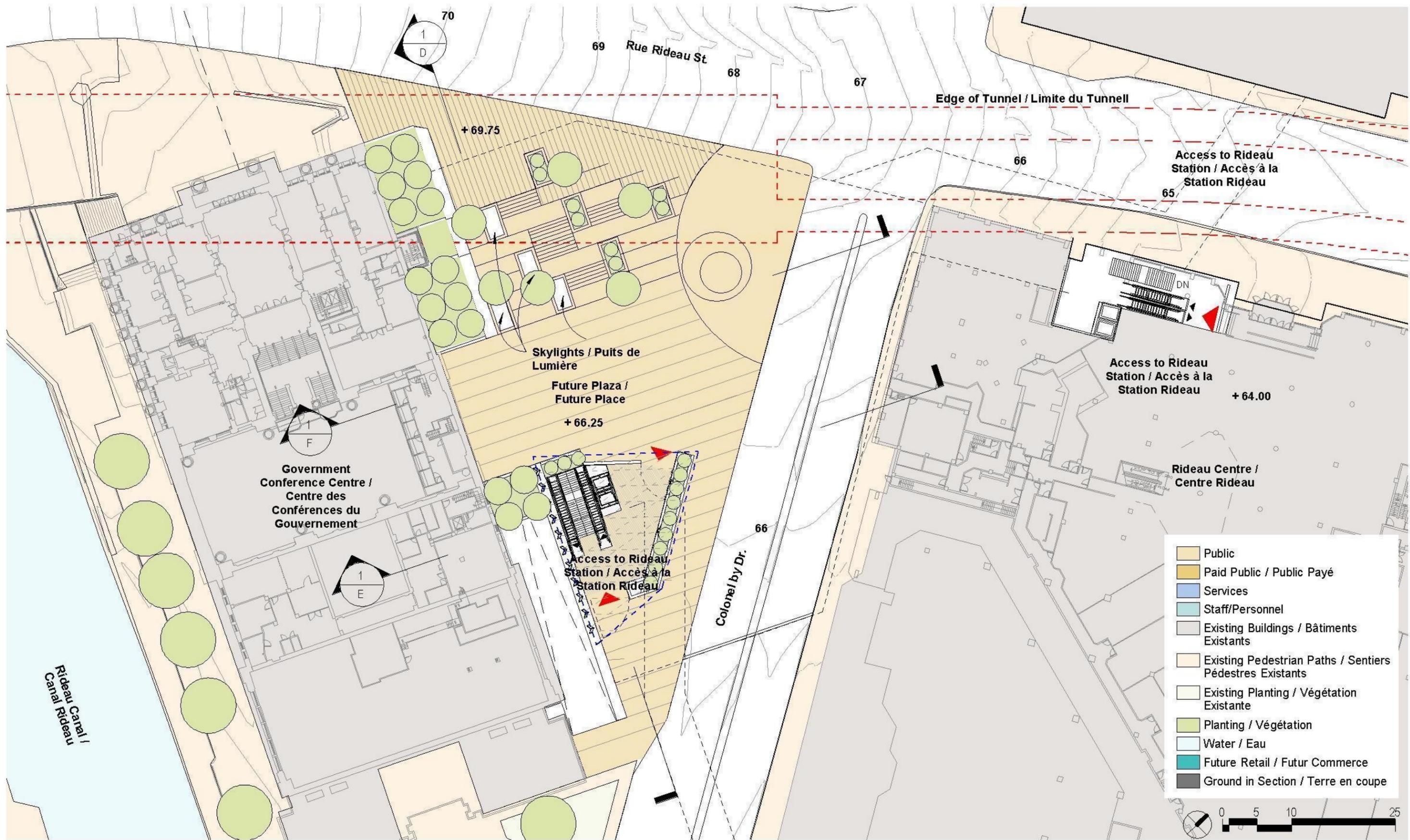
**Rideau Station – Rideau Centre Entry Mezzanine Plan**



Rideau Station – East Station Entry – Axonometric View

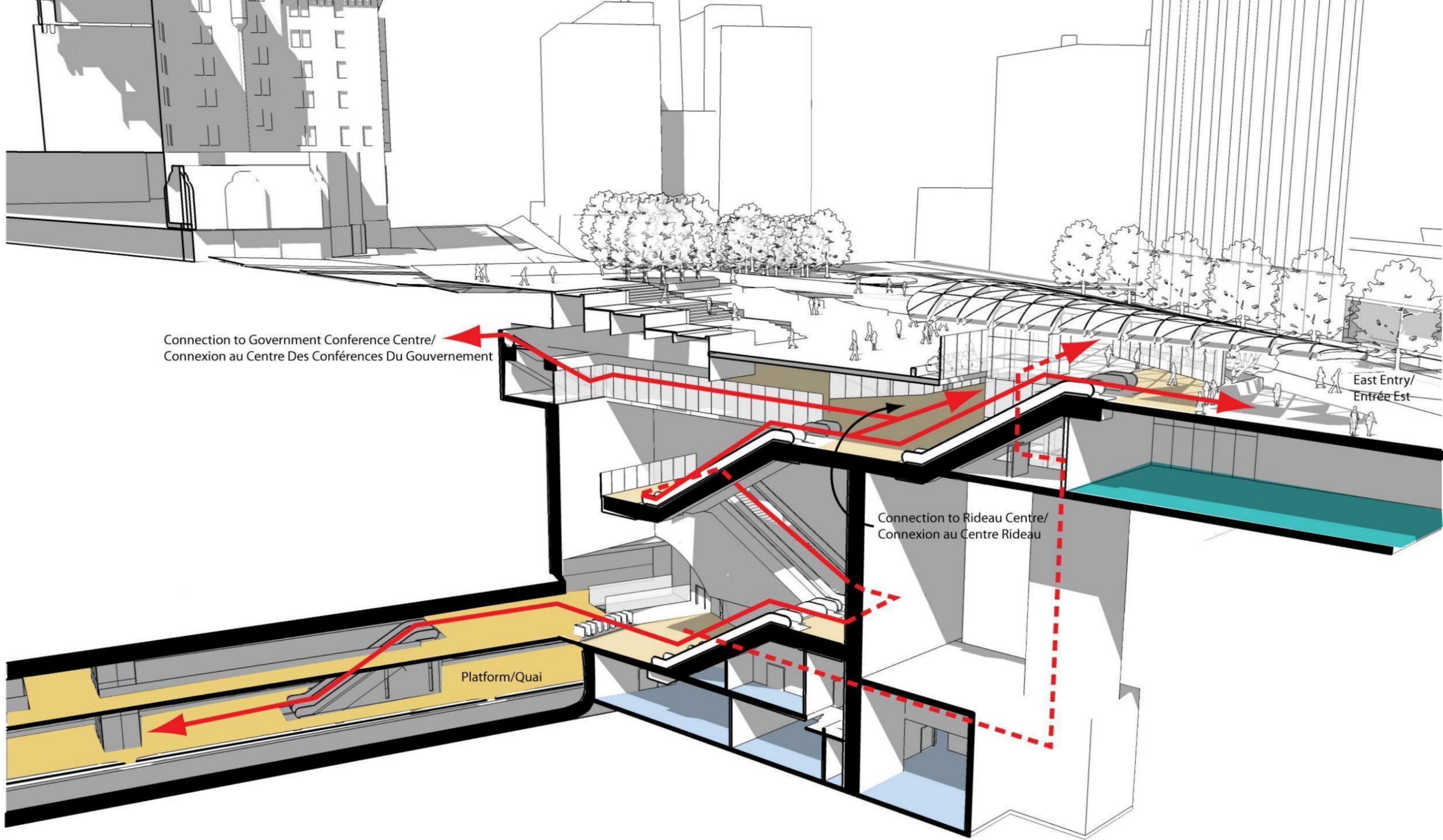


Rideau Station – Landscape Design Future East Entry

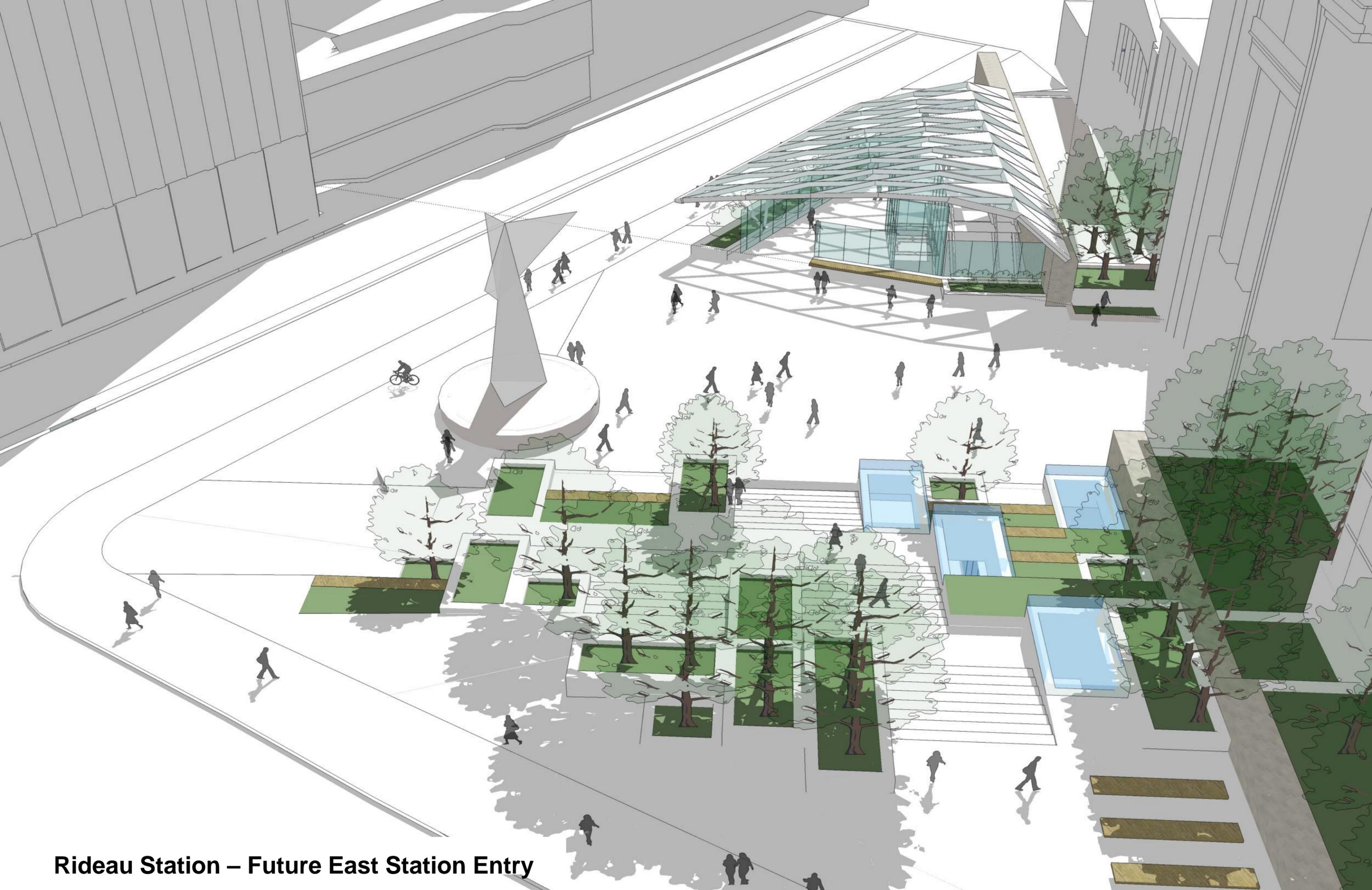


**Rideau Station – Future East Entry Plan**





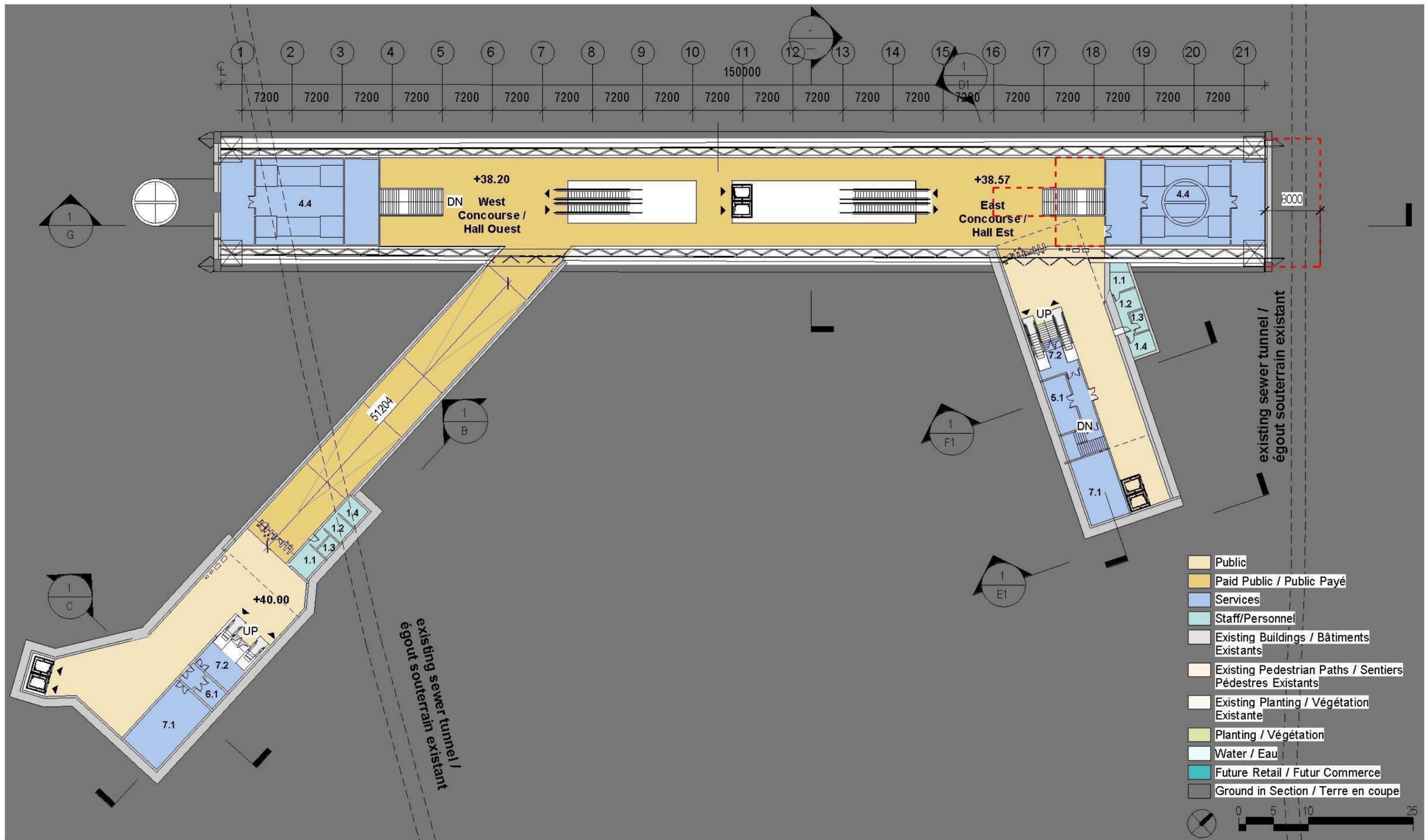
**Rideau Station – Future East Station Entry Axonometric View**



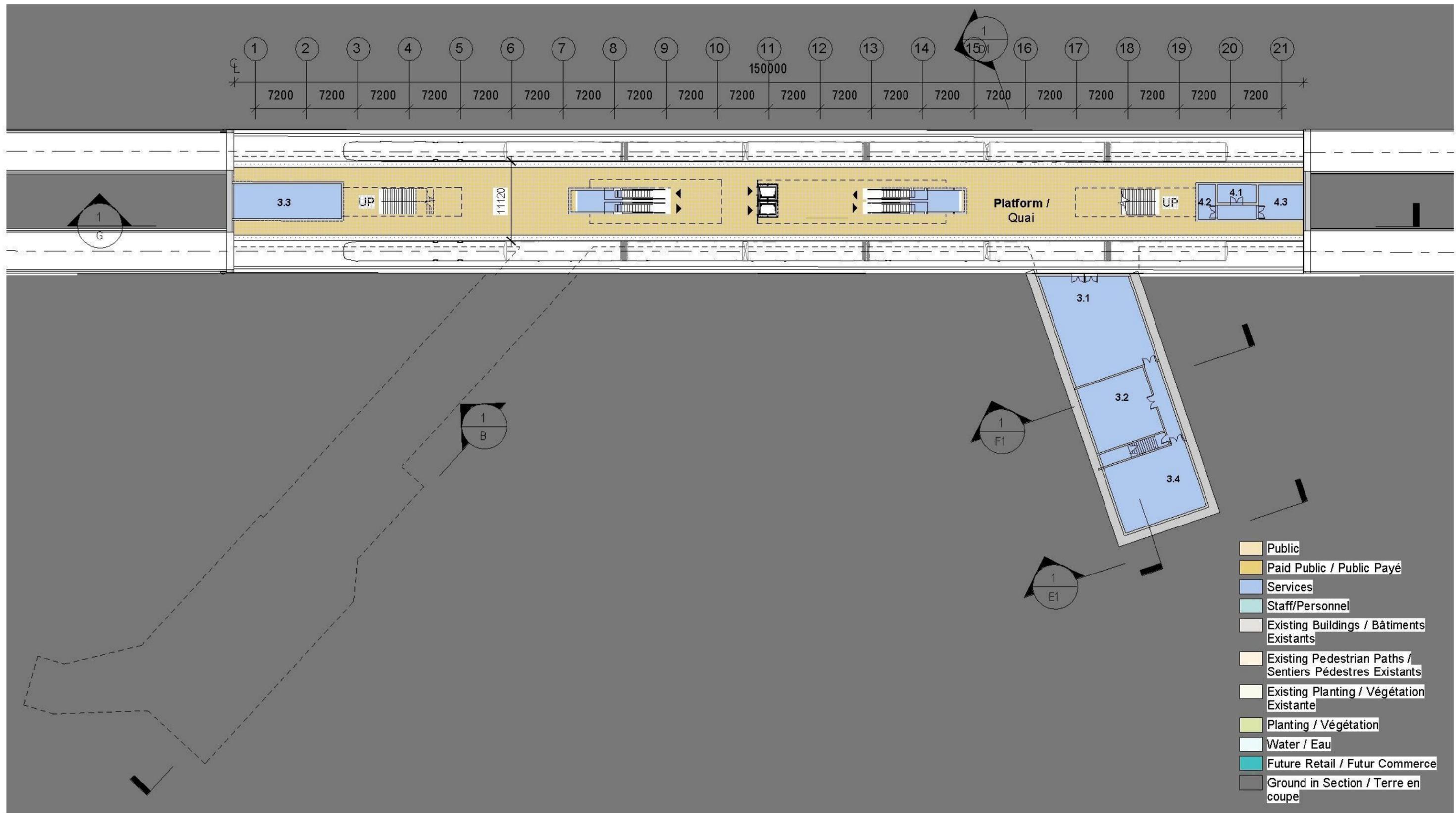
**Rideau Station – Future East Station Entry**



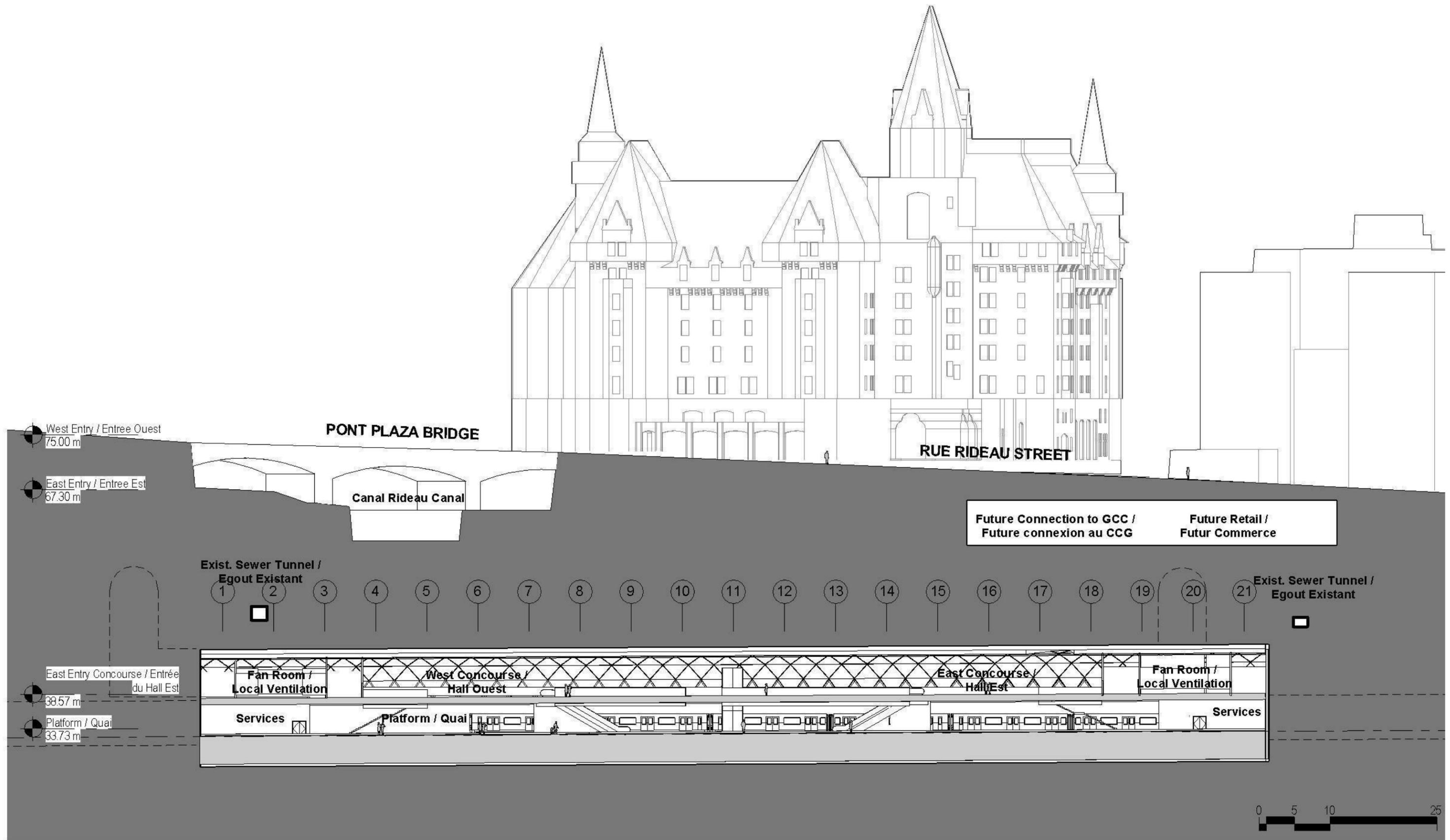
**Rideau Station – Future East Station Entry**



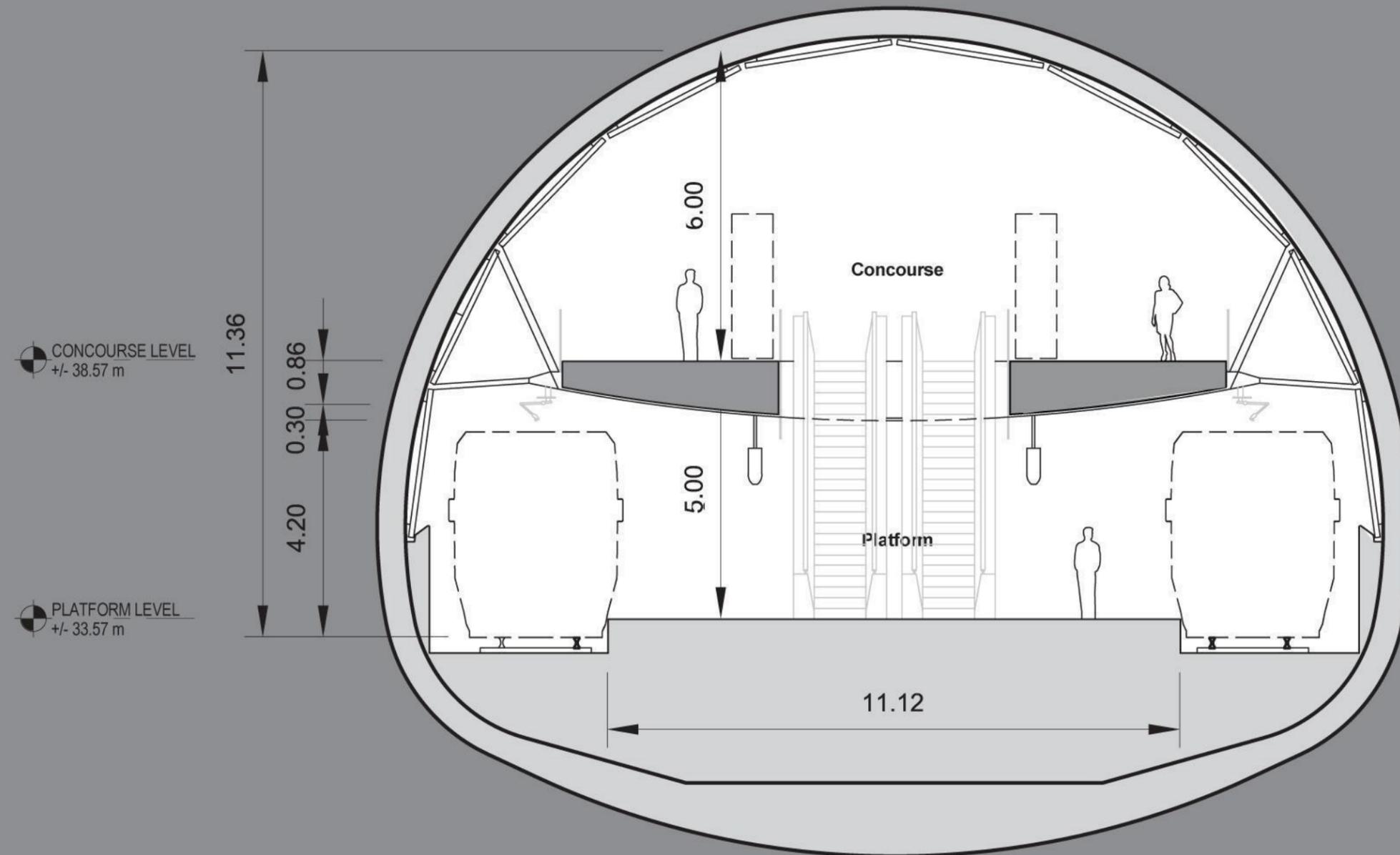
**Rideau Station – Concourse Level Plan**



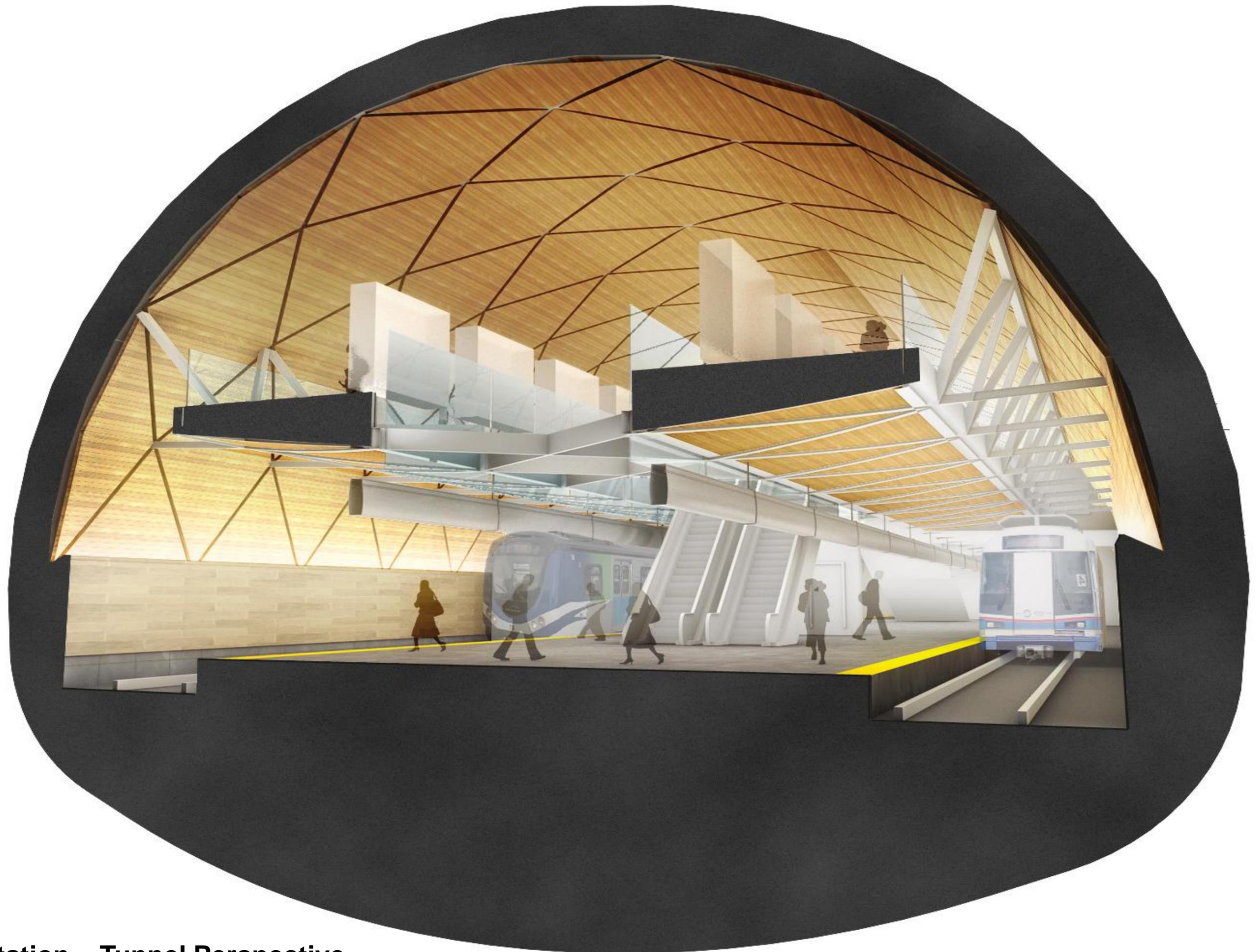
Rideau Station – Platform Level Plan



**Rideau Station – Longitudinal Section**



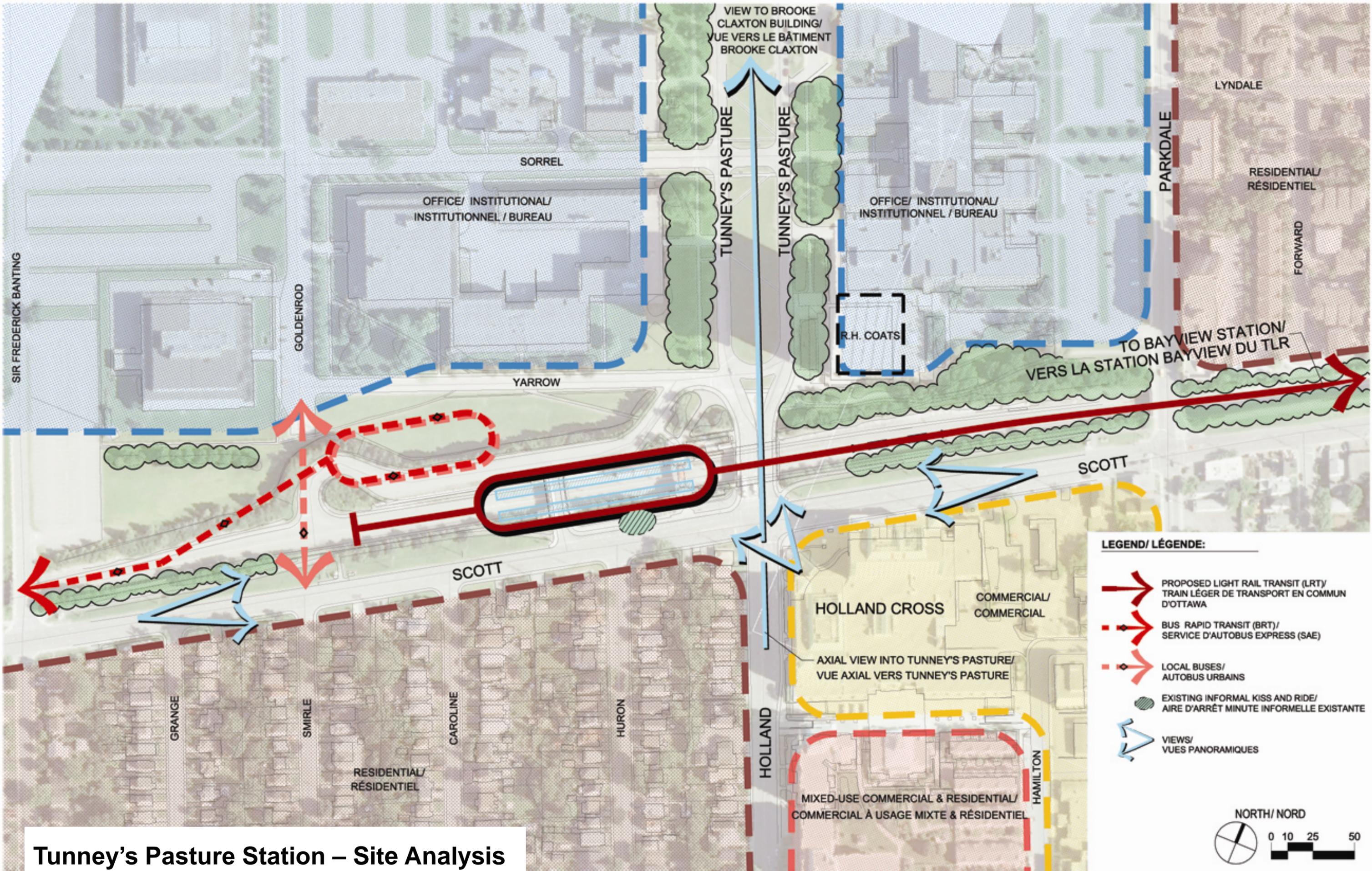
**Rideau Station – Tunnel Cross Section**



**Rideau Station – Tunnel Perspective**

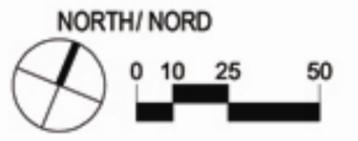
# Tunney's Pasture Station



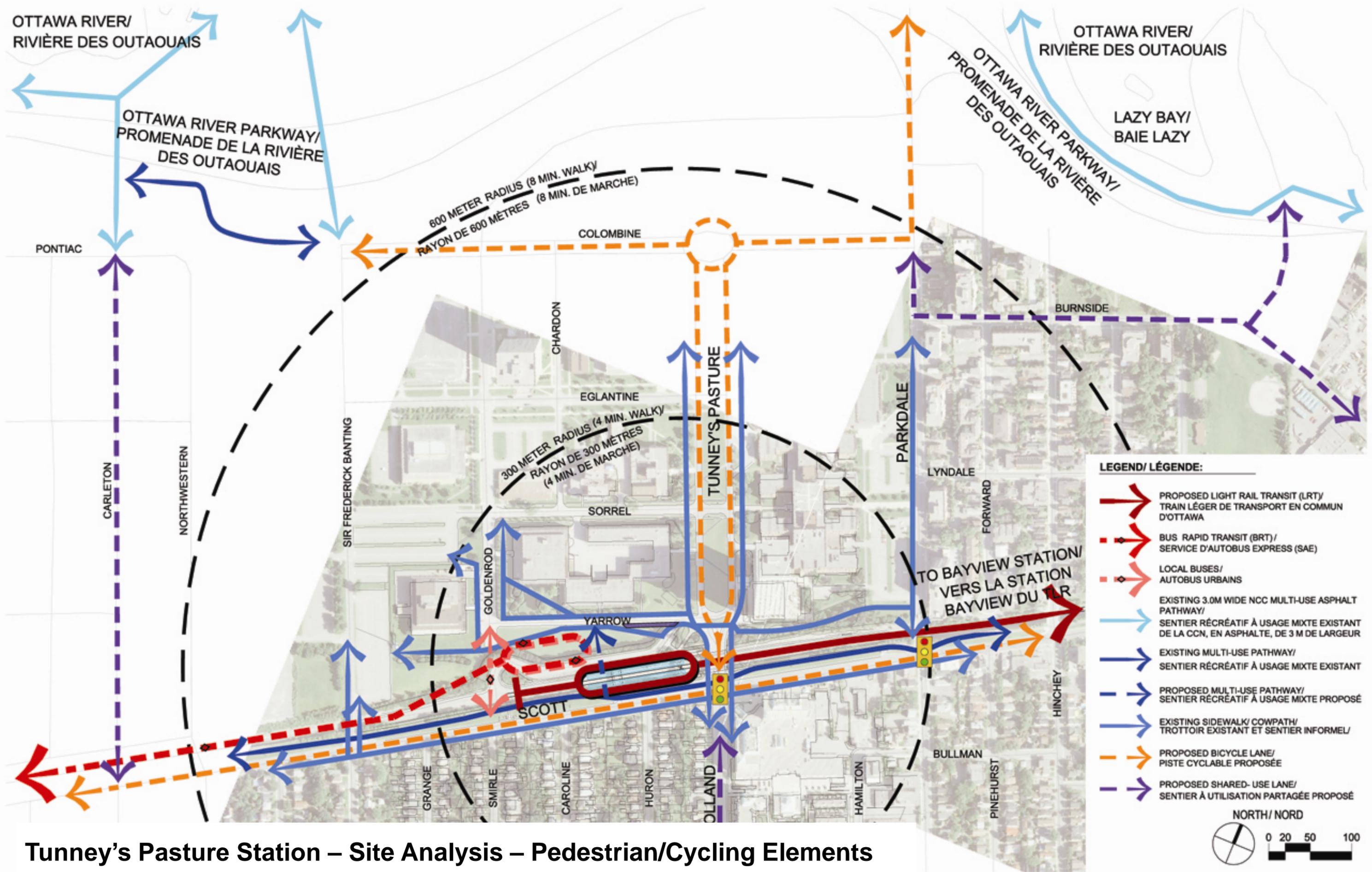


**LEGEND/ LÉGENDE:**

- PROPOSED LIGHT RAIL TRANSIT (LRT)/ TRAIN LÉGER DE TRANSPORT EN COMMUN D'OTTAWA
- BUS RAPID TRANSIT (BRT)/ SERVICE D'AUTOBUS EXPRESS (SAE)
- LOCAL BUSES/ AUTOBUS URBAINS
- EXISTING INFORMAL KISS AND RIDE/ AIRE D'ARRÊT MINUTE INFORMELLE EXISTANTE
- VIEWS/ VUES PANORAMIQUES



**Tunney's Pasture Station – Site Analysis**



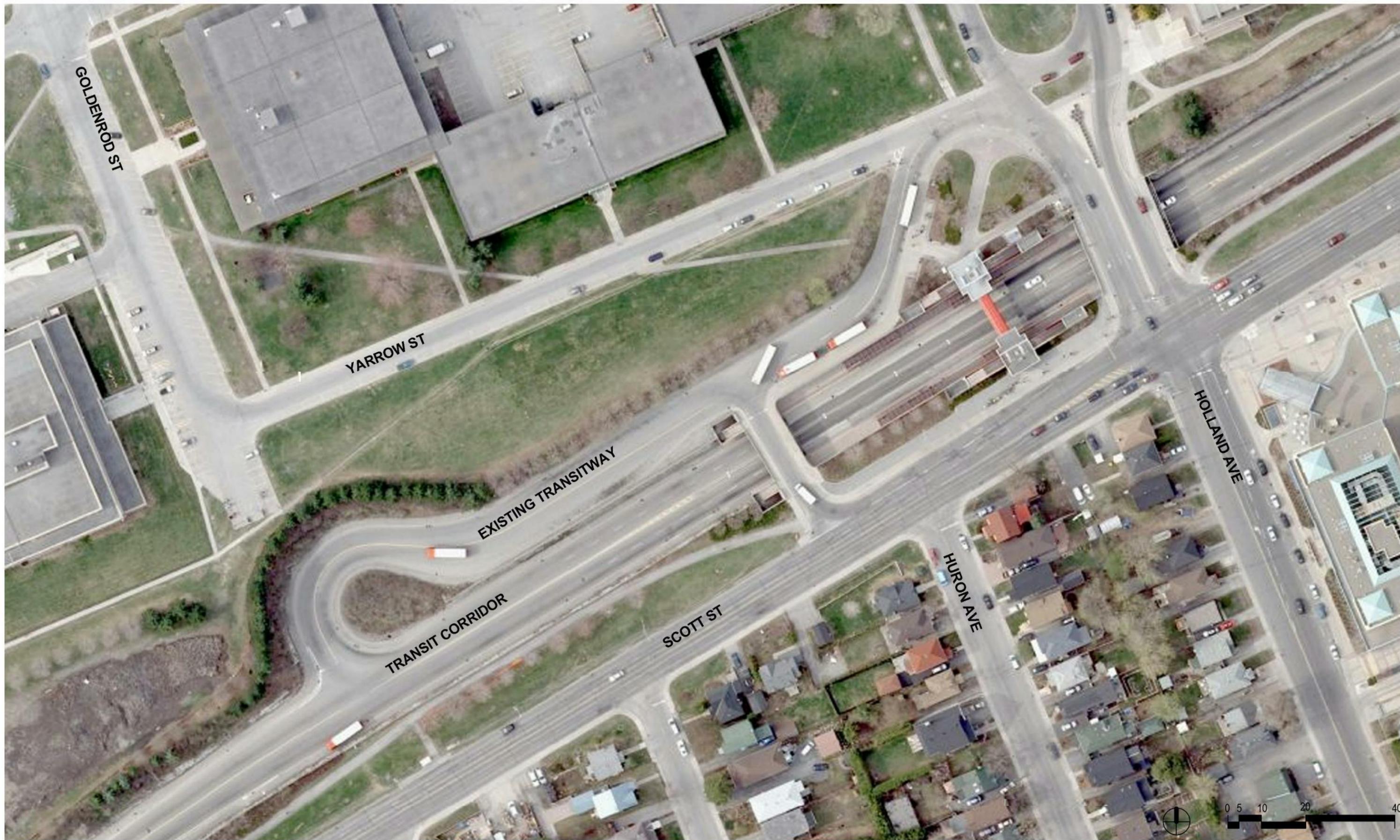
Tunney's Pasture Station – Site Analysis – Pedestrian/Cycling Elements



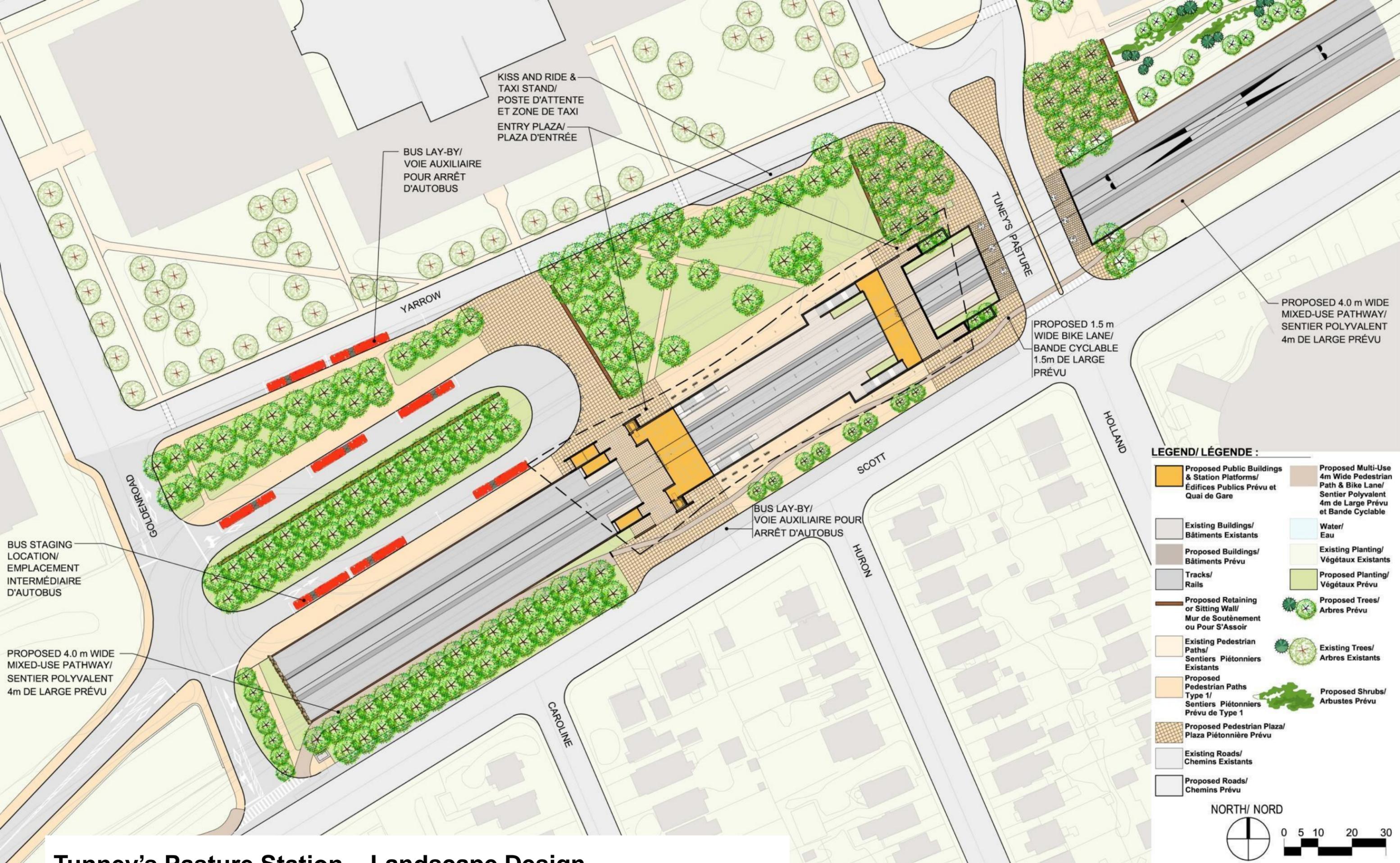
- Paid Public / Public Payé
- Public
- Walking Radius
- Alignment



**Tunney's Pasture Station – Site Context**



**Tunney's Pasture Station – Site Context – Existing Conditions**



KISS AND RIDE &  
TAXI STAND/  
POSTE D'ATTENTE  
ET ZONE DE TAXI  
ENTRY PLAZA/  
PLAZA D'ENTRÉE

BUS LAY-BY/  
VOIE AUXILIAIRE  
POUR ARRÊT  
D'AUTOBUS

TUNEY'S PASTURE

PROPOSED 1.5 m  
WIDE BIKE LANE/  
BANDE CYCLABLE  
1.5m DE LARGE  
PRÉVU

PROPOSED 4.0 m WIDE  
MIXED-USE PATHWAY/  
SENTIER POLYVALENT  
4m DE LARGE PRÉVU

YARROW

GOLDEN ROAD

BUS STAGING  
LOCATION/  
EMPLACEMENT  
INTERMÉDIAIRE  
D'AUTOBUS

PROPOSED 4.0 m WIDE  
MIXED-USE PATHWAY/  
SENTIER POLYVALENT  
4m DE LARGE PRÉVU

BUS LAY-BY/  
VOIE AUXILIAIRE POUR  
ARRÊT D'AUTOBUS

SCOTT

HOLLAND

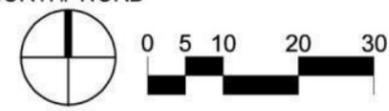
HURON

CAROLINE

**LEGEND/ LÉGENDE :**

- Proposed Public Buildings & Station Platforms/ Édifices Publics Prévu et Quai de Gare
- Existing Buildings/ Bâtiments Existants
- Proposed Buildings/ Bâtiments Prévu
- Tracks/ Rails
- Proposed Retaining or Sitting Wall/ Mur de Soutènement ou Pour S'Assoir
- Existing Pedestrian Paths/ Sentiers Piétonniers Existants
- Proposed Pedestrian Paths Type 1/ Sentiers Piétonniers Prévu de Type 1
- Proposed Pedestrian Plaza/ Plaza Piétonnière Prévu
- Existing Roads/ Chemins Existants
- Proposed Roads/ Chemins Prévu
- Proposed Multi-Use Path & Bike Lane/ Sentier Polyvalent 4m de Large Prévu et Bande Cyclable
- Water/ Eau
- Existing Planting/ Végétaux Existants
- Proposed Planting/ Végétaux Prévu
- Proposed Trees/ Arbres Prévu
- Existing Trees/ Arbres Existants
- Proposed Shrubs/ Arbustes Prévu

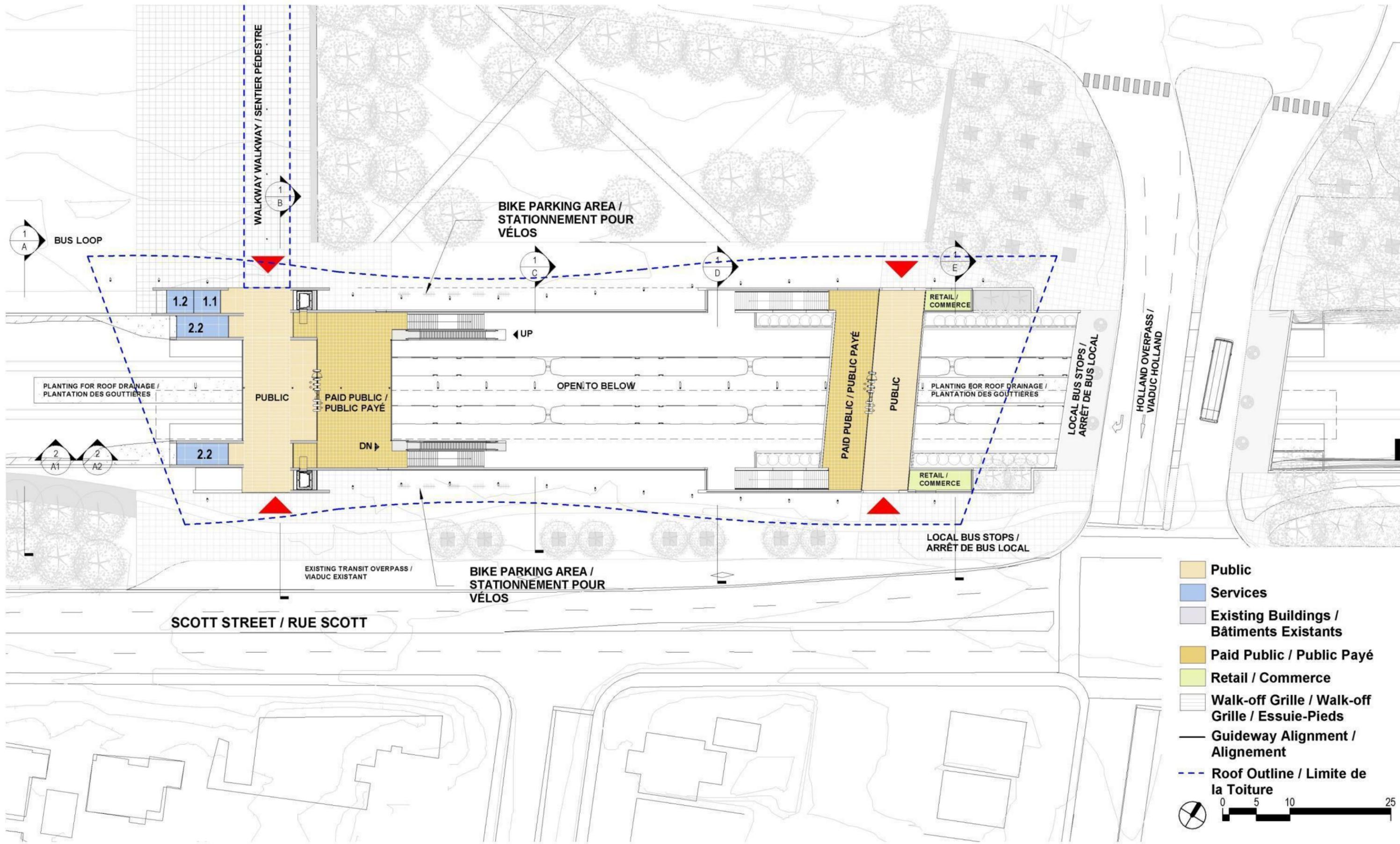
NORTH/ NORD



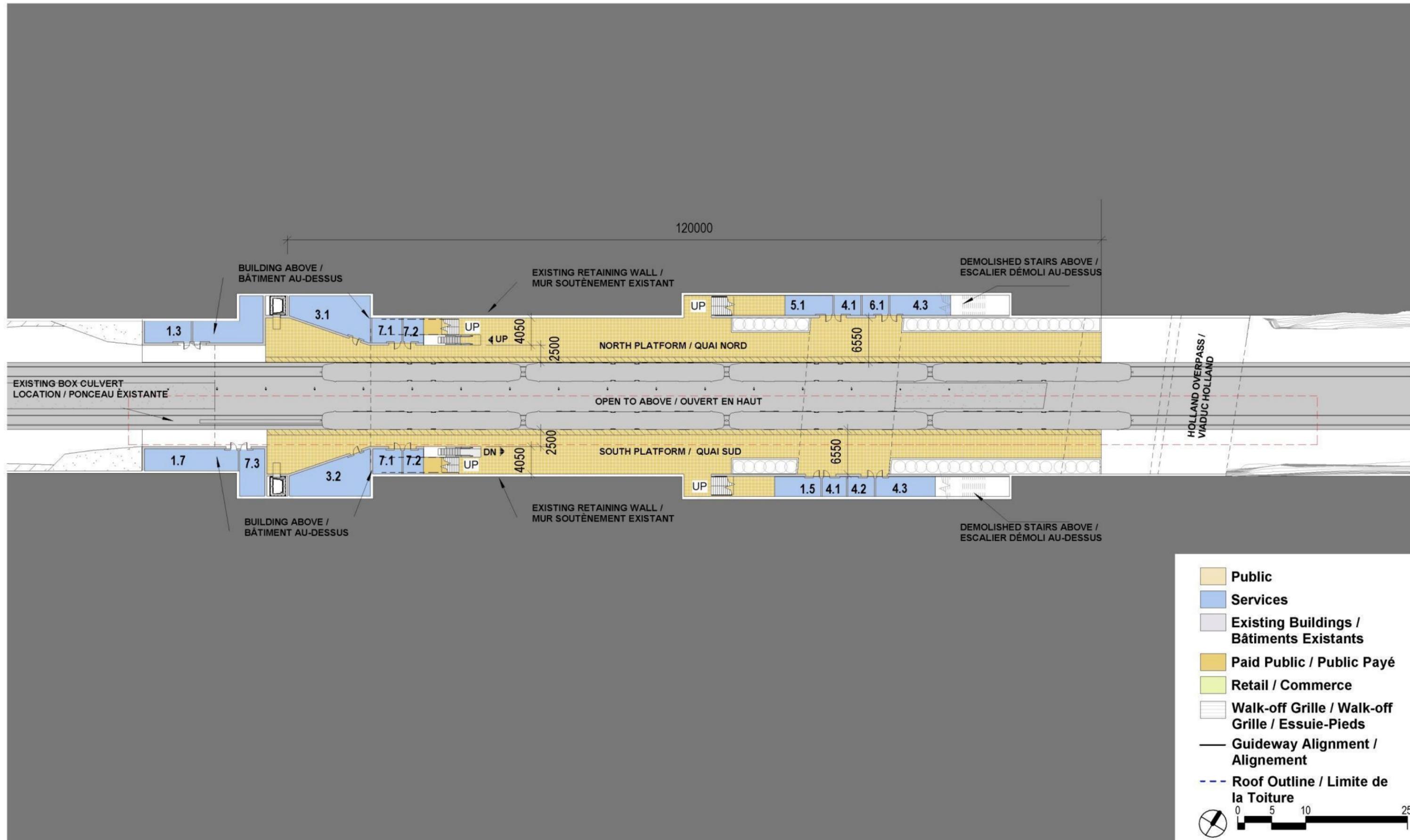
**Tunney's Pasture Station – Landscape Design**



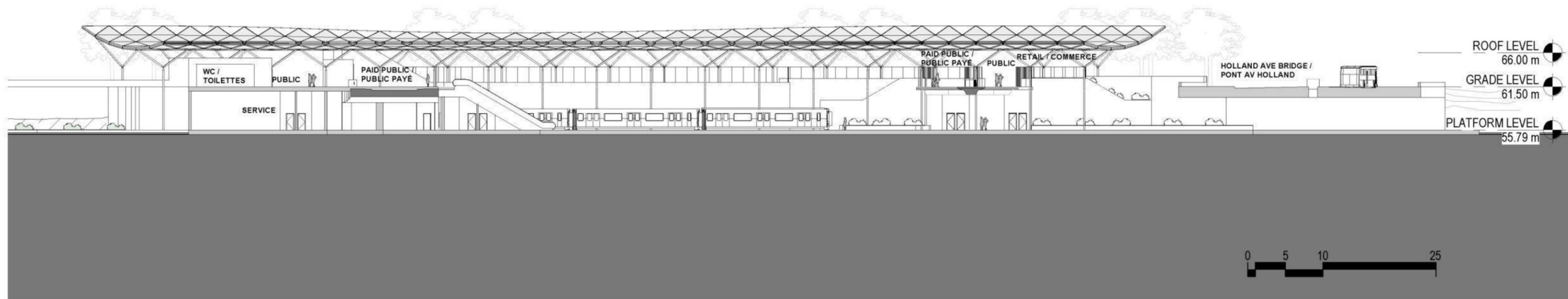
**Tunney's Pasture Station – Site Context – Initial Build Out**



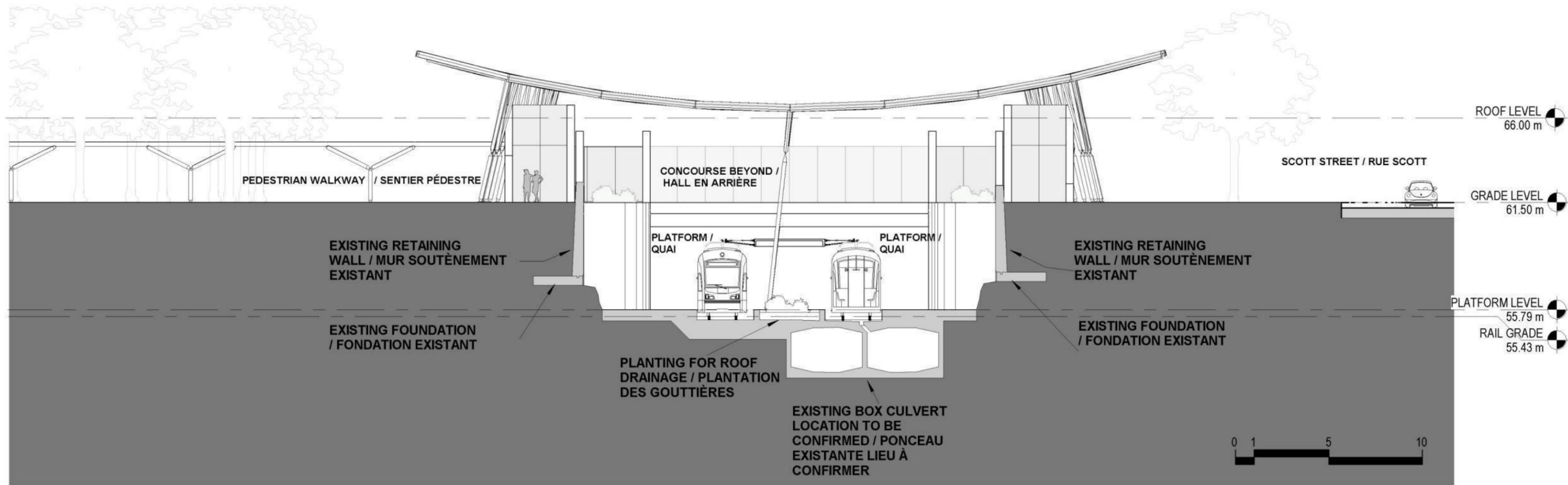
**Tunney's Pasture Station – Concourse Level – Initial Build Out**



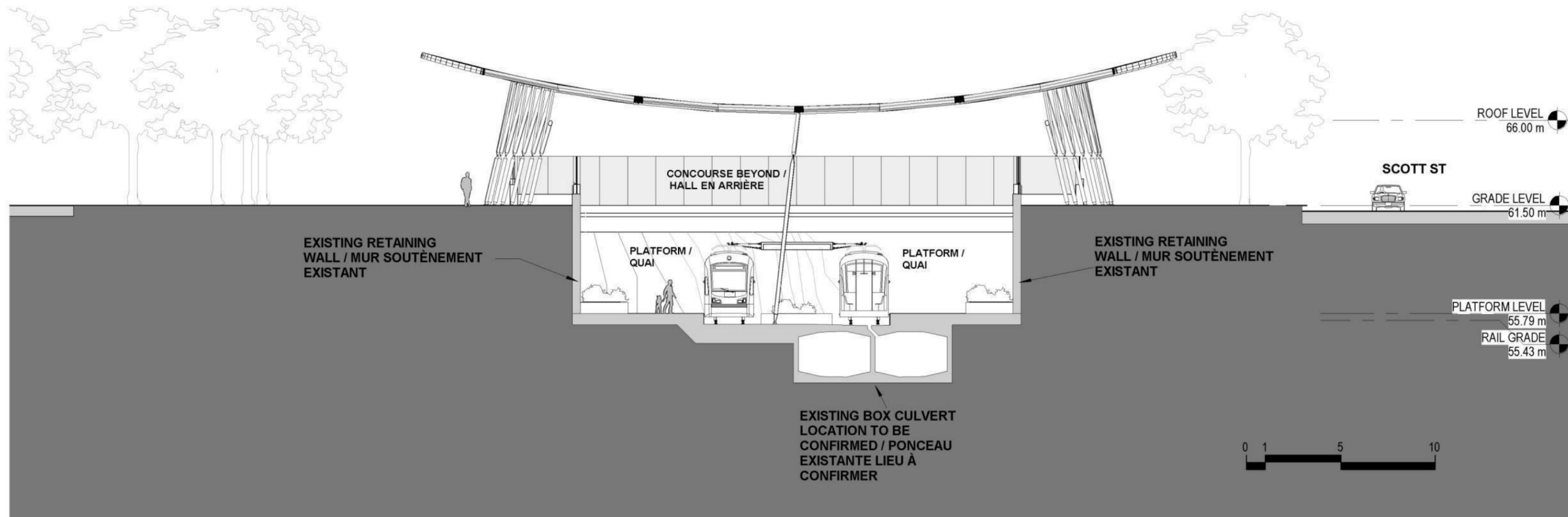
Tunney's Pasture Station – Platform Level – Initial Build Out



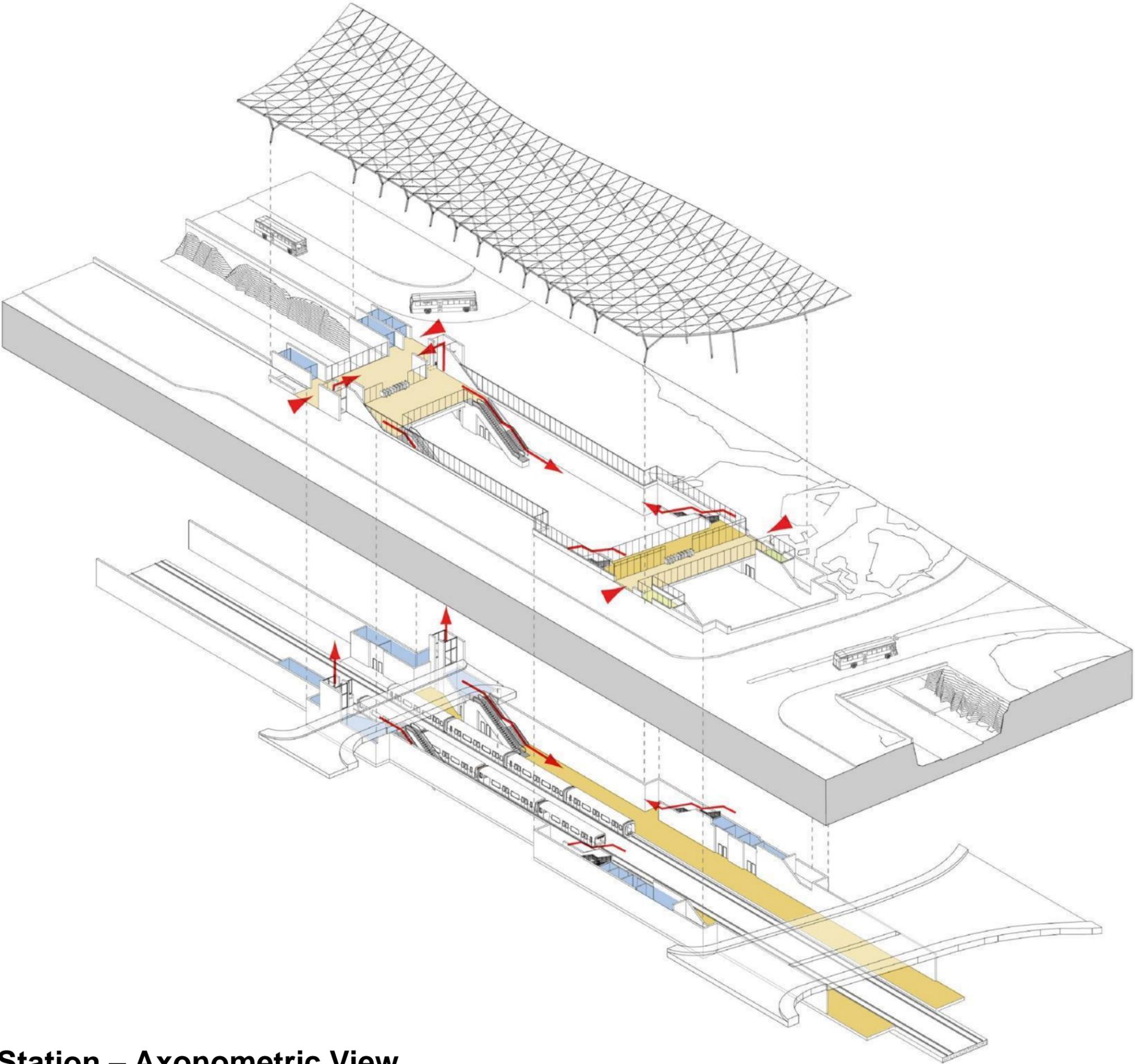
**Tunney's Pasture Station – Longitudinal Section – Initial Build Out**



**Tunney's Pasture Station – Cross Section – Initial and Full Build Out**



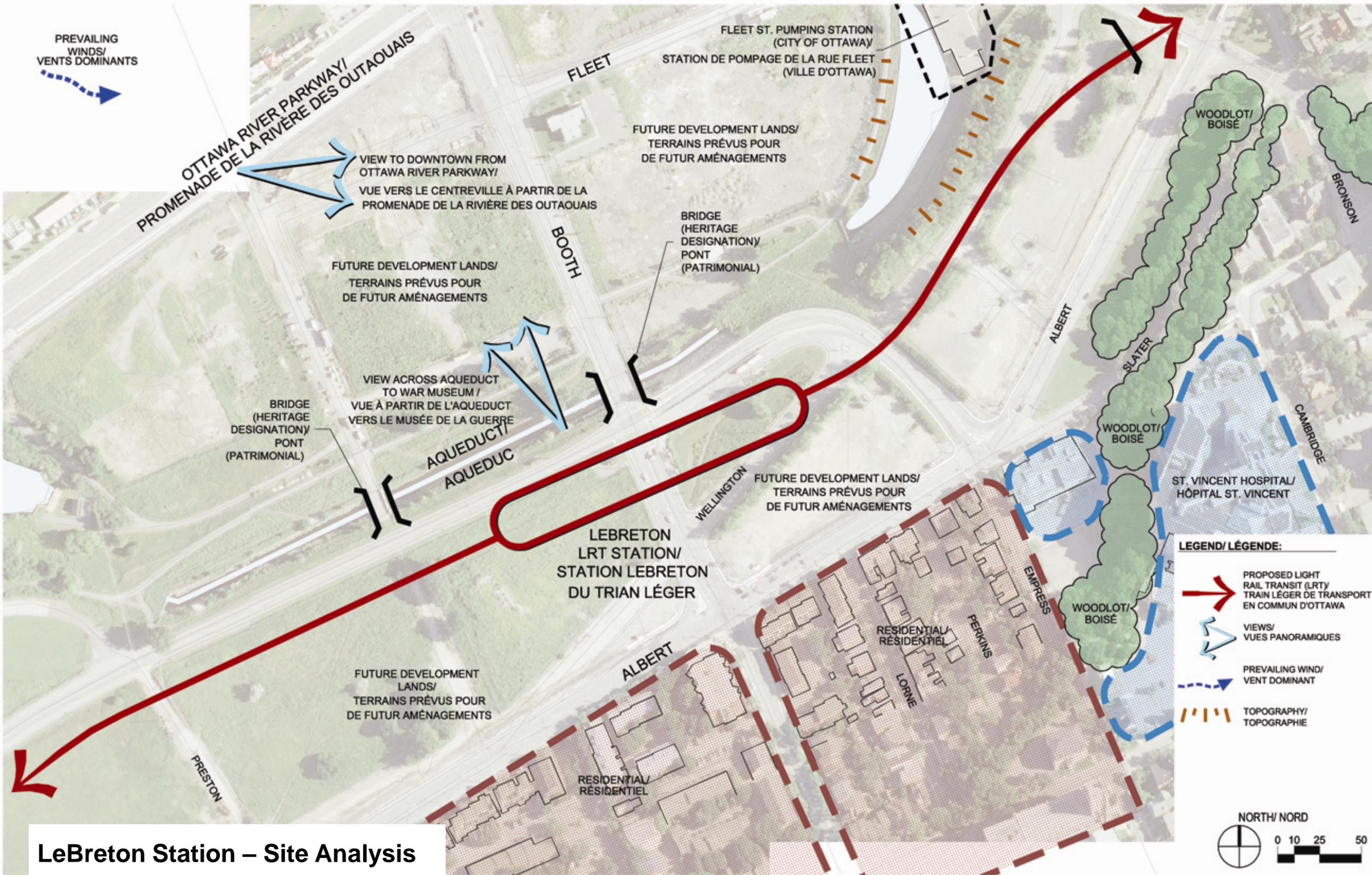
**Tunney's Pasture Station – Cross Section – Initial and Full Build Out**



**Tunney's Pasture Station – Axonometric View**

# LeBreton Station



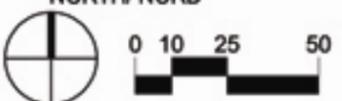


**LeBreton Station – Site Analysis**

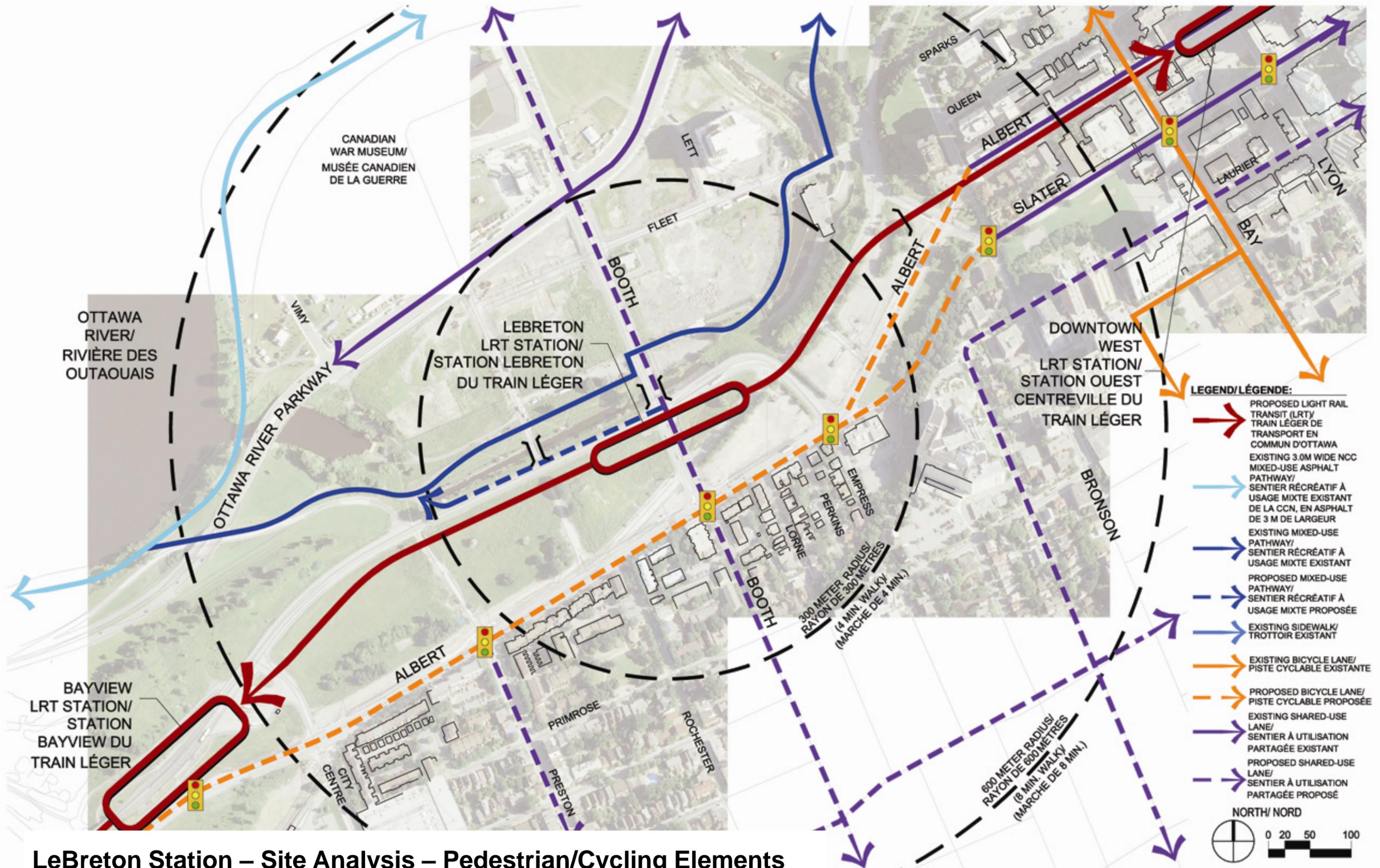
**LEGEND/ LÉGENDE:**

-  PROPOSED LIGHT RAIL TRANSIT (LRT) / TRAIN LÉGER DE TRANSPORT EN COMMUN D'OTTAWA
-  VIEWS/ VUES PANORAMIQUES
-  PREVAILING WIND/ VENT DOMINANT
-  TOPOGRAPHY/ TOPOGRAPHIE

**NORTH/ NORD**



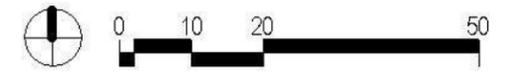
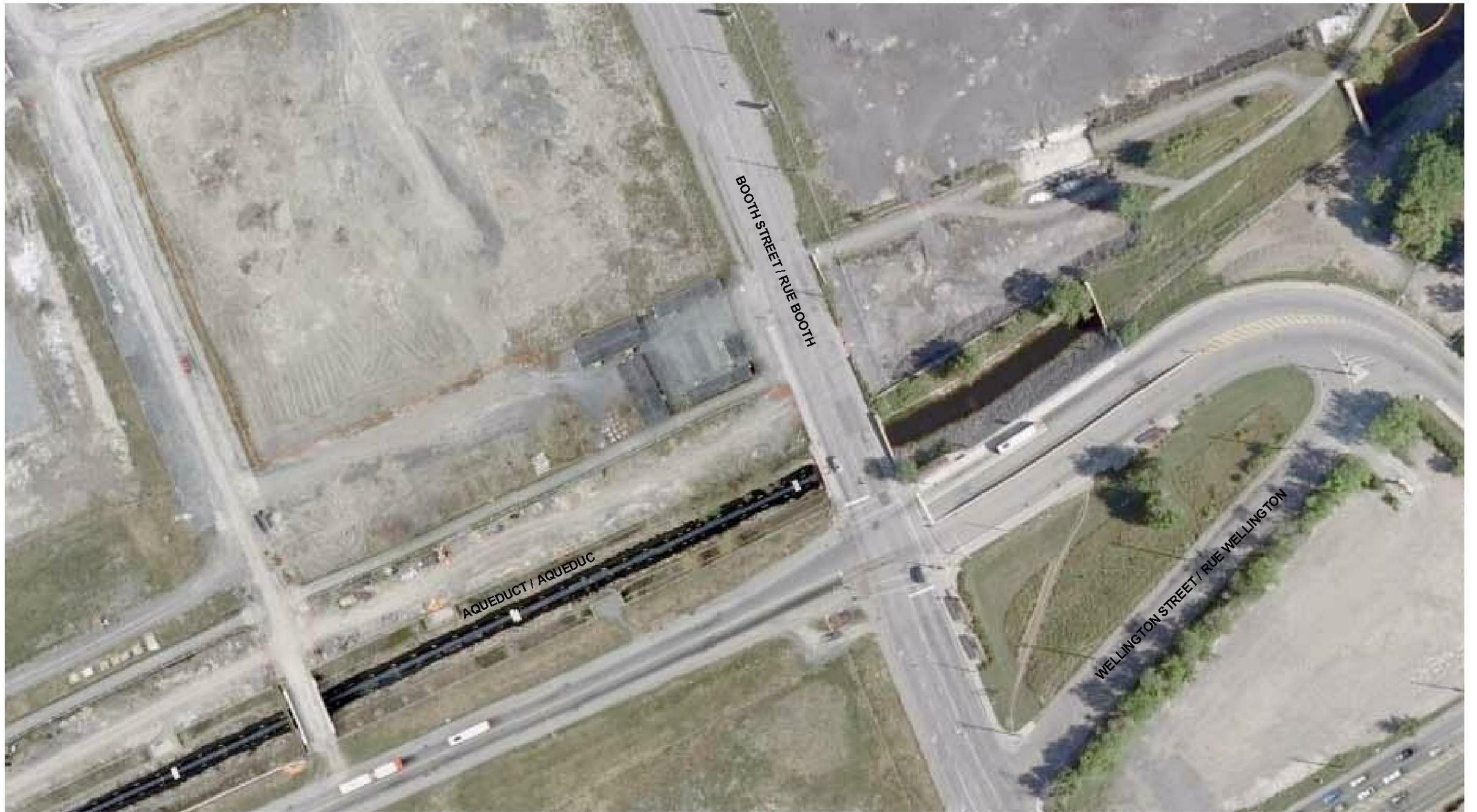
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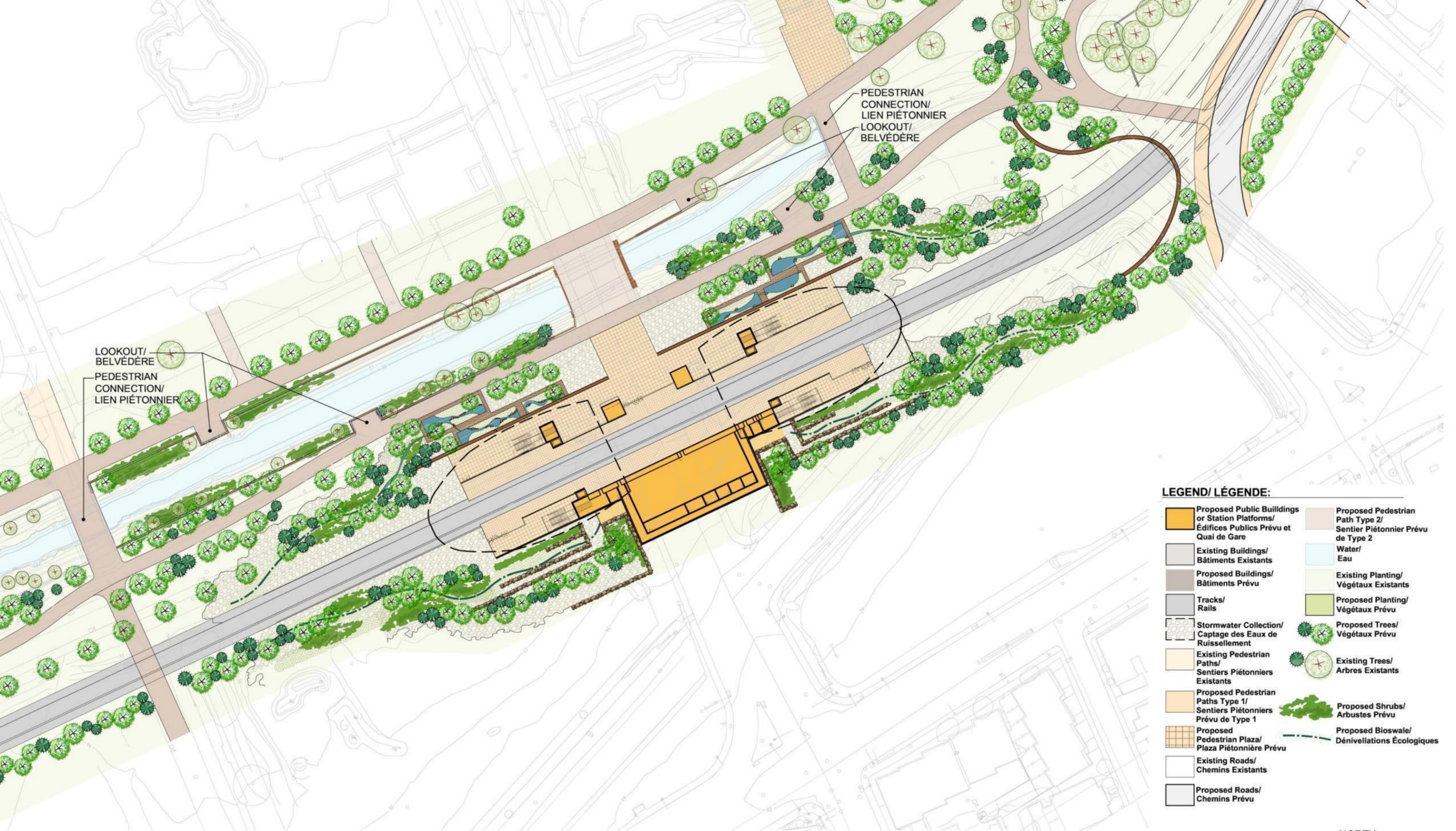
LeBreton Station – Site Analysis – Pedestrian/Cycling Elements



**LeBreton Station – Site Context**



**LeBreton Station – Existing Conditions**

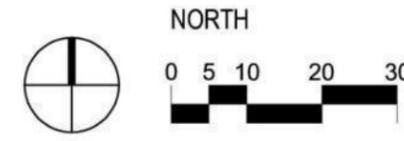


LOOKOUT/  
BELVÈDÈRE  
PEDESTRIAN  
CONNECTION/  
LIEN PIÉTONNIER

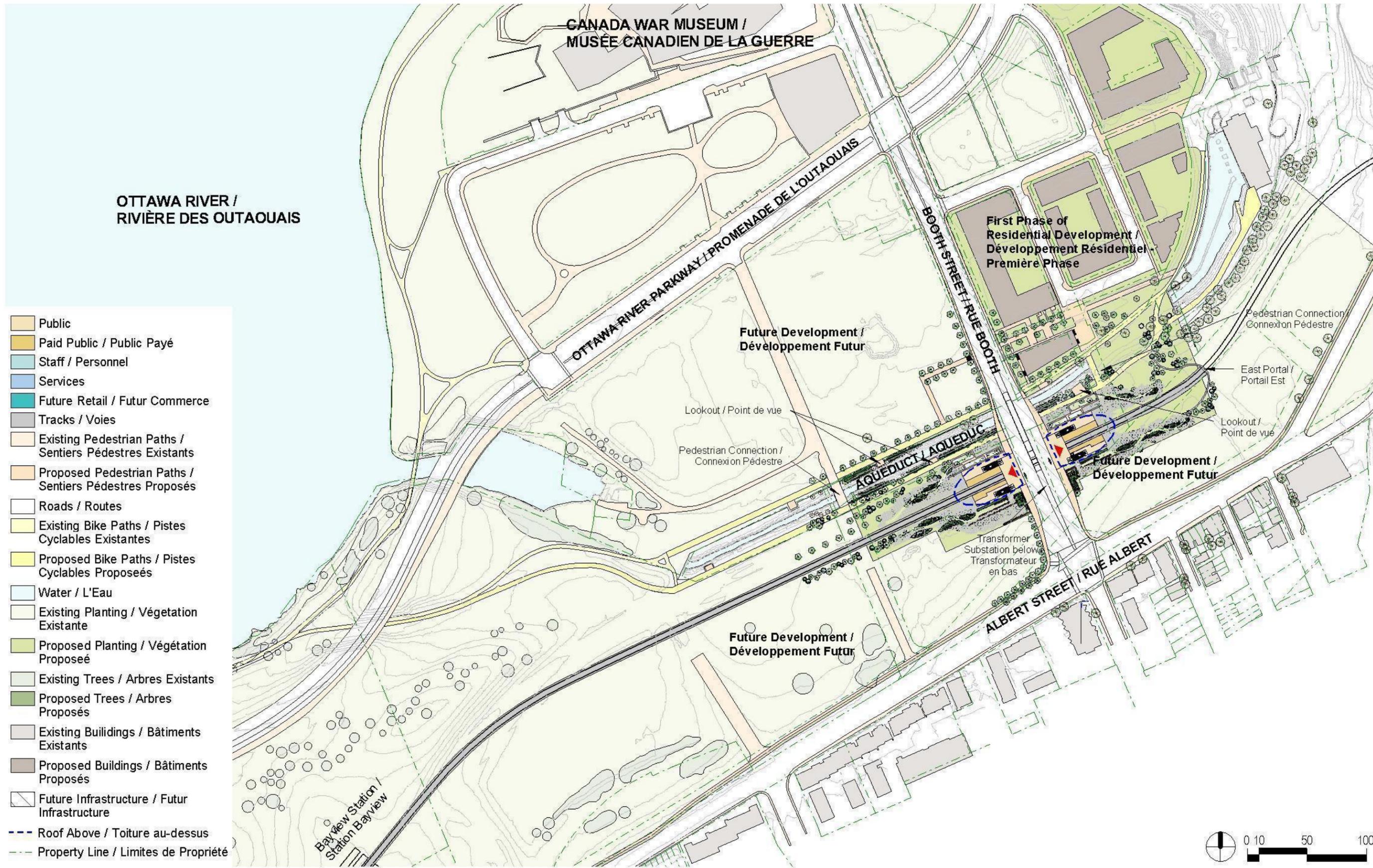
PEDESTRIAN/  
CONNECTION/  
LIEN PIÉTONNIER  
LOOKOUT/  
BELVÈDÈRE

**LEGEND/ LÉGENDE:**

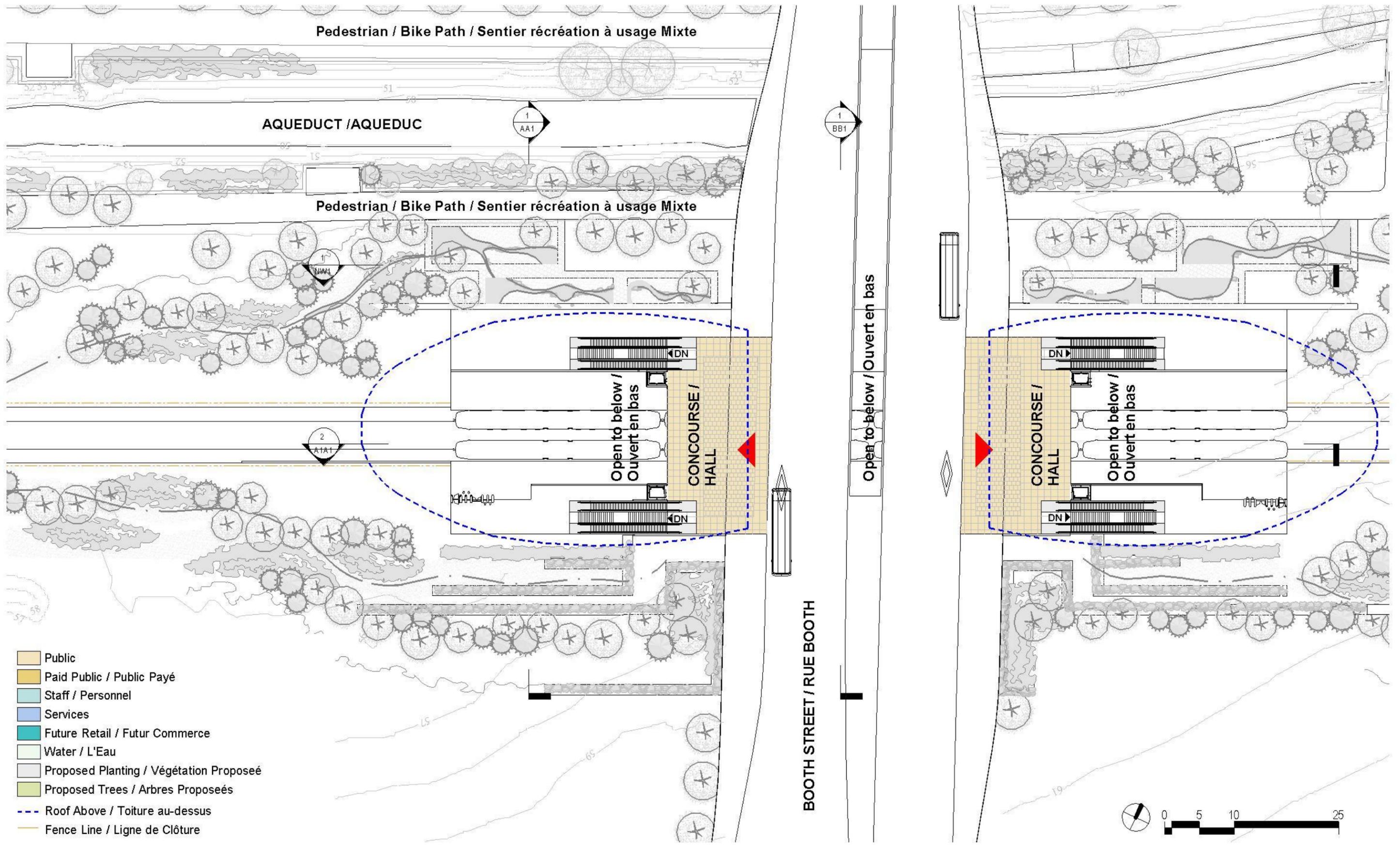
Proposed Public Buildings or Station Platforms/ Édifices Publics Prévu et Quai de Gare	Proposed Pedestrian Path Type 2/ Sentier Piétonnier Prévu de Type 2
Existing Buildings/ Bâtiments Existants	Water/ Eau
Proposed Buildings/ Bâtiments Prévu	Existing Planting/ Végétaux Existants
Tracks/ Rails	Proposed Planting/ Végétaux Prévu
Stormwater Collection/ Captage des Eaux de Ruissellement	Proposed Trees/ Végétaux Prévu
Existing Pedestrian Paths/ Sentiers Piétonniers Existants	Existing Trees/ Arbres Existants
Proposed Pedestrian Paths Type 1/ Sentiers Piétonniers Prévu de Type 1	Proposed Shrubs/ Arbustes Prévu
Proposed Pedestrian Plaza/ Plaza Piétonnière Prévu	Proposed Bioswale/ Dénivellations Écologiques
Existing Roads/ Chemins Existants	
Proposed Roads/ Chemins Prévu	



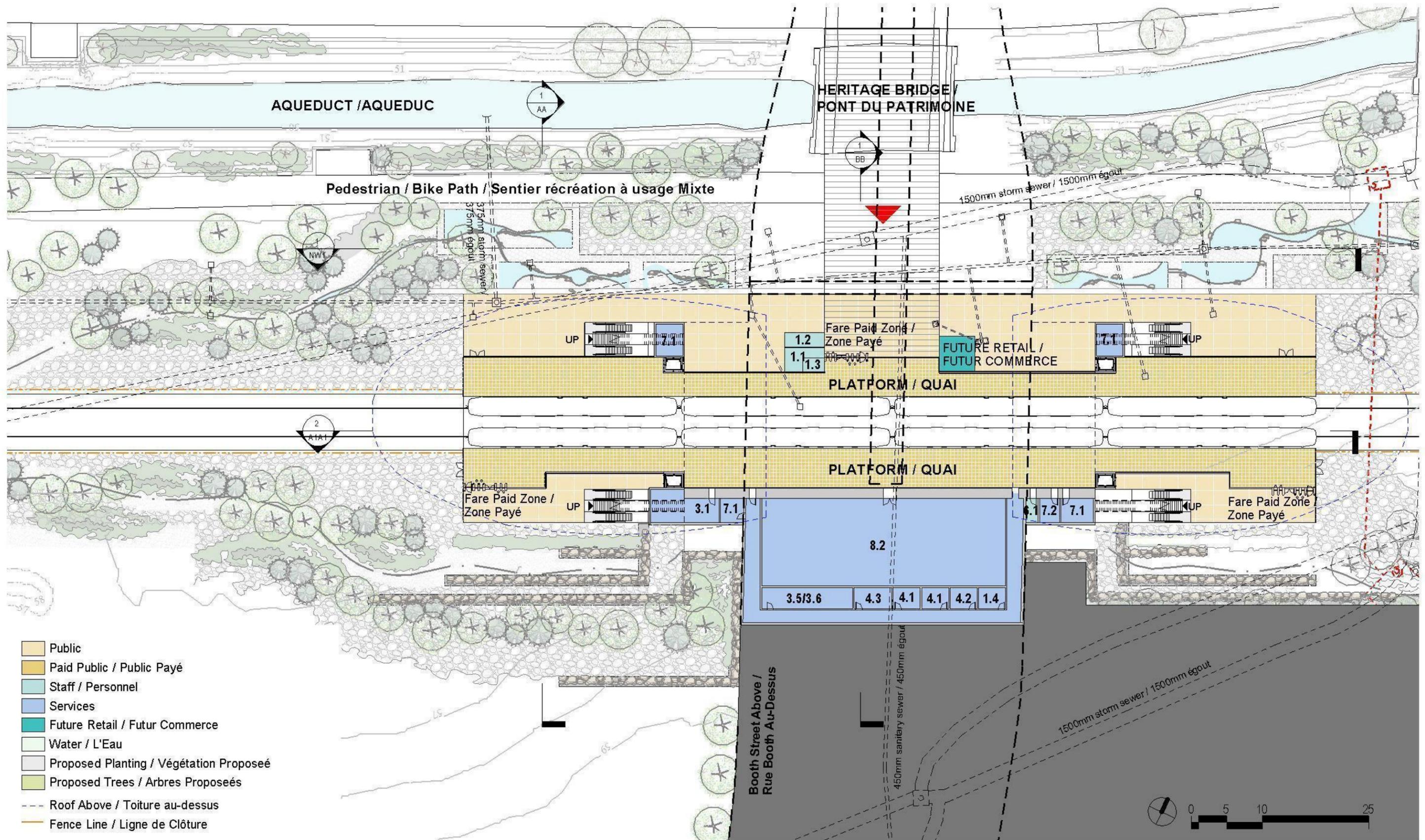
**LeBreton Station – Landscape and Portal Design**



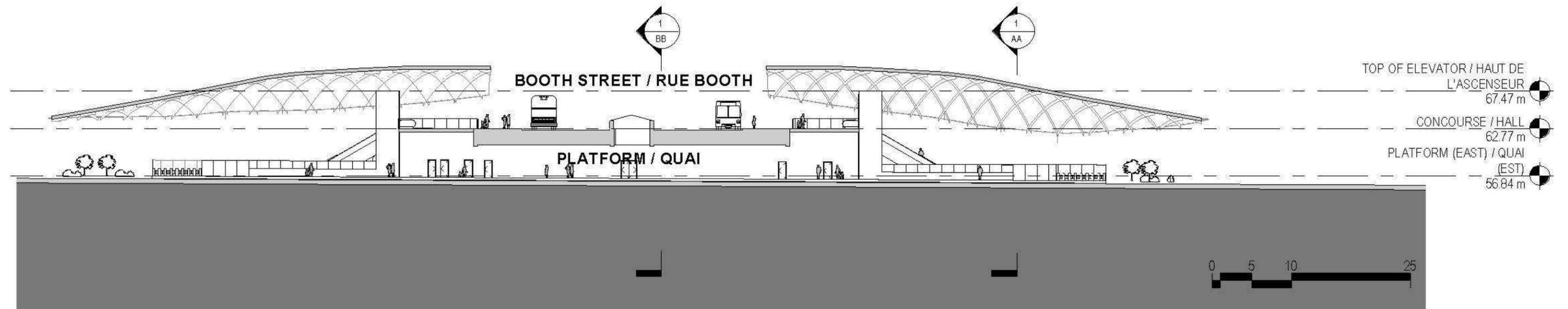
**LeBreton Station – Site Context– Initial Build Out**



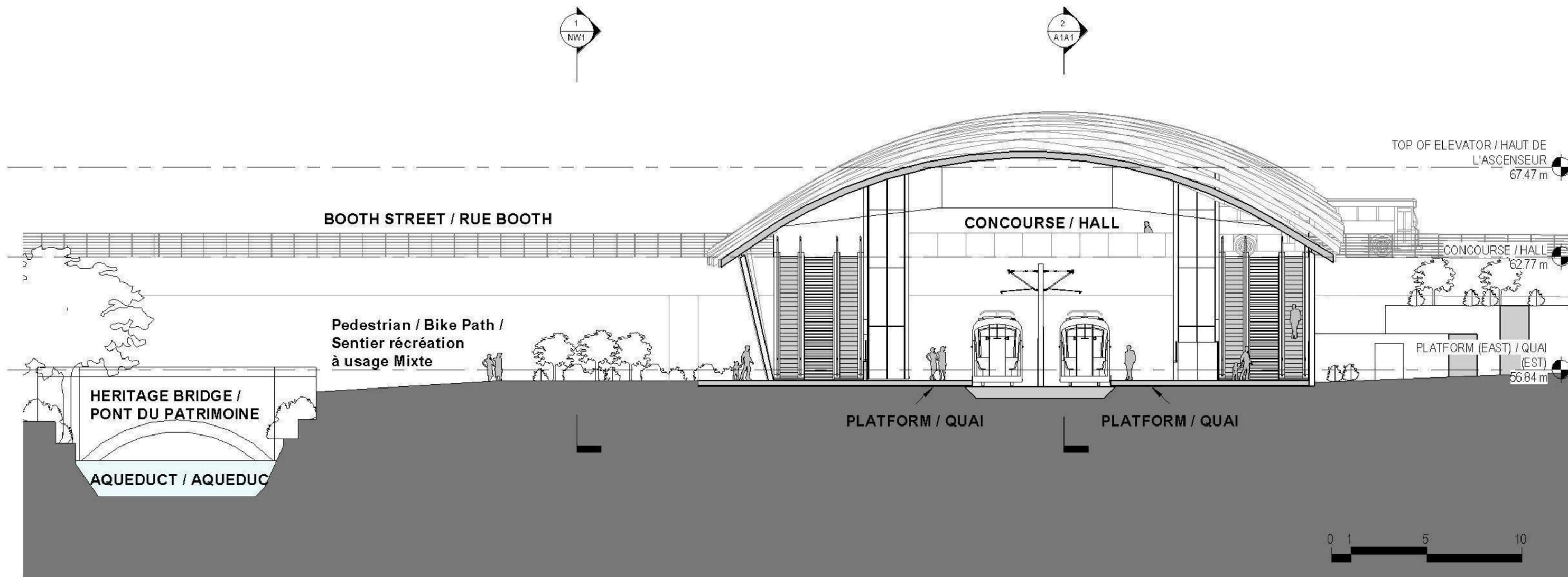
**LeBreton Station – Concourse Level – Initial Build Out**



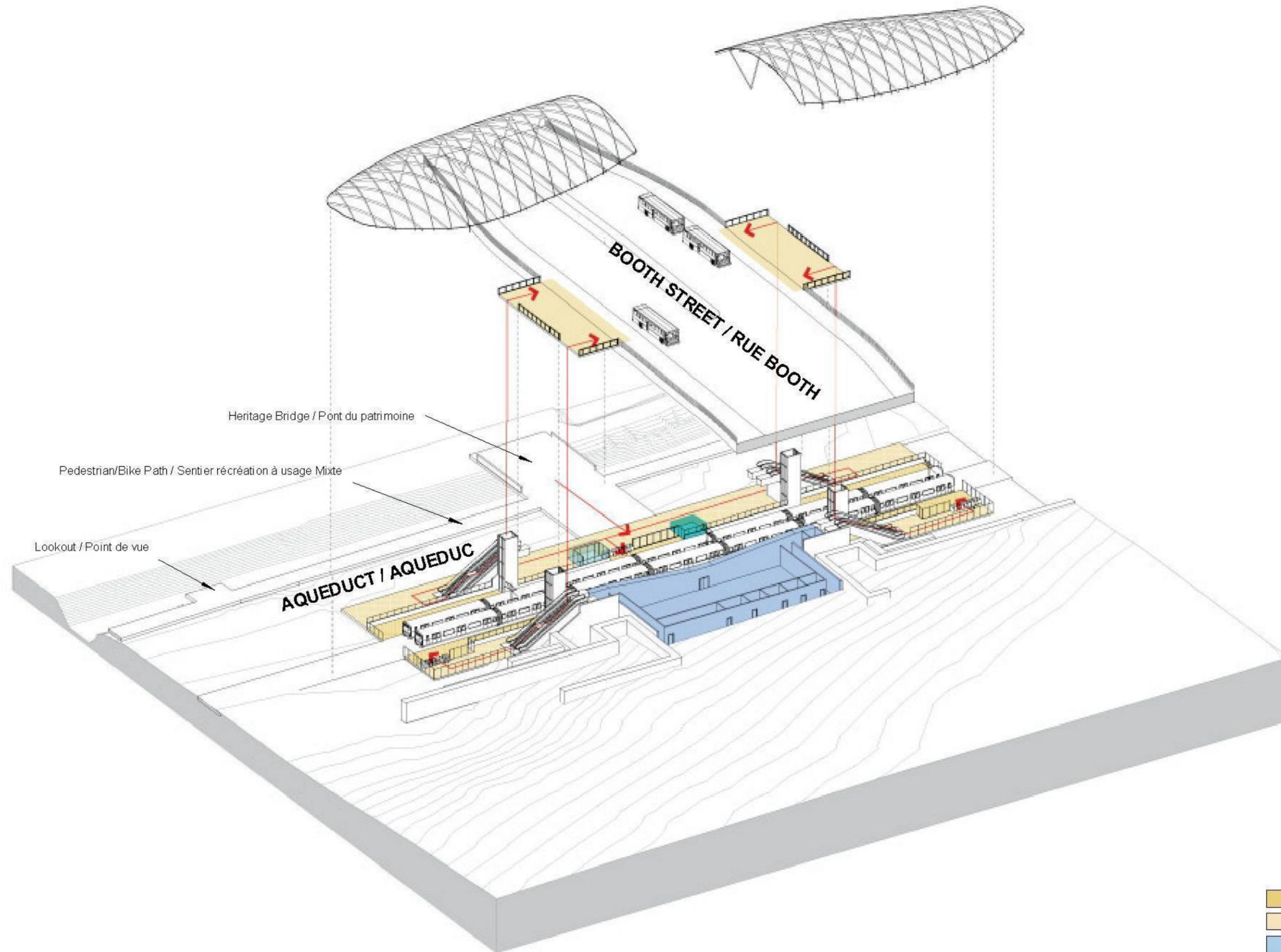
**LeBreton Station – Platform Level – Initial Build Out**



**LeBreton Station – Longitudinal Section – Initial Build Out**



**LeBreton Station – Cross Section – Initial Build Out**

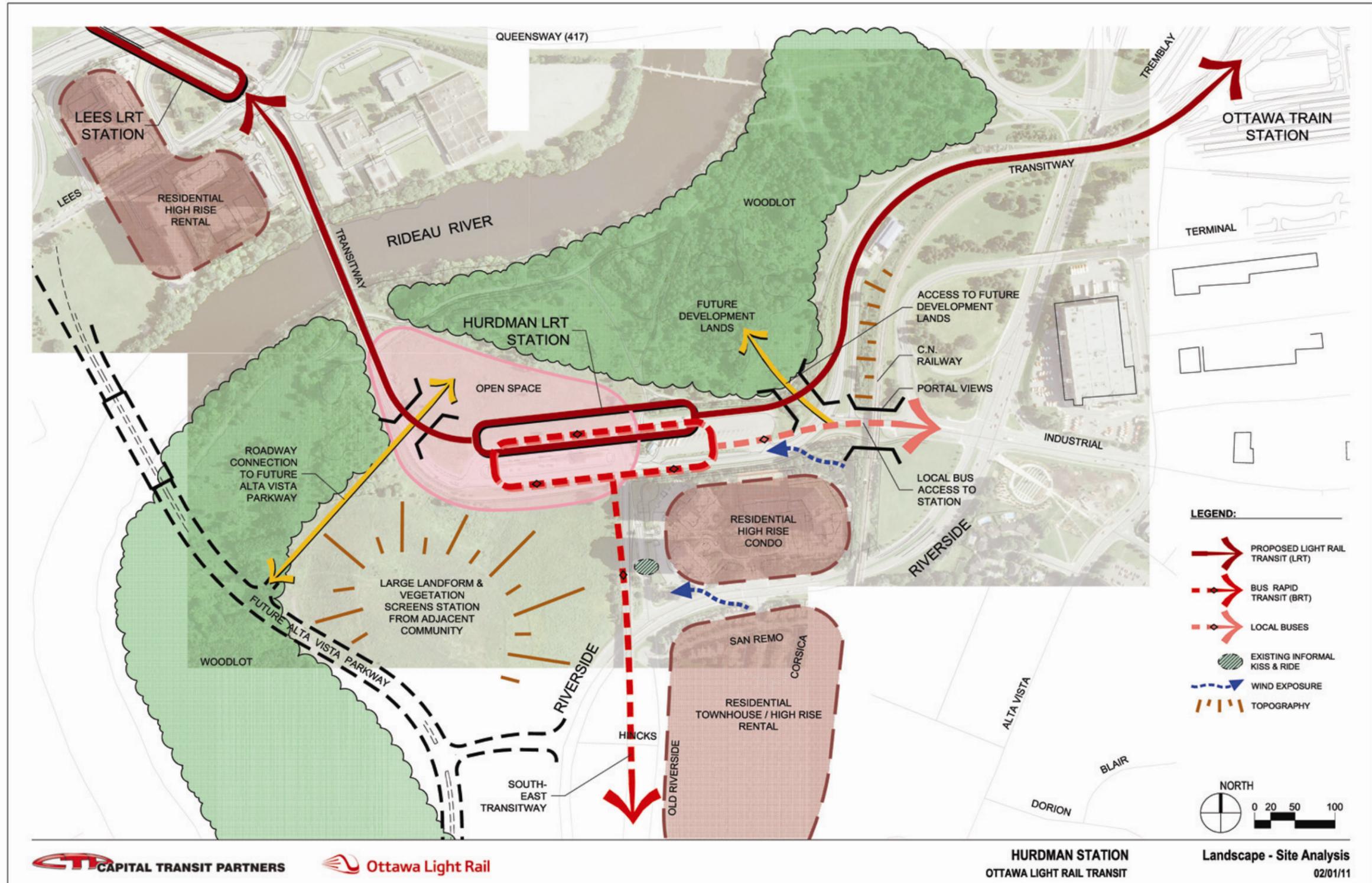


**LeBreton Station – Axonometric View – Initial Build Out**

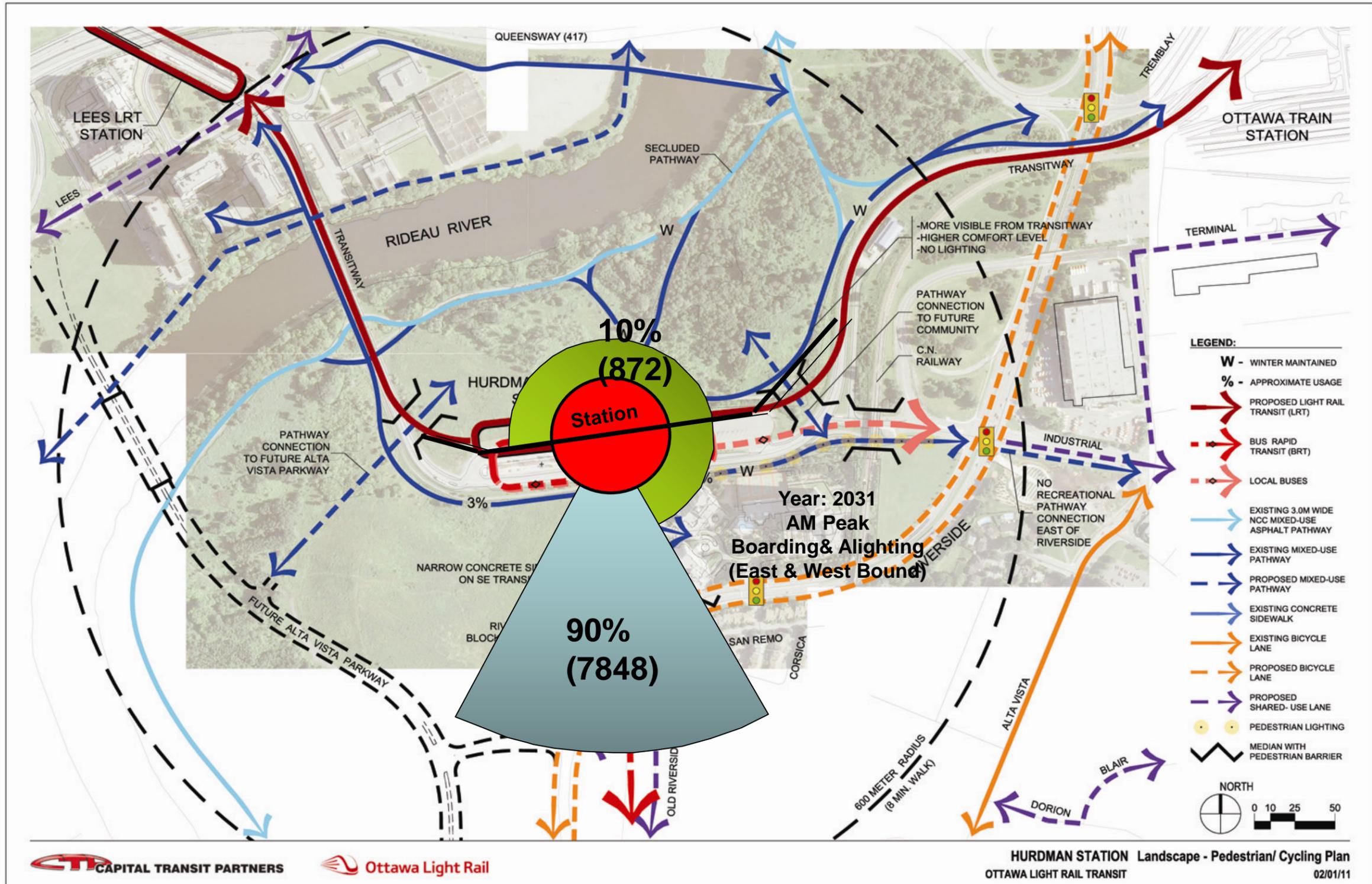
# Hurdman Station



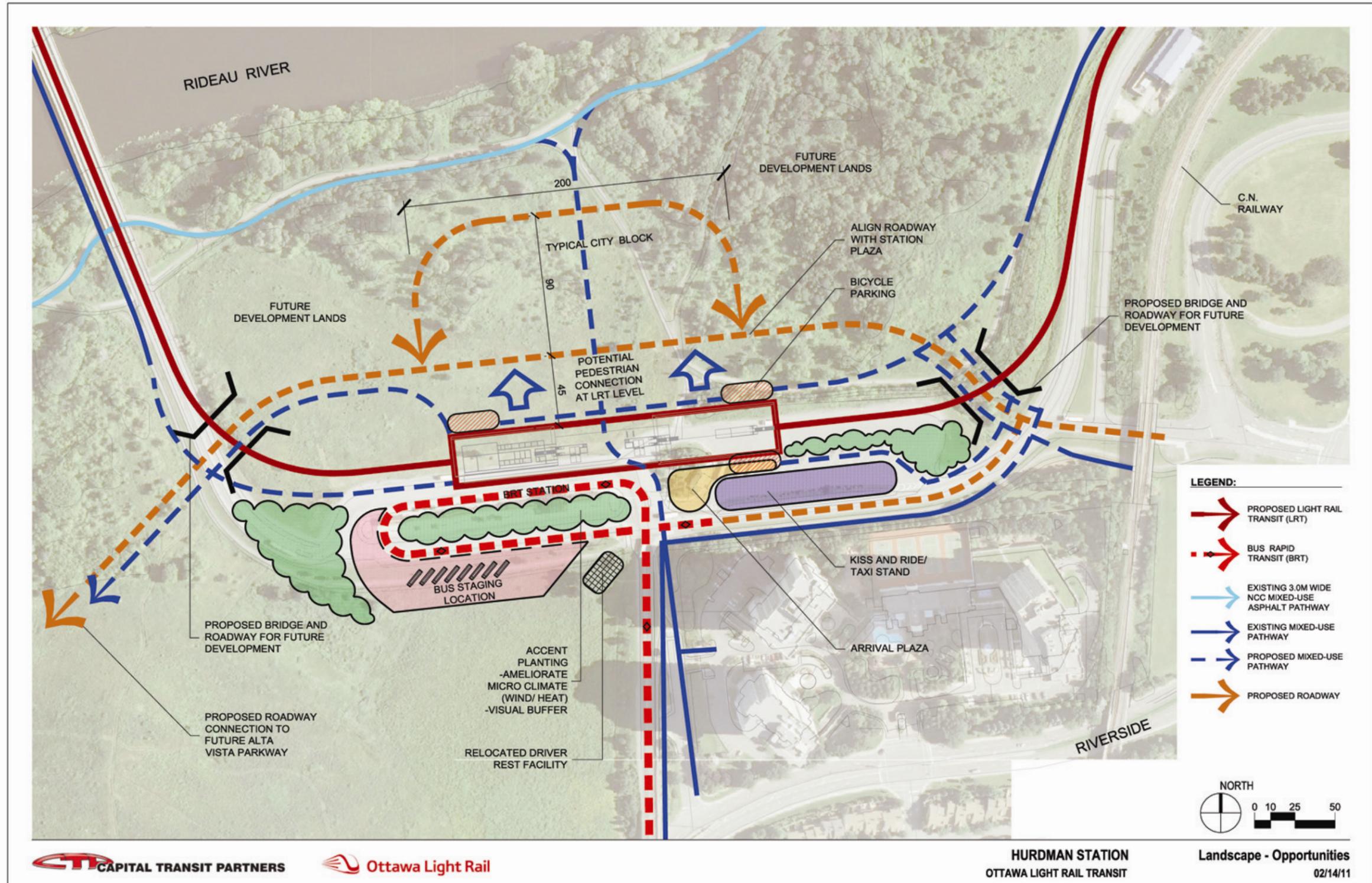
# Hurdman Station – Site Analysis



# Hurdman Station – Pedestrian-Cycling Plan

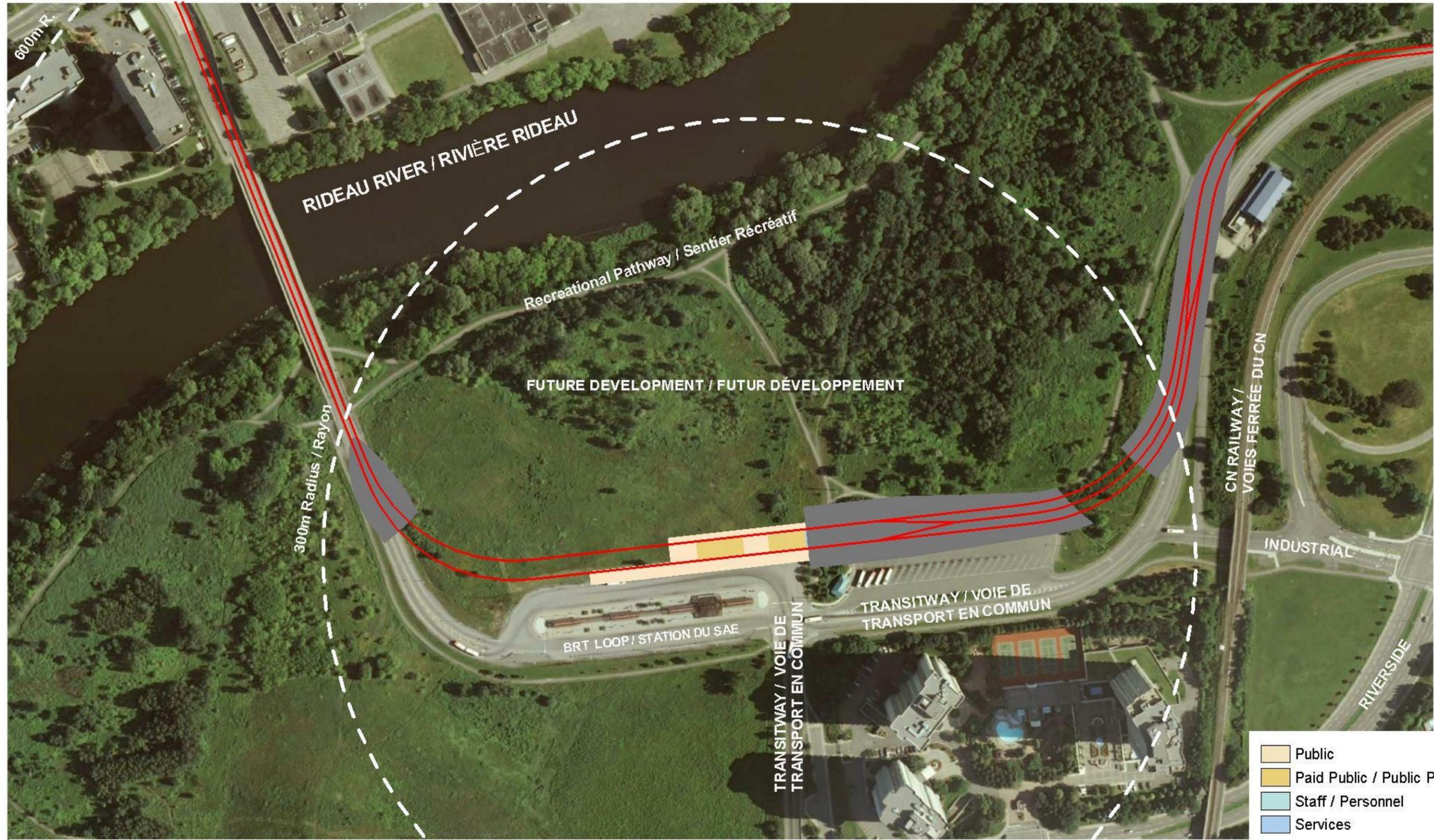


# Hurdman Station – Opportunities

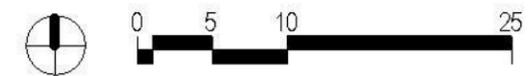


# Hurdman Station – Landscape Plan





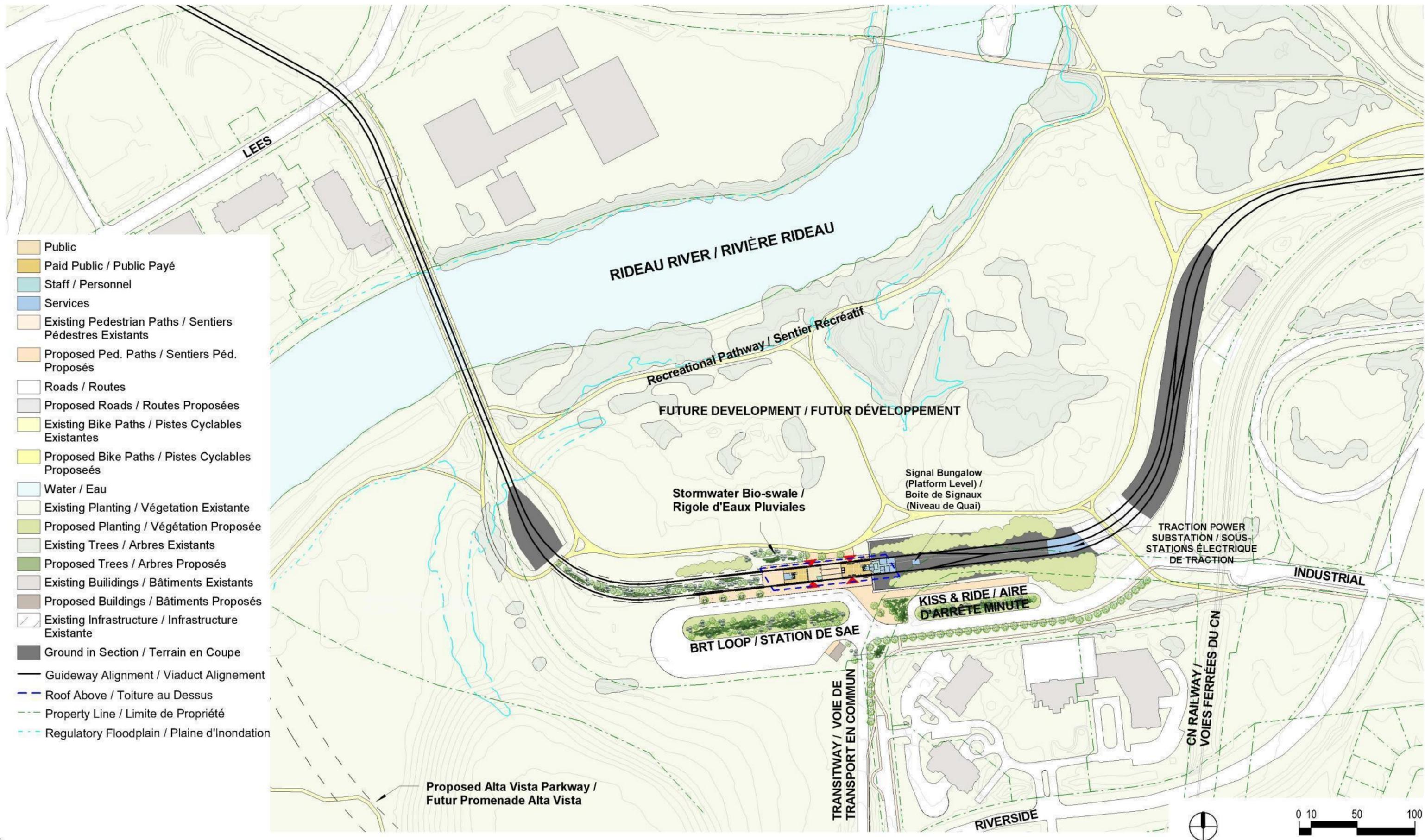
Hurdman Station – Site Context



**Hurdman Station – Site Context – Existing Conditions**

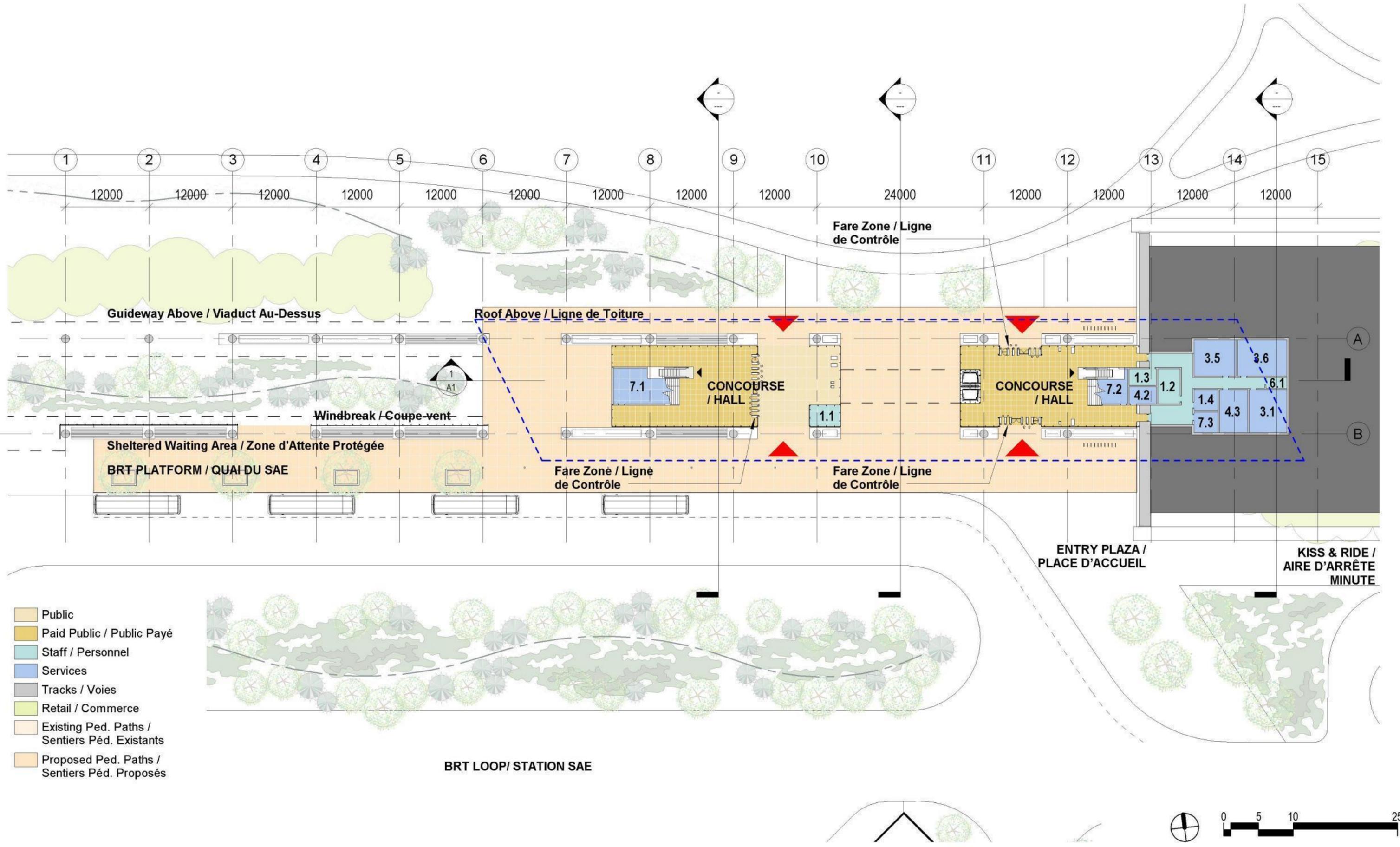


**Hurdman Station – Landscape Design – Initial Build Out**



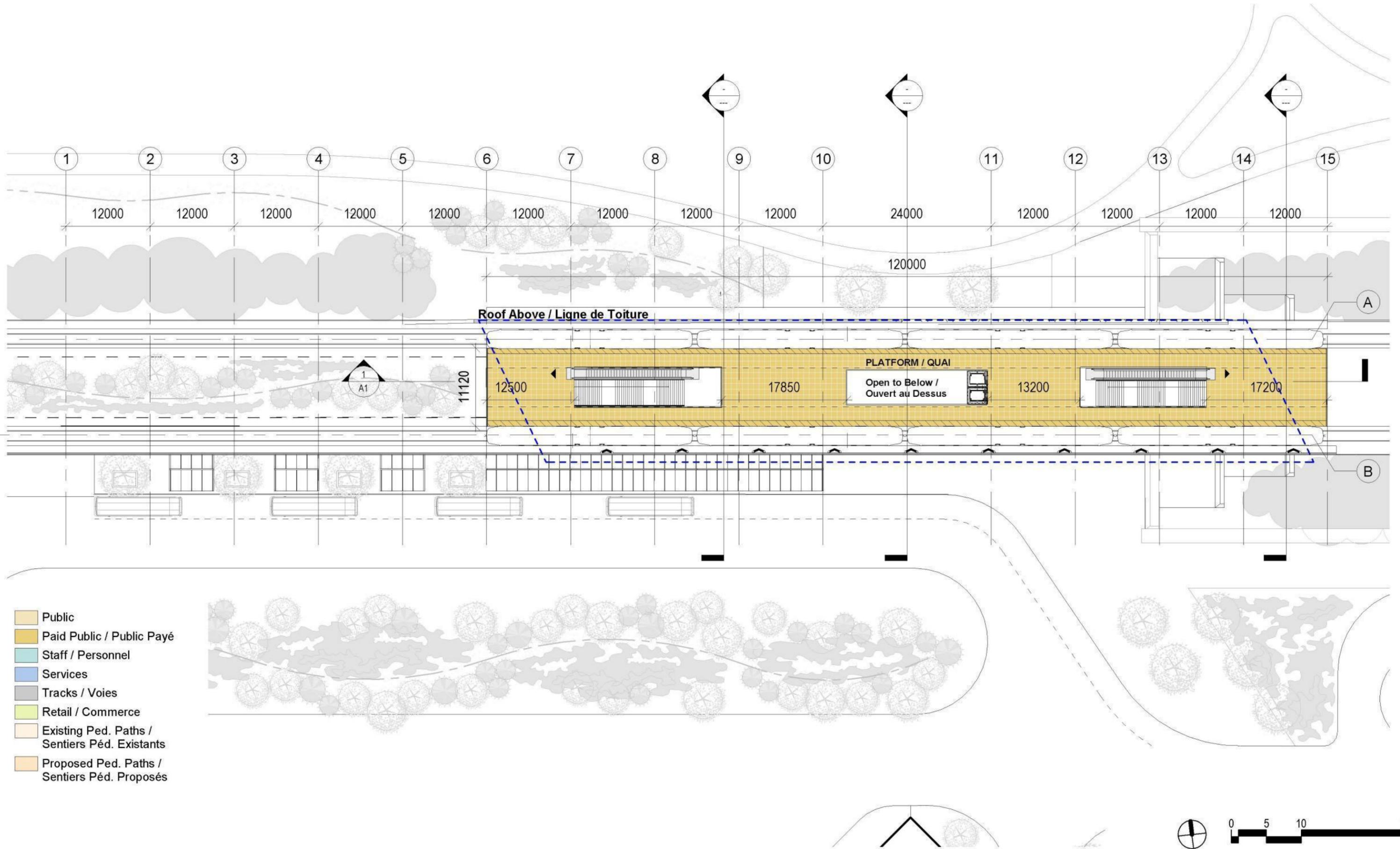
- Public
- Paid Public / Public Payé
- Staff / Personnel
- Services
- Existing Pedestrian Paths / Sentiers Pédestres Existants
- Proposed Ped. Paths / Sentiers Péd. Proposés
- Roads / Routes
- Proposed Roads / Routes Proposées
- Existing Bike Paths / Pistes Cyclables Existantes
- Proposed Bike Paths / Pistes Cyclables Proposés
- Water / Eau
- Existing Planting / Végétation Existante
- Proposed Planting / Végétation Proposée
- Existing Trees / Arbres Existants
- Proposed Trees / Arbres Proposés
- Existing Buildings / Bâtiments Existants
- Proposed Buildings / Bâtiments Proposés
- Existing Infrastructure / Infrastructure Existante
- Ground in Section / Terrain en Coupe
- Guideway Alignment / Viaduct Alignment
- Roof Above / Toiture au Dessus
- Property Line / Limite de Propriété
- Regulatory Floodplain / Plaine d'Inondation

**Hurdman Station – Site Context - Initial Build Out**

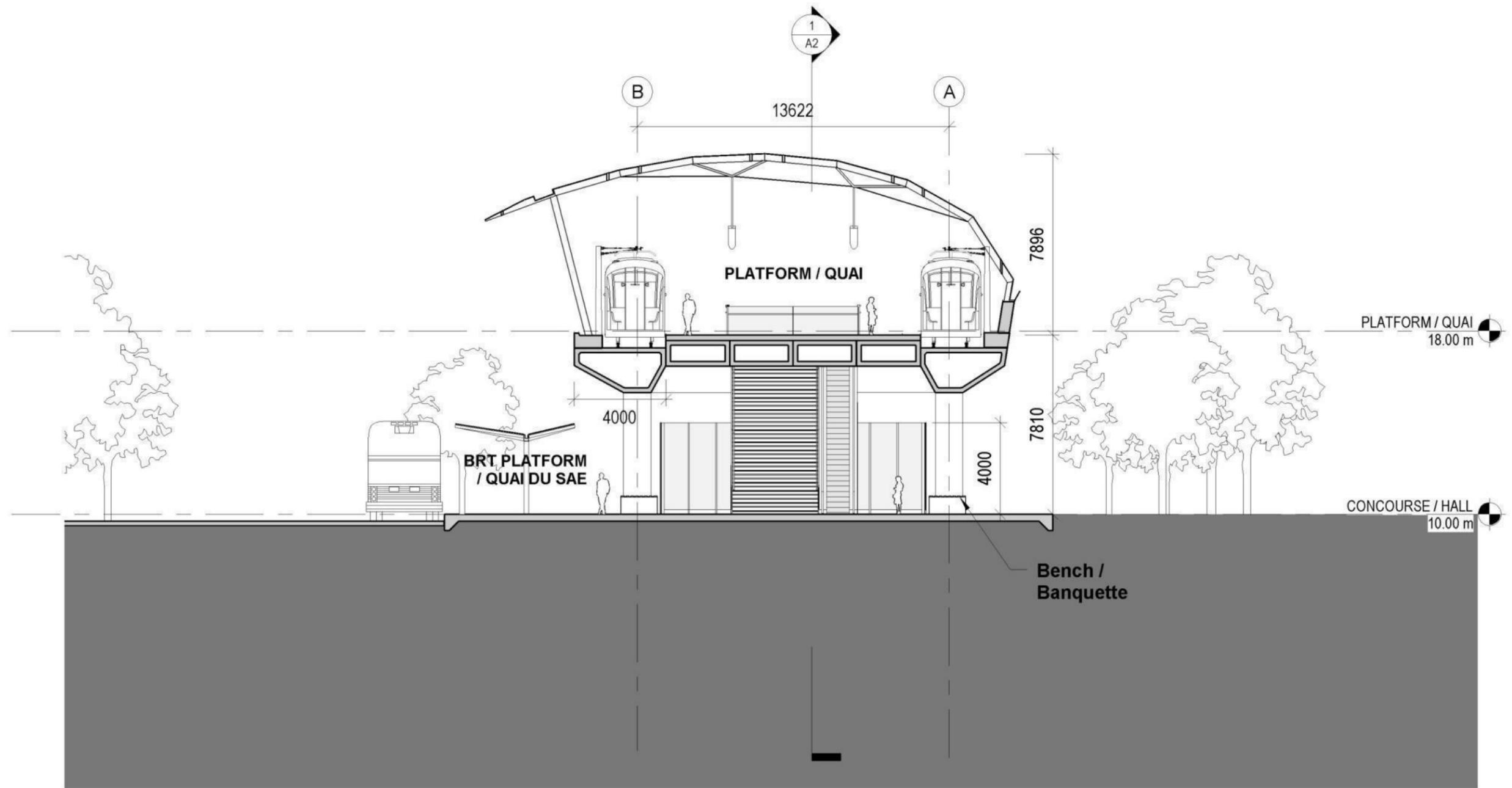


BRT LOOP/ STATION SAE

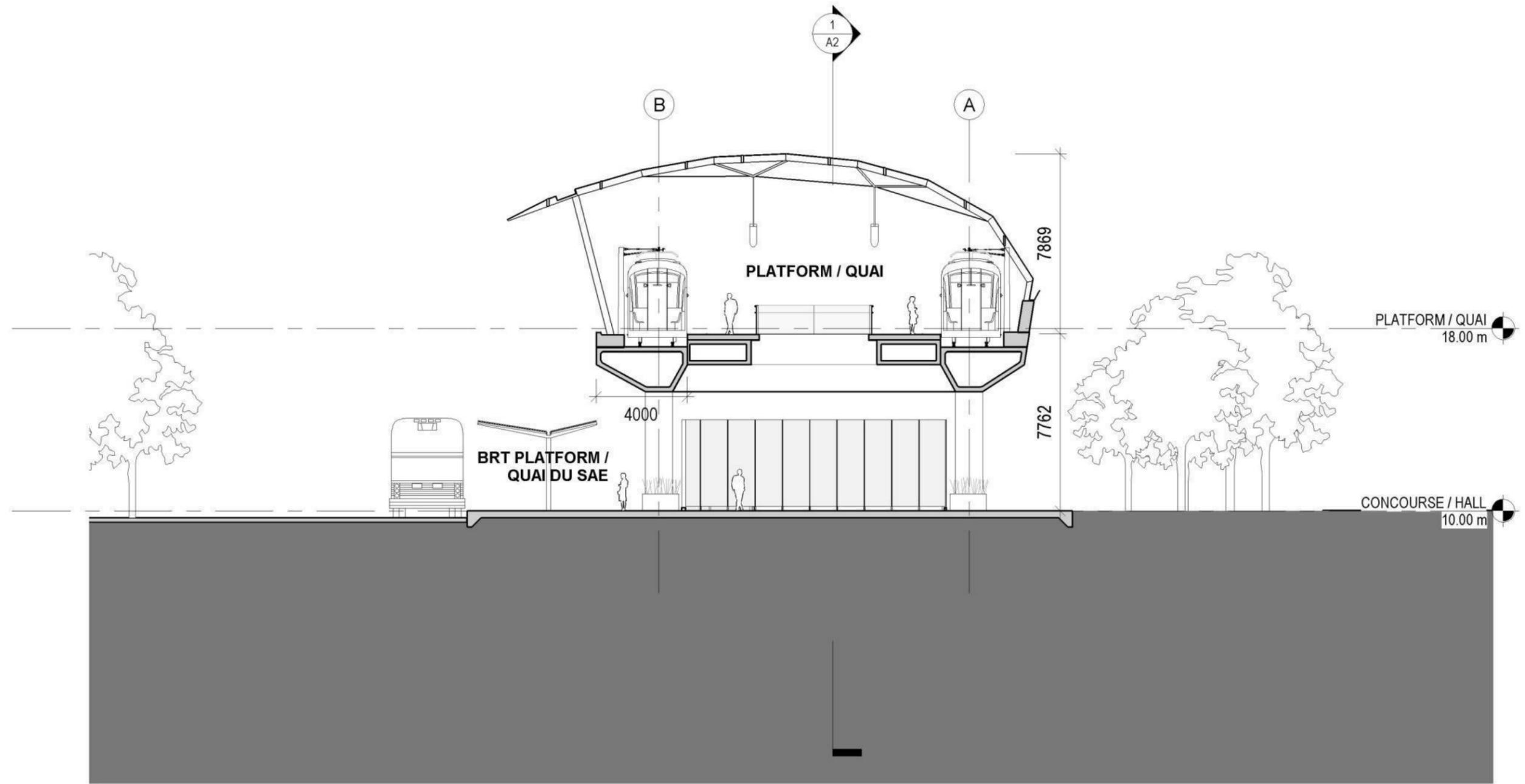
**Hurdman Station – Concourse Level – Initial Build Out**



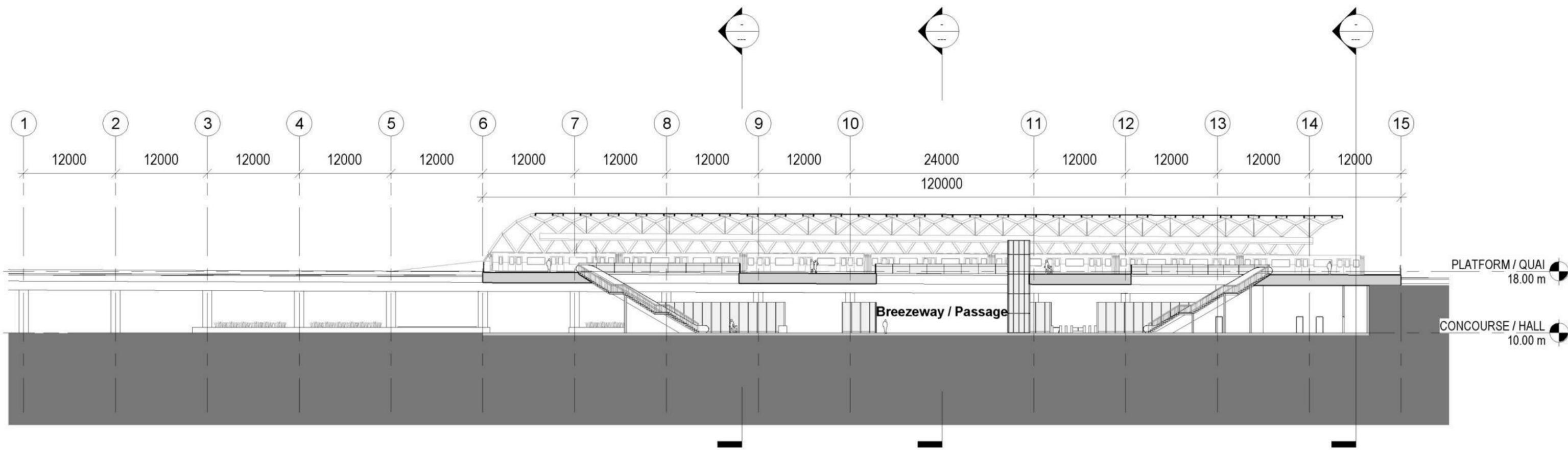
**Hurdman Station – Platform Level – Initial Build Out**



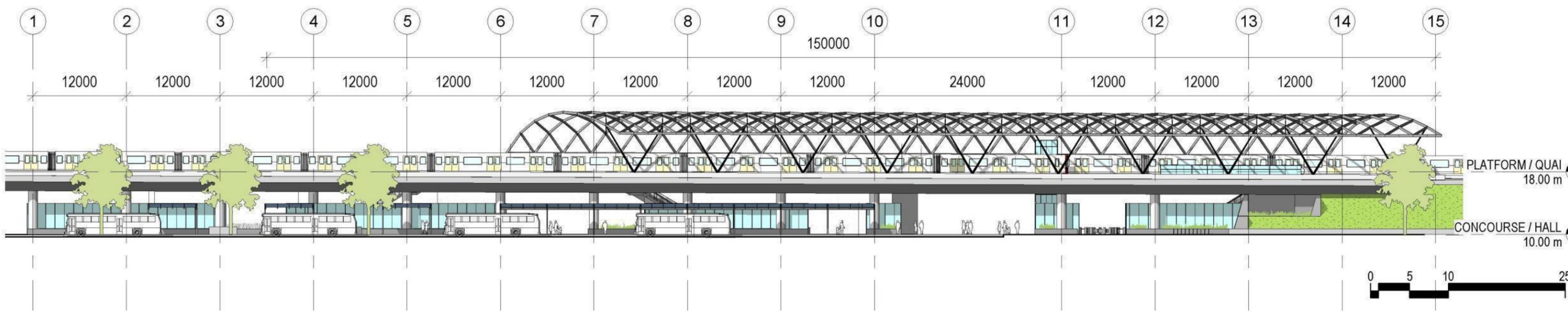
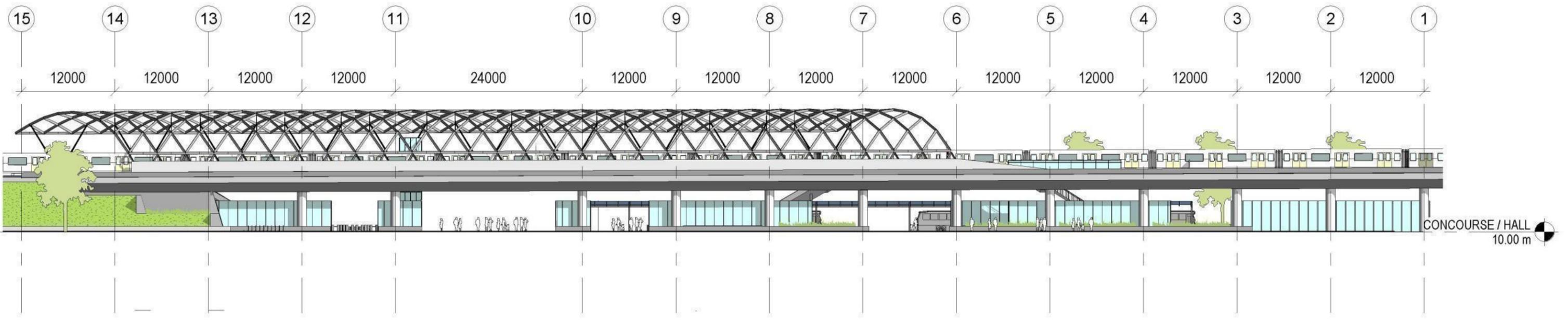
**Hurdman Station – Cross Sections – Initial and Full Build Out**



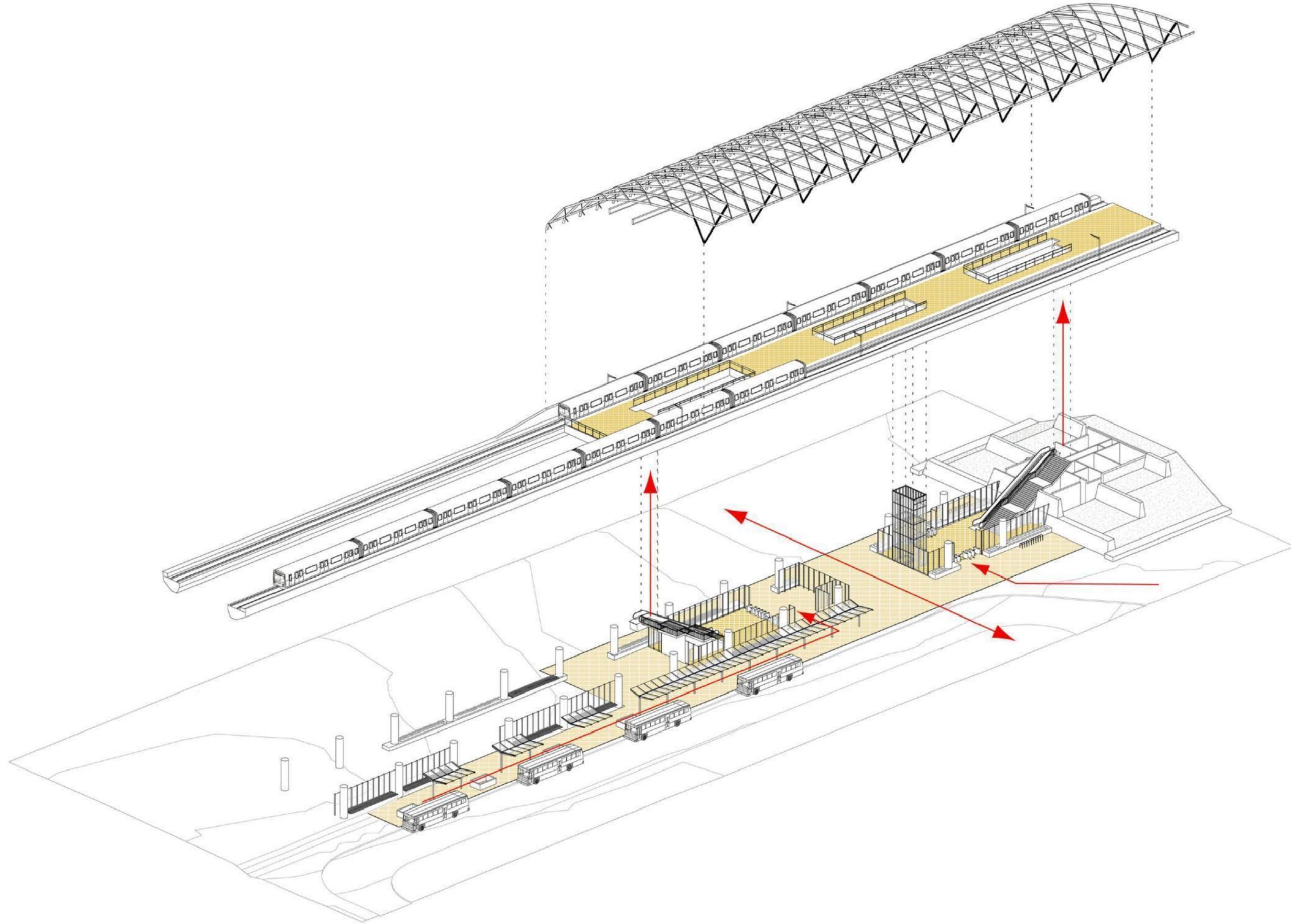
**Hurdman Station – Cross Sections – Initial and Full Build Out**



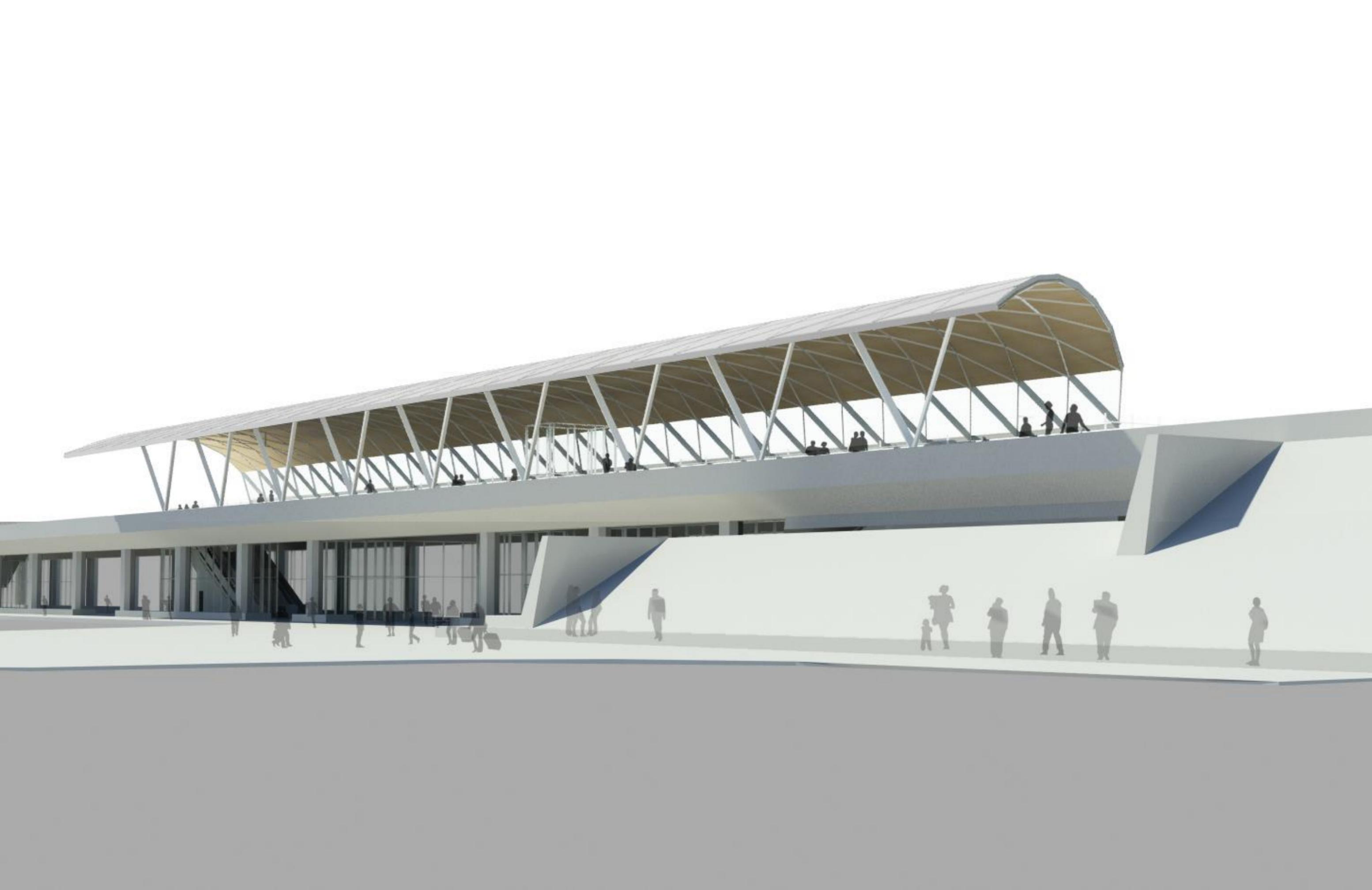
**Hurdman Station – Longitudinal Section – Initial Build Out**



**Hurdman Station – Building Elevations – North and South**



**Hurdman Station – Axonometric View – Initial Build Out**



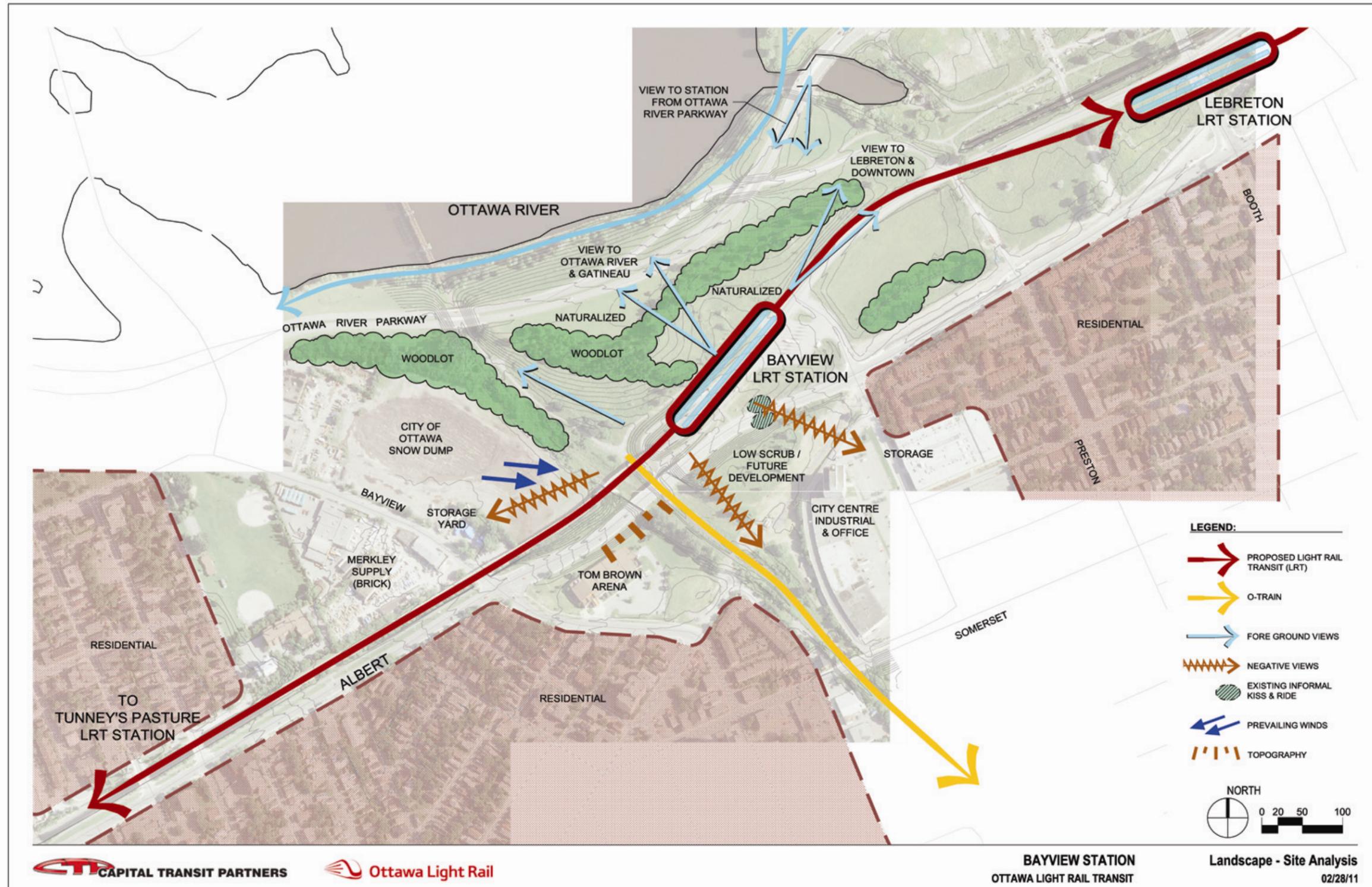


# Bayview Station

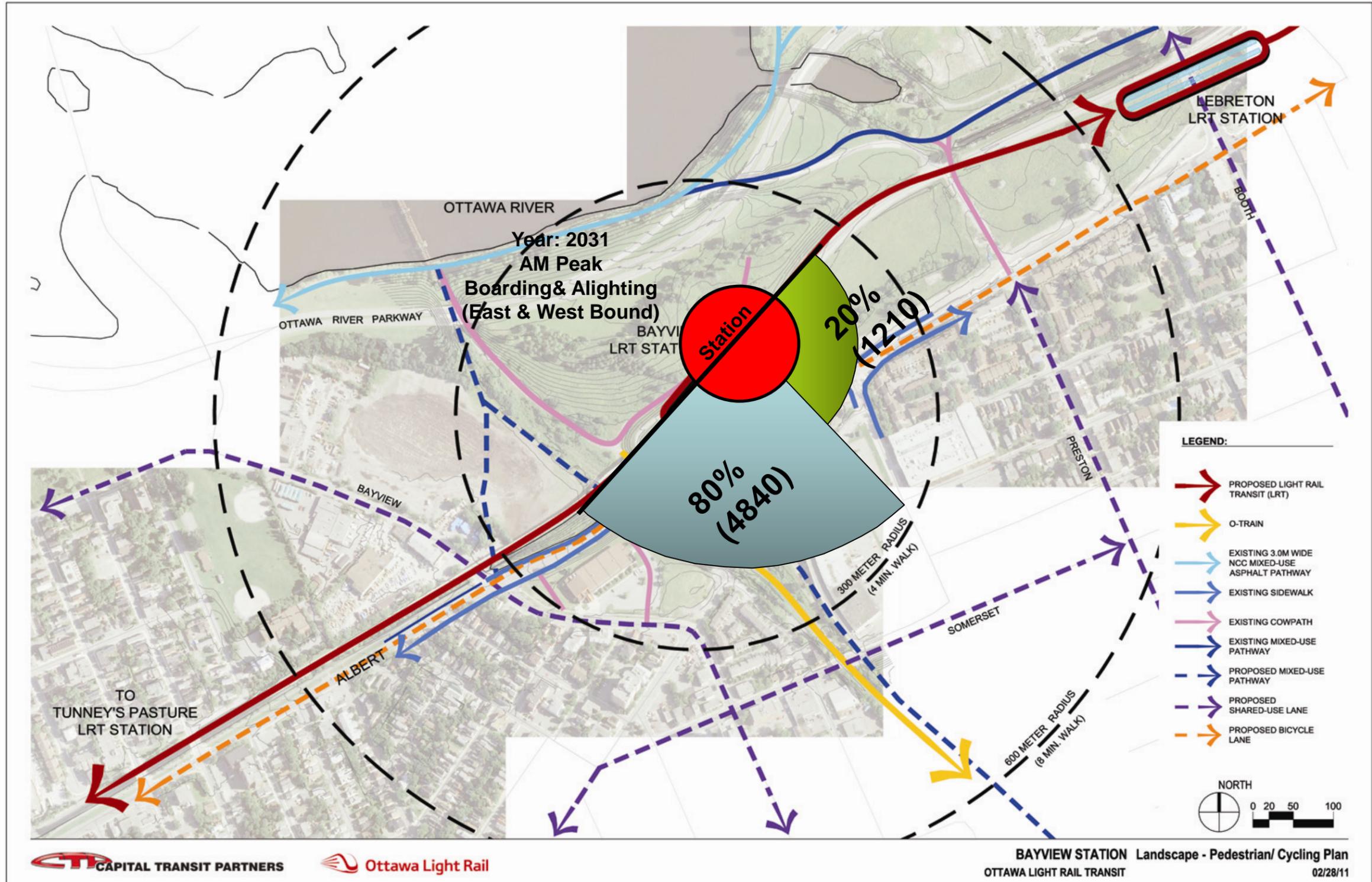


# Three OLRT Station Designs:

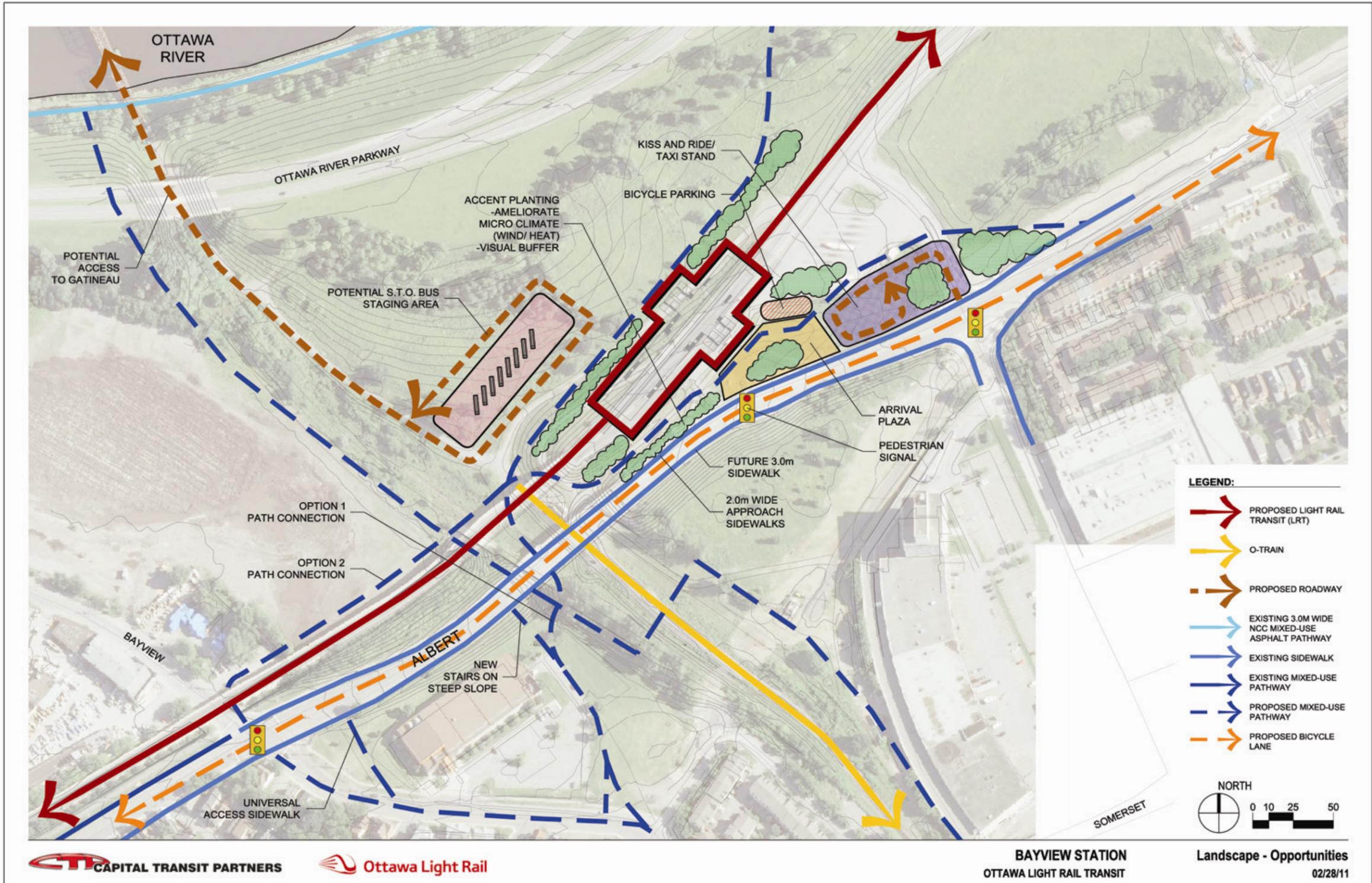
## Bayview Station – Site analysis



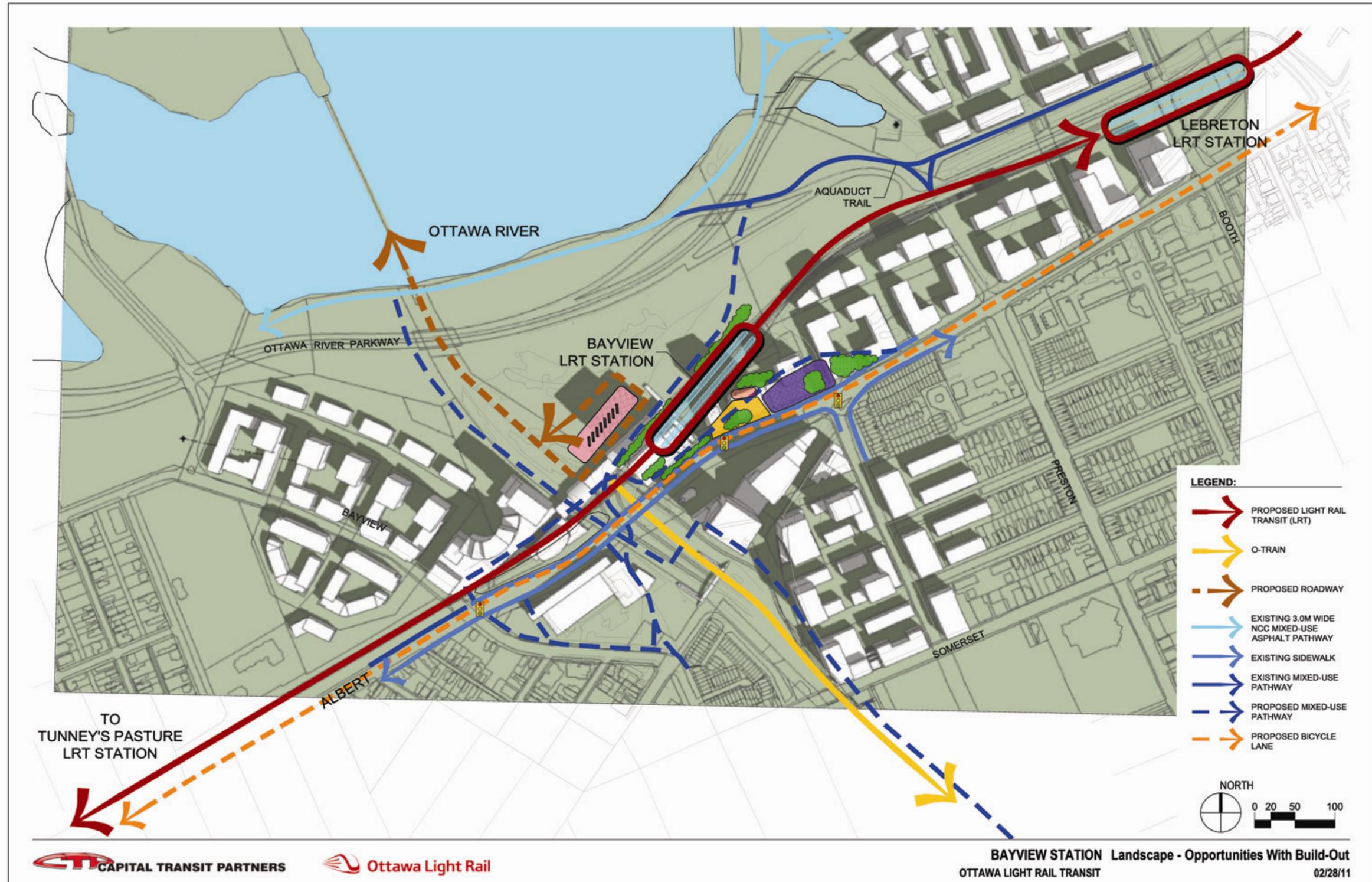
# Bayview Station – Pedestrian-Cycling Plan



# Bayview Station – Opportunities



# Bayview Station – Opportunities with Build-out

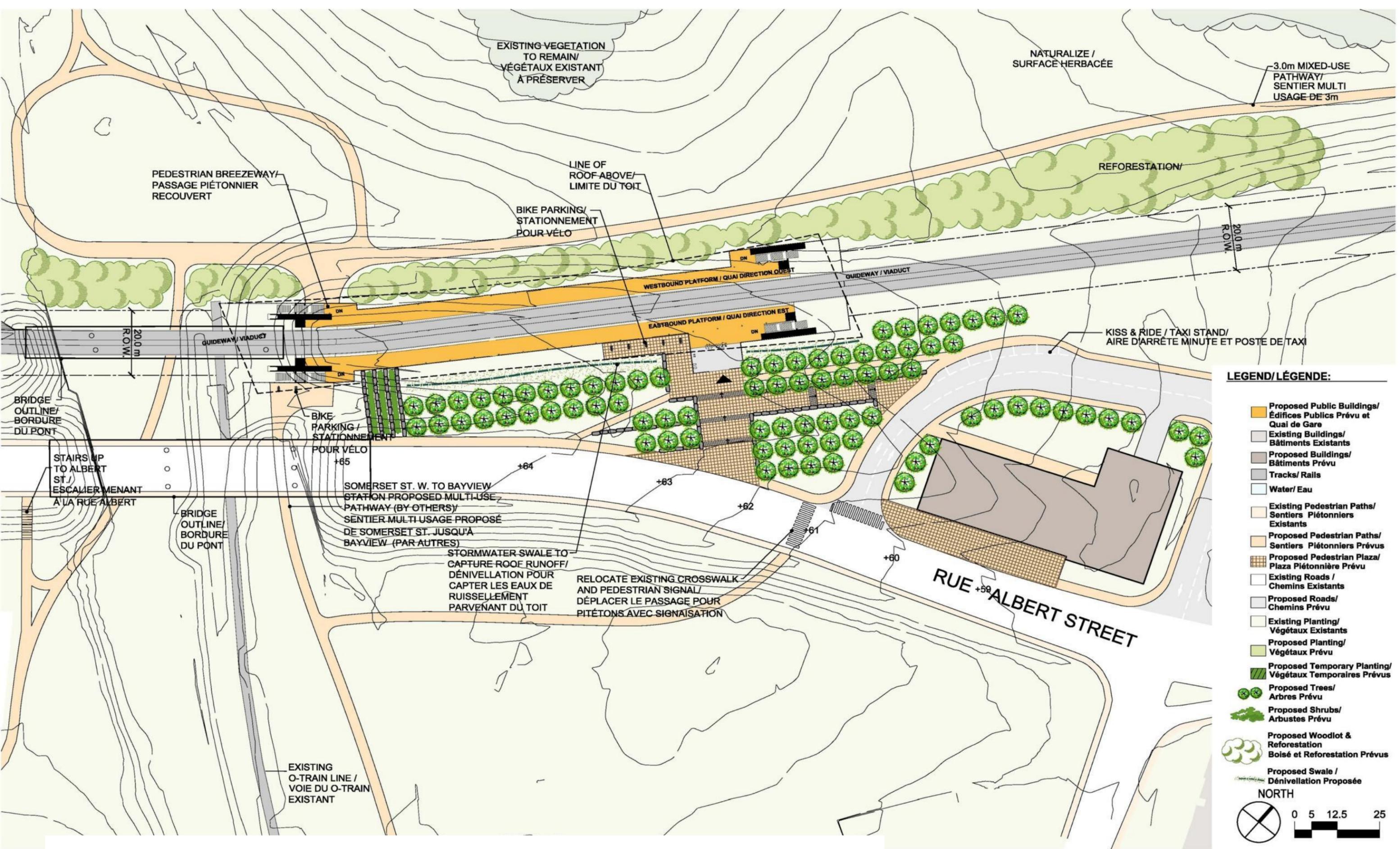




Bayview Station – Site Context



**Bayview Station – Site Context – Existing Conditions**



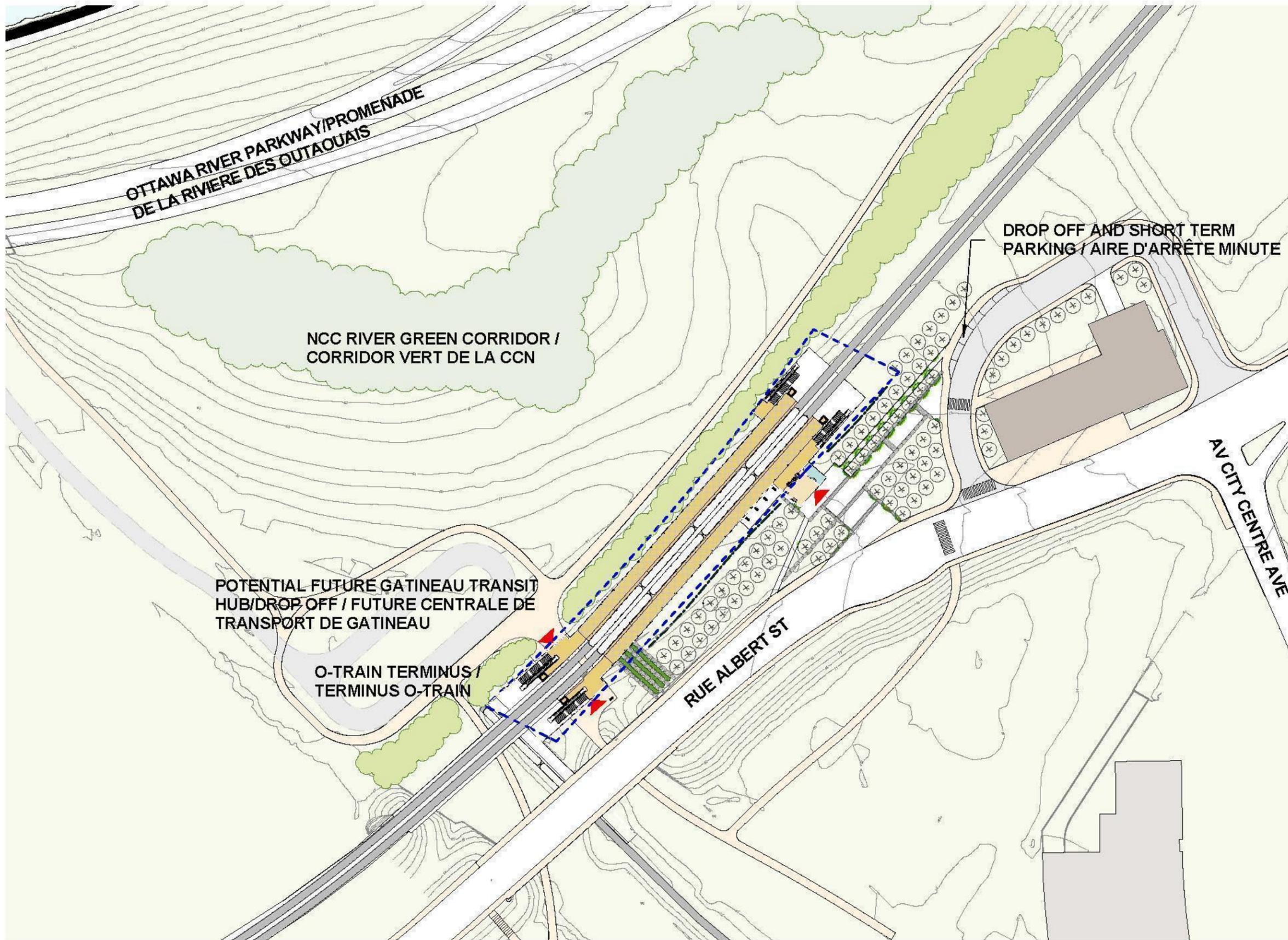
**Bayview Station – Landscape Design – Initial Build Out**

**LEGEND/LÉGENDE:**

- Proposed Public Buildings/ Édifices Publics Prévu et Quai de Gare
- Existing Buildings/ Bâtiments Existants
- Proposed Buildings/ Bâtiments Prévu
- Tracks/ Rails
- Water/ Eau
- Existing Pedestrian Paths/ Sentiers Piétonniers Existants
- Proposed Pedestrian Paths/ Sentiers Piétonniers Prévus
- Proposed Pedestrian Plaza/ Plaza Piétonnière Prévu
- Existing Roads / Chemins Existants
- Proposed Roads/ Chemins Prévu
- Existing Planting/ Végétaux Existants
- Proposed Planting/ Végétaux Prévu
- Proposed Temporary Planting/ Végétaux Temporaires Prévus
- Proposed Trees/ Arbres Prévu
- Proposed Shrubs/ Arbustes Prévu
- Proposed Woodlot & Reforestation/ Boisé et Reforestation Prévus
- Proposed Swale / Dénivellation Proposée

NORTH

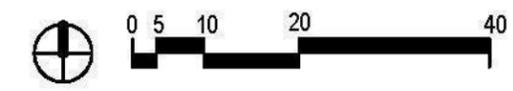
0 5 12.5 25



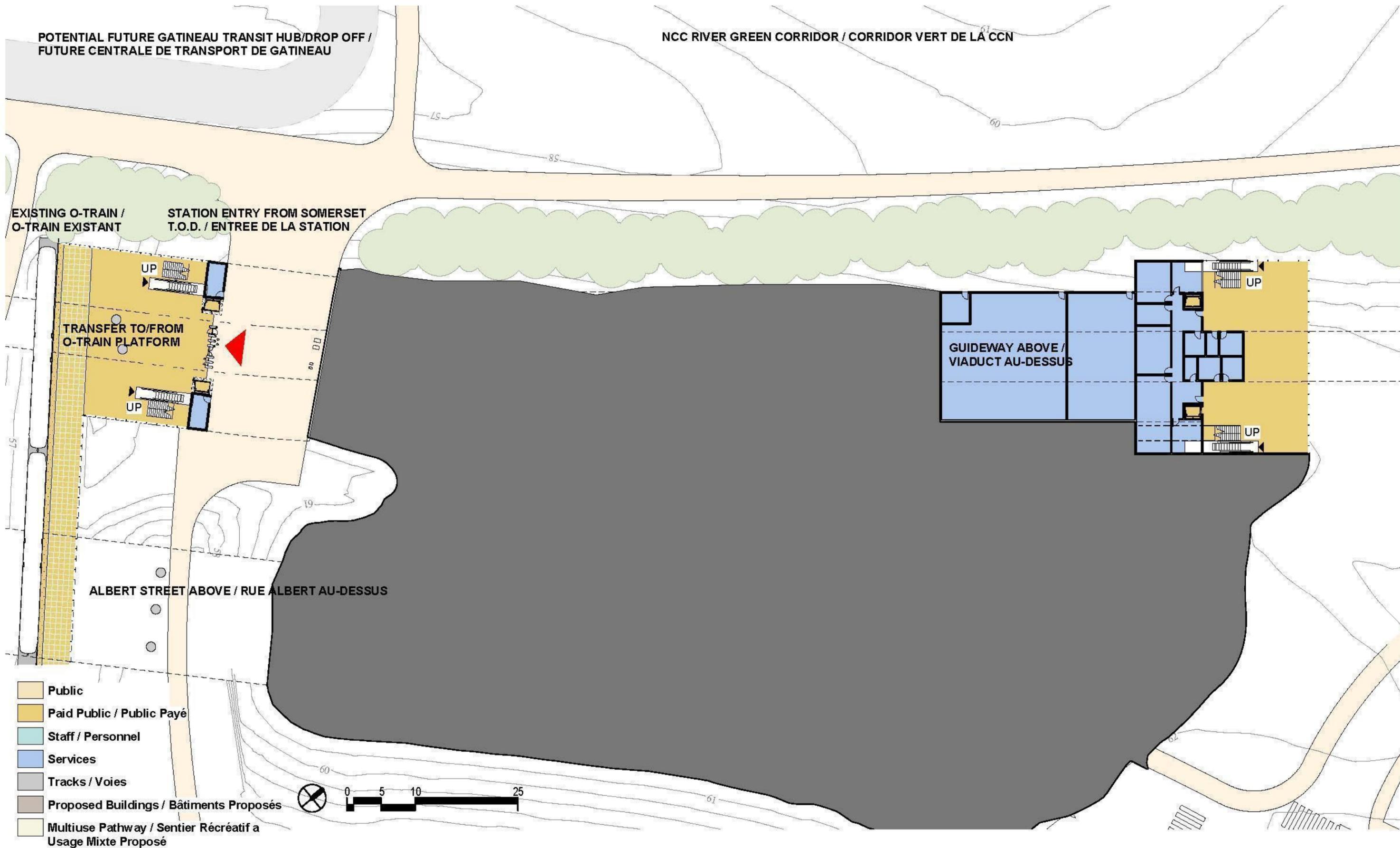
**NEW GOALS AND OBJECTIVES / NOUVEAU BUTS ET OBJECTIFS**

1. SHIFT BAYVIEW STATION WEST TO REDUCE DISTANCE TO CURRENT O-TRAIN / DÉPLACER LA STATION VERS L'OUEST POUR REDUIRE LA DISTANCE A LE O-TRAIN
2. MINIMIZE CONSTRUCTION OF FUTURE INFRASTRUCTURE AT OUTSET / MINIMISER LA CONSTRUCTION DE L'INFRASTRUCTURE AU DÉBUT DU PROJET
3. MAXIMIZE FUTURE LRT FLEXABILITY IE. DIRECT TO DOWNTOWN OR N/S LRT / MAXIMISER LA FLEXIBILITÉ FUTUR DU TLR EX. DIRECT AU CENTRE-VILLE OU NORD/SUD
4. PROVIDE STATION ACCESS FROM FUTURE T.O.D. / ASSURER UNE CONNEXION DU T.O.D. AU STATION DANS L'AVENIR
5. CREATE PEDESTRIAN LINK TO PARK LANDS / ASSURER UNE CONNEXION PÉDESTRE AU PARC

- Public
- Paid Public / Public Payé
- Staff / Personnel
- Services
- Tracks / Voies
- Existing Pedestrian Paths / Sentiers Pédestres Existants
- Roads / Routes
- Proposed Roads / Routes Proposées
- Water / L'Eau
- Existing Buildings / Bâtiments Existants
- Proposed Buildings / Bâtiments Proposés
- Ground in Section / Terrain en Coupe
- Roof Outline / Limite de la Toiture

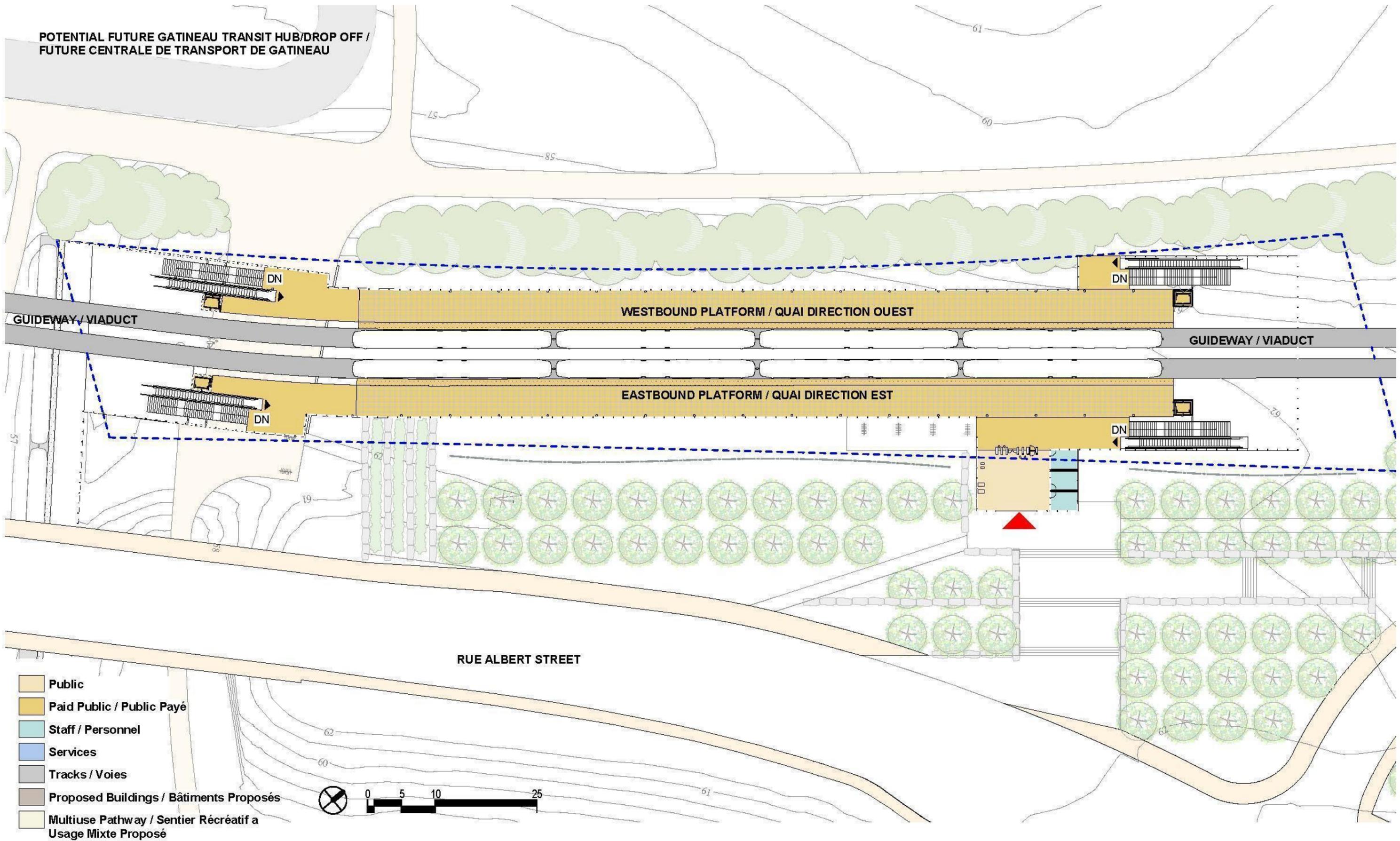


**Bayview Station – Site Context– Initial Build Out**

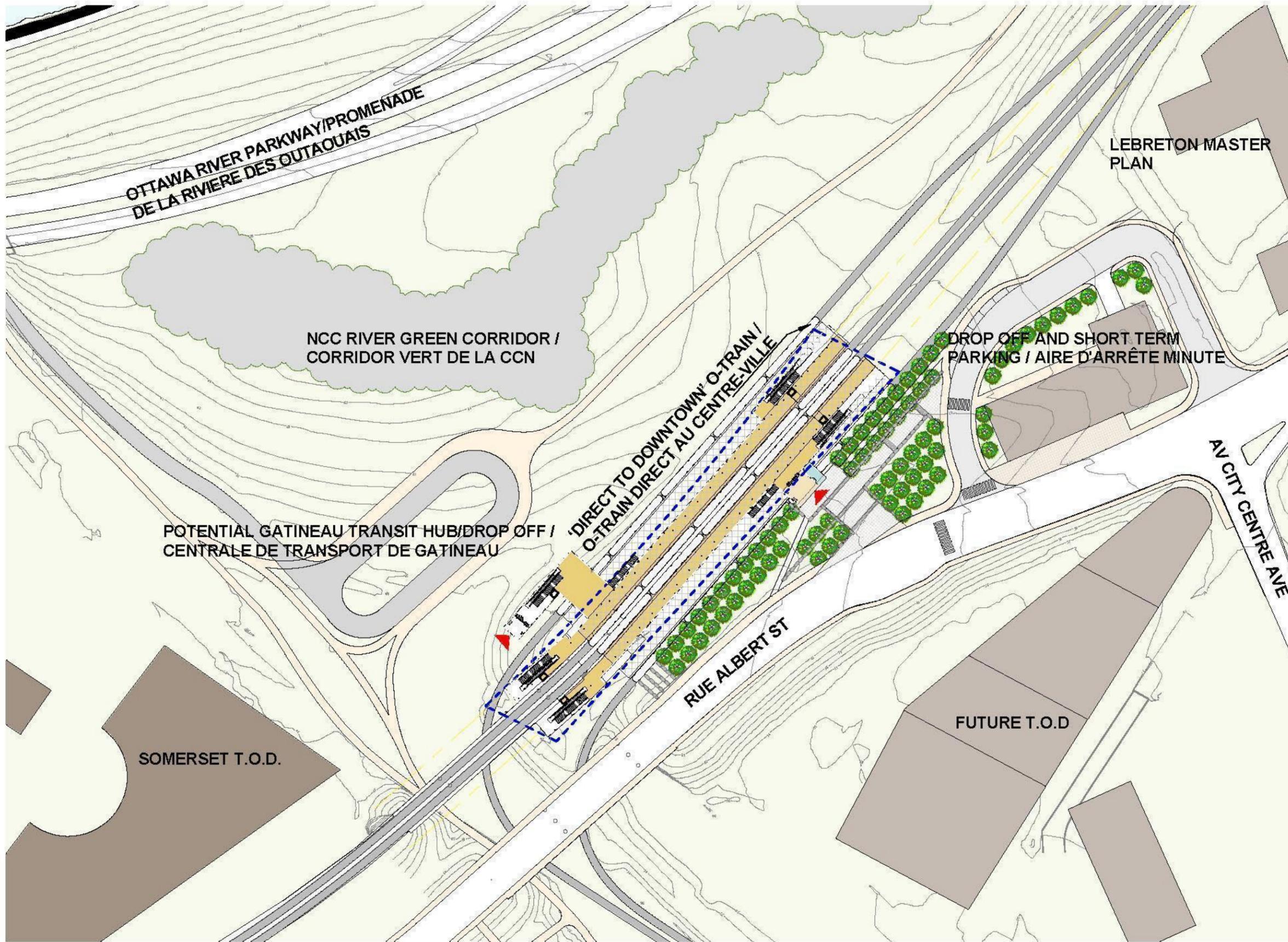


**Bayview Station – Concourse Level – Initial Build Out**

POTENTIAL FUTURE GATINEAU TRANSIT HUB/DROP OFF /  
FUTURE CENTRALE DE TRANSPORT DE GATINEAU



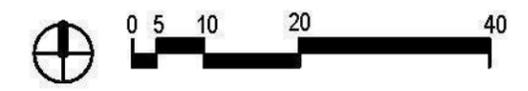
**Bayview Station – Platform Level – Initial Build Out**



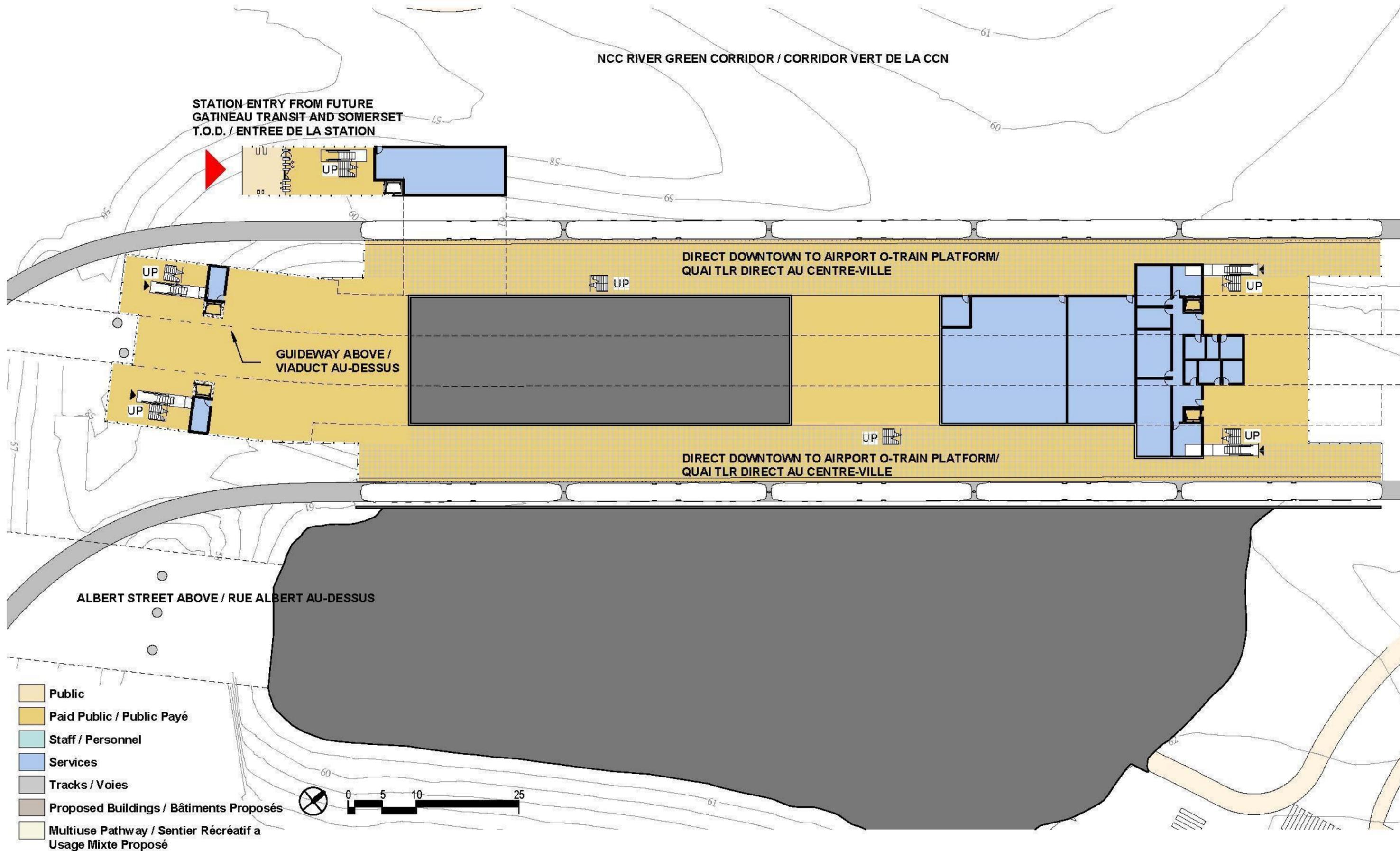
**NEW GOALS AND OBJECTIVES / NOUVEAU BUTS ET OBJECTIFS**

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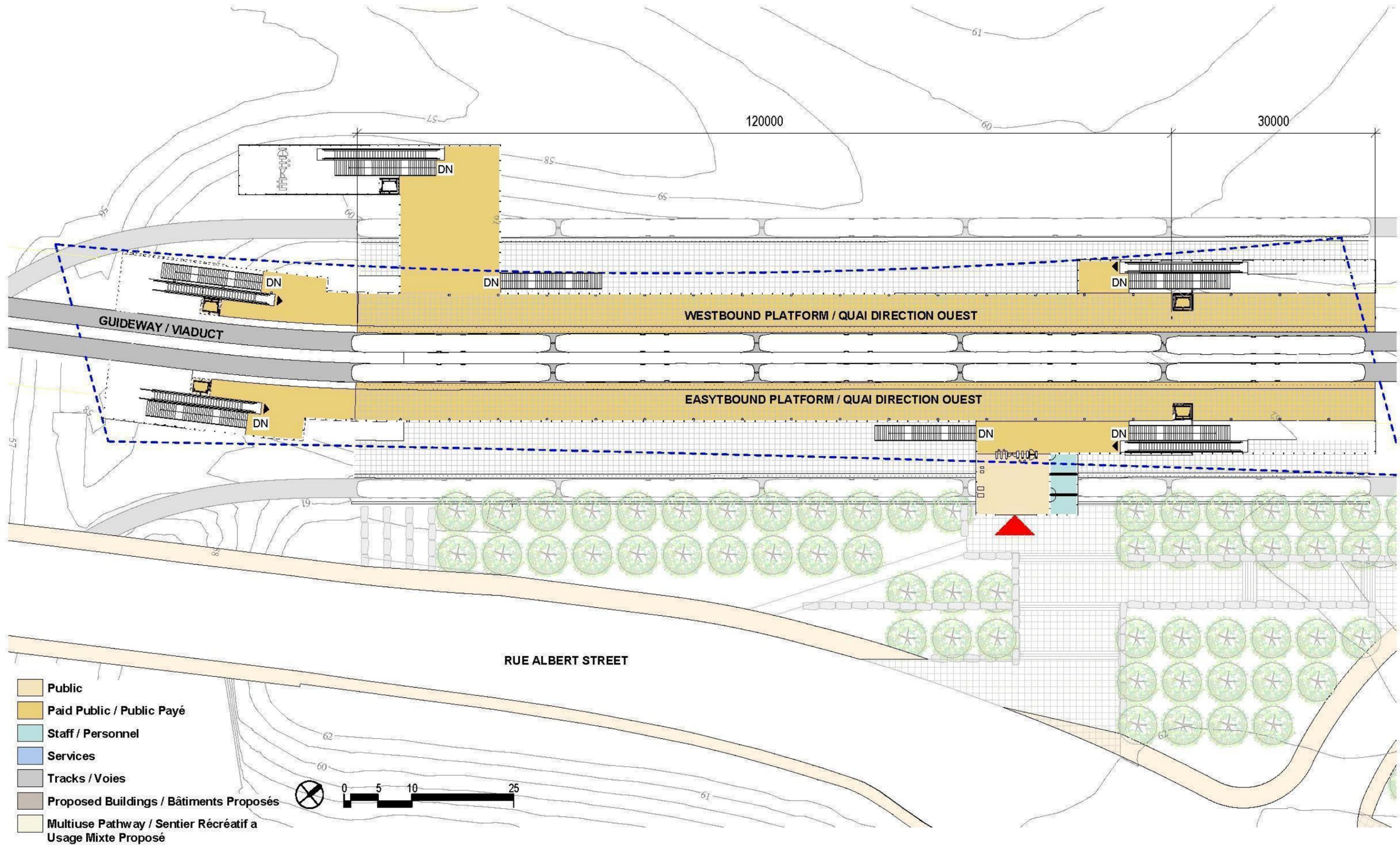
	Public
	Paid Public / Public Payé
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	Existing Pedestrian Paths / Sentiers Pédestres Existants
	Roads / Routes
	Proposed Roads / Routes Proposées
	Water / L'Eau
	Existing Buildings / Bâtiments Existants
	Proposed Buildings / Bâtiments Proposés
	Ground in Section / Terrain en Coupe
	Roof Outline / Limite de la Toiture



**Bayview Station – Site Context– Full Build Out**



**Bayview Station – Concourse Level – Full Build Out**



**Bayview Station – Platform Level – Full Build Out**

# Discussion

